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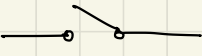
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# Transistors and Logic

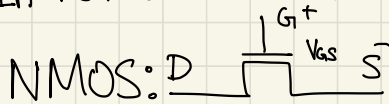
How do we implement computation?

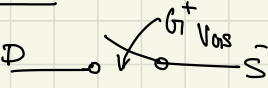
→ map numbers to distinct voltage levels (binary)

In 16A: Switch  → gives two models

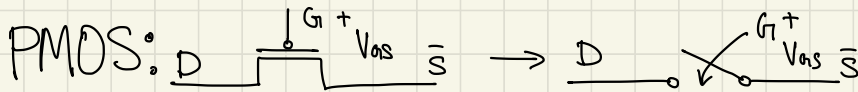
"ON": wire (short circuit), "OFF": open circuit

In 16B: Transistor



simplest model:  "ON" and "OFF" states

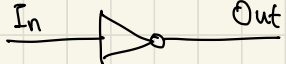
For some  $V_{thn} \geq 0$ ,  $V_{GS} \geq V_{thn} \rightarrow \text{ON}$ ,  $V_{GS} < V_{thn} \rightarrow \text{OFF}$



For some  $V_{thp} \leq 0$ ,  $|V_{GS}| \geq |V_{thp}| \rightarrow \text{ON}$ ,  $|V_{GS}| < |V_{thp}| \rightarrow \text{OFF}$

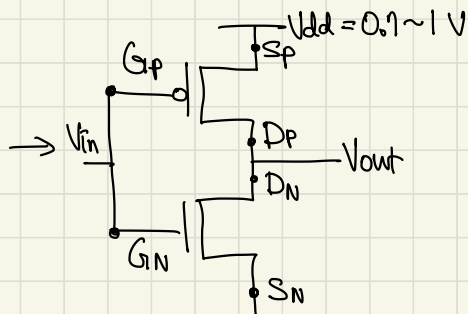
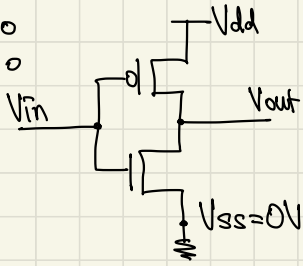
How do we use transistors to make digital logic?

Simplest logic operation: NOT

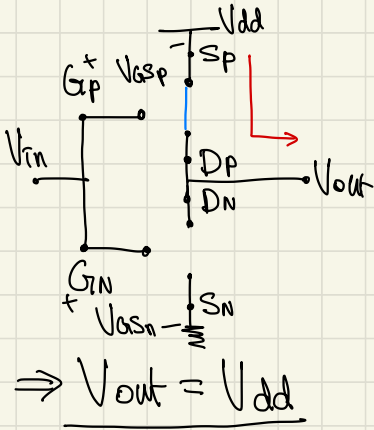
Simplest logic gate: Inverter   $\text{Out} = \bar{\text{In}}$



# CMOS<sub>o</sub>



(6B Assumption:  $V_{thn} + |V_{thp}| \geq V_{dd}$ ,  $V_{dd} \geq \frac{V_{thn}}{|V_{thp}|} \geq 0$ )



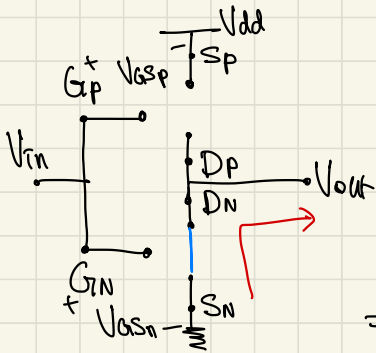
1)  $V_{in} = 0$ , logic 0 or False

$$V_{GSp} = V_{Gp} - V_{Sp} = 0 - V_{dd} = -V_{dd}$$

$\rightarrow -V_{dd} \leq -|V_{thp}| \rightarrow$  PMOS ON

$$V_{Gsn} = V_{Gn} - V_{Sn} = 0 - 0 = 0$$

$\rightarrow 0 \leq V_{thn} \rightarrow$  NMOS OFF



2)  $V_{in} = V_{dd}$ , logic 1 or True

$$V_{Gsp} = V_{Gp} - V_{Sp} = V_{dd} - V_{dd} = 0 \rightarrow$$
 PMOS OFF

$$V_{Gsn} = V_{Gn} - V_{Sn} = V_{dd} - 0 = V_{dd} \rightarrow$$
 NMOS ON

$\Rightarrow V_{out} = 0V$

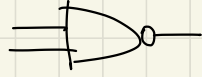
Truth Table<sub>o</sub>

$V_{in}$	$V_{out}$
$V_{dd}$	0
0	$V_{dd}$

$\rightarrow$

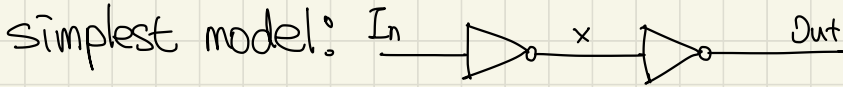
In	Out
1	0
0	1

Other logic operations: NAND ( $\overline{A \cdot B}$ ) NOR ( $\overline{A + B}$ )

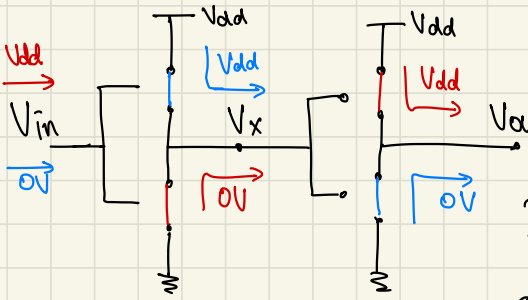


NAND and NOR are complete: can implement any function

Cascading Logic:



$$x = \overline{I_n}, \quad Out = \overline{x} \rightarrow Out = \overline{\overline{I_n}} = I_n \text{ (buffer)}$$



1)  $V_{in} = 0 \rightarrow V_x = V_{dd} \rightarrow V_{out} = 0$

2)  $V_{in} = V_{dd} \rightarrow V_x = 0 \rightarrow V_{out} = V_{dd}$

But... can you change voltages quickly enough so that ?

In practice, output does not change instantaneously!  $\rightarrow$  not real

This model is good enough for logic functions, but not for figuring out speed & power of the device.



② Check for uniqueness of the guess:

Suppose  $y(t)$  which also satisfies the diff. eq.

$$(x(0) = x_0, \frac{d}{dt} x(t) = \lambda x(t), \forall x(t) = x_d(t), \lambda = -\frac{1}{RC})$$

In ①  $x_d(t) = x_0 e^{\lambda t}$  satisfies the diff. eq.

→ Prove that  $y(t) = x_d(t)$ , i.e. the solution is unique

→ Either prove  $\frac{y(t)}{x_d(t)} = 1$  or  $y(t) - x_d(t) = 0$ .

$$\begin{aligned} \rightarrow \frac{y(t)}{x_d(t)} &= \frac{y(t)}{x_0 e^{\lambda t}} \rightarrow \frac{d}{dt} \left( \frac{y(t)}{x_0 e^{\lambda t}} \right) = \frac{1}{x_0} \frac{d}{dt} (y(t) \cdot e^{-\lambda t}) \\ &= \frac{1}{x_0} \left( \frac{dy}{dt} \cdot e^{-\lambda t} + y(t) (-\lambda) e^{-\lambda t} \right) \end{aligned}$$

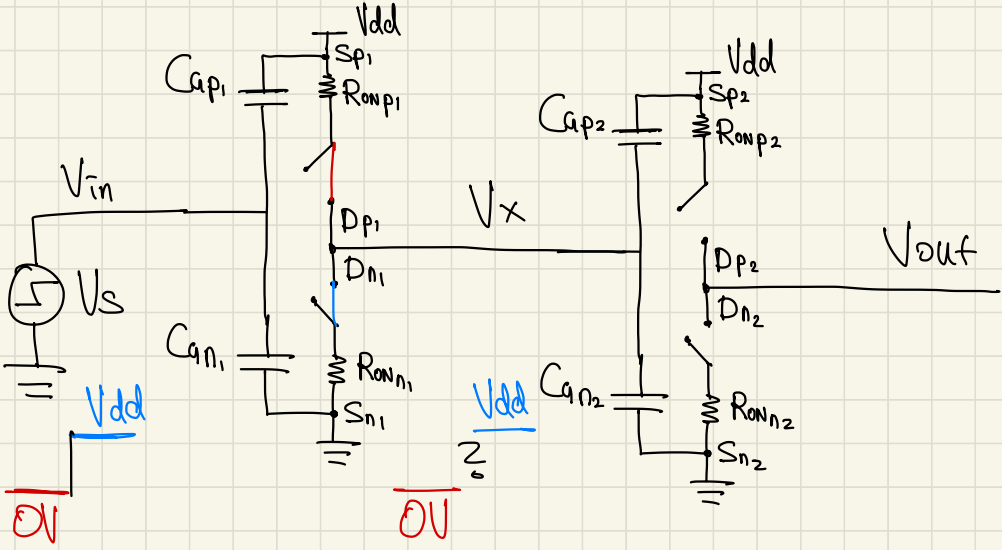
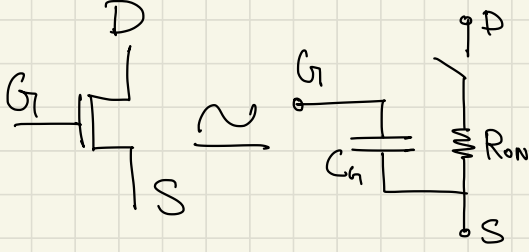
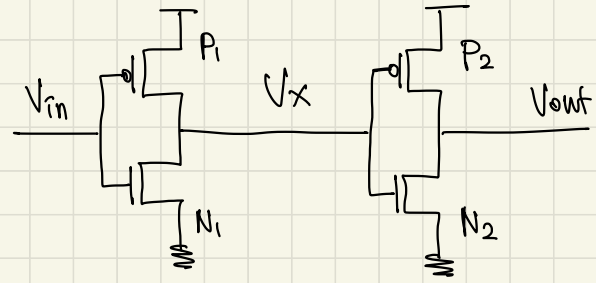
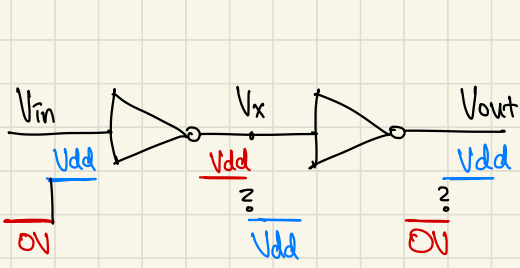
→ Since  $y(t)$  is a solution,  $\frac{d}{dt} y(t) = \lambda y(t)$  (2)

$$\rightarrow \frac{1}{x_0} (\lambda y(t) \cdot e^{-\lambda t} - \lambda y(t) \cdot e^{-\lambda t}) = 0.$$

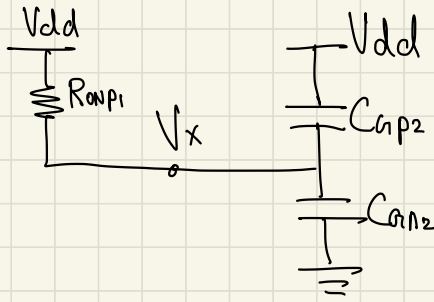
→  $\frac{y(t)}{x_0 e^{\lambda t}} = C$ . using (1),  $x(0) = x_0 = y(0)$ ,  $\frac{y(0)}{x_d(0)} = \frac{x_0}{x_0} = 1$ .

$$\rightarrow \frac{y(t)}{x_d(t)} = 1 \Rightarrow y(t) = x_d(t) //$$

Now, use this to solve transistor models with RC circuits!

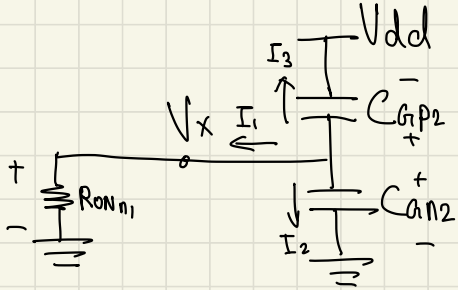


$$V_s = 0 \quad (t < 0)$$



$$V_x(0) = V_{dd}$$

$$V_s = V_{dd} \quad (t \geq 0)$$



$$I_1 + I_2 + I_3 = 0$$

$$I_1 = \frac{V_x}{R_{ONn1}}$$

$$I_2 = C_{Gn2} \cdot \frac{d(V_x - 0)}{dt}$$

$$I_3 = C_{Gp2} \cdot \frac{d(V_x - V_{dd})}{dt}$$

$$\rightarrow \frac{V_x}{R_{ONn1}} + C_{Gn2} \frac{dV_x}{dt} + C_{Gp2} \frac{d(V_x - V_{dd})}{dt} = 0$$

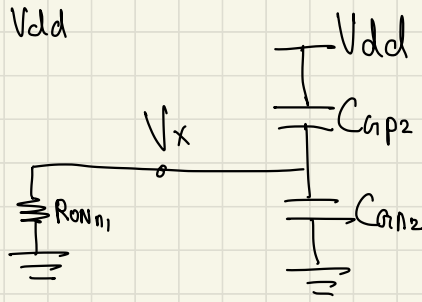
$$\rightarrow \frac{V_x}{R_{ONn1}} + (C_{Gn2} + C_{Gp2}) \frac{dV_x}{dt} = 0 \rightarrow \frac{dV_x}{dt} = \frac{V_x}{-R_{ONn1}(C_{Gn2} + C_{Gp2})}$$

$$\rightarrow T = R_{ONn1} \cdot (C_{Gn2} + C_{Gp2})$$

$$\Rightarrow V_x(t) = V_{dd} e^{-\frac{t}{T}}$$

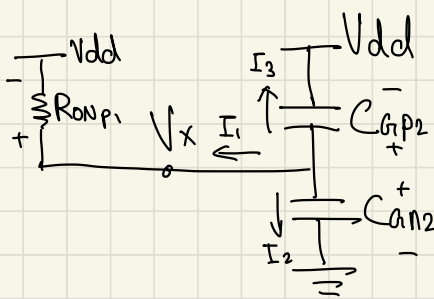
What about  $V_s = V_{dd} \rightarrow V_s = 0V$  ?

$$V_s = 0 \quad (t < 0)$$



$$V_x(0) = 0 \text{ V}$$

$$V_s = V_{dd} \quad (t \geq 0)$$



$$I_1 + I_2 + I_3 = 0$$

$$I_1 = \frac{V_x - V_{dd}}{R_{onp1}}$$

$$I_2 = C_{n2} \cdot \frac{d(V_x - 0)}{dt}$$

$$I_3 = C_{p2} \cdot \frac{d(V_x - V_{dd})}{dt}$$

$$\rightarrow \frac{V_x}{R_{onp1}} - \frac{V_{dd}}{R_{onp1}} + C_{n2} \frac{d}{dt} V_x + C_{p2} \left( \frac{d}{dt} V_x - \frac{d}{dt} V_{dd} \right) = 0$$

$$\rightarrow \frac{V_x}{R_{onp1}} + (C_{n2} + C_{p2}) \frac{dV_x}{dt} = \frac{V_{dd}}{R_{onp1}} \rightarrow \frac{dV_x}{dt} = \frac{-V_x}{\tau \cdot R} + \frac{V_{dd}}{\tau \cdot R}$$

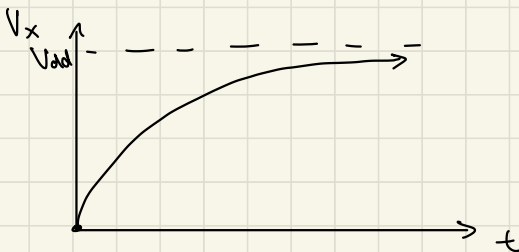
This is a nonhomogeneous diff. eq. of form  $x' = \lambda x + a$

$$\text{Go back to } \frac{V_x - V_{dd}}{R_{onp1}} + (C_{n2} + C_{p2}) \frac{d}{dt} (V_x - V_{dd}) = 0$$

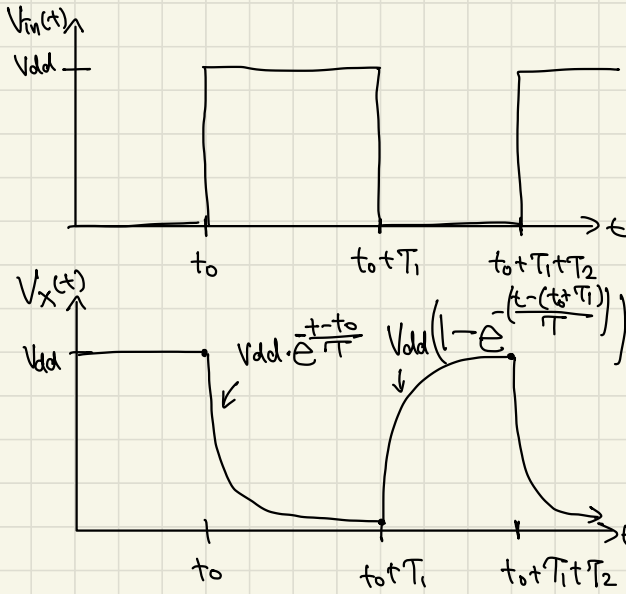
$$\text{Set } \tilde{V}_x = V_x - V_{dd} \rightarrow \frac{\tilde{V}_x}{R_{onp1}} + (C_{n2} + C_{p2}) \frac{d}{dt} \tilde{V}_x = 0$$

$$\rightarrow \tilde{V}_x = -\tilde{V}_x(0) \cdot e^{-\frac{t}{\tau}} \quad (\tau = R_{onp1} (C_{n2} + C_{p2}))$$

$$\Rightarrow V_x = V_{dd} - V_{dd} e^{-\frac{t}{\tau}} = V_{dd} (1 - e^{-\frac{t}{\tau}})$$



Now... how fast can signals change for transients to act as logic gates properly?



Will  $V_x(t)$  be able to follow these changes as a logic signal?

Seems to work... at every  $T_i$ ,  $V_x$  is nearly  $V_{dd}$  or  $0$ .

If  $T$  is too big to assume  $V_x = 0$  or  $V_{dd}$  for every  $T_i$ , then use previous  $V_x(t)$  as initial condition for next.

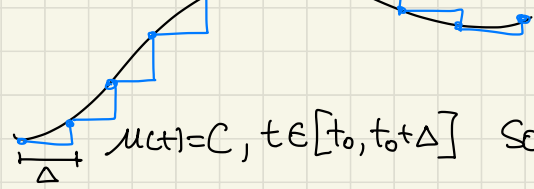
Solution to piecewise constant output:  $x' = \lambda x - \lambda u(t)$

What if  $u(t) = u_c(t)$  where  $u_c(t)$  is continuous?

→ Approx.  $u_c(t)$  into piecewise constant  $u(t)$ !

$$\lim_{\Delta \rightarrow 0} u(t) = u_c(t)$$

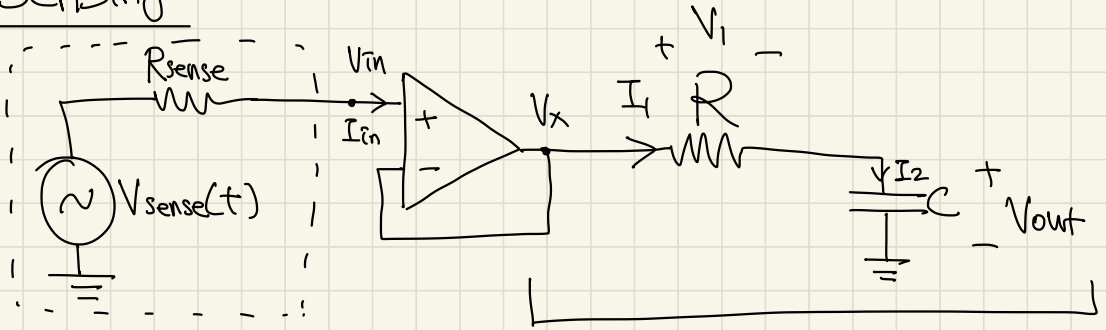
Iterate & use previous



solution, let  $\Delta \rightarrow 0$  and observe.



# Sensing



$V_{in} = V_{sense}$  ( $\therefore I_{in} = 0$ )    Want this circuit to separate

$V_x = V_{in}$  (buffer) low-frequency from high-frequency noise

$$I_1 = I_2 \text{ (KCL)}, V_1 = I_1 \cdot R, I_2 = \frac{dV_{out}}{dt} \cdot C$$

$$\rightarrow \frac{V_1}{R} = C \frac{dV_{out}}{dt} = \frac{V_x - V_{out}}{R} = C \frac{dV_{out}}{dt}$$

$$\rightarrow \frac{V_{sense} - V_{out}}{R} = C \frac{dV_{out}}{dt} \rightarrow \frac{dV_{out}}{dt} = -\frac{V_{out}}{RC} + \frac{V_{sense}}{RC}$$

( $V_{sense}(t)$  is a continuous time signal)

$$\Rightarrow V_{out}(t) = \underbrace{V_{out}(0) e^{-\frac{t}{RC}}}_{\text{homogeneous sol.}} + \underbrace{\frac{1}{RC} \int_0^t V_{sense}(\theta) e^{-\frac{1}{RC}(t-\theta)} d\theta}_{\text{nonhomogeneous sol.}}$$

(response to initial condition)    (response to time input)

The circuit "computes" this formula!

$$\text{General Form: } \frac{d}{dt} X(t) = \lambda X(t) - \lambda M(t)$$

$$(\lambda = -\frac{1}{RC}, M(t) = V_{\text{sense}}(t), X(t) = V_{\text{out}}(t))$$

$$\text{ex 1) } M(t) = e^{st} \quad (s \neq 0, t \geq 0)$$

$$\begin{aligned} \rightarrow X(t) &= X(0)e^{\lambda t} - \lambda \int_0^t M(\theta) e^{\lambda(t-\theta)} d\theta \\ &= X(0)e^{\lambda t} - \lambda e^{\lambda t} \int_0^t e^{s\theta} \cdot e^{-\lambda\theta} d\theta \end{aligned}$$

$$\text{Guess and Check: } X(t) = K e^{st}, t \geq 0$$

$$\rightarrow K \cdot s e^{st} = \lambda \cdot K e^{st} - \lambda e^{st} \rightarrow Ks = K\lambda - \lambda$$

$$\rightarrow K = -\frac{\lambda}{s-\lambda} \Rightarrow X_{\lambda}(t) = -\frac{\lambda}{s-\lambda} e^{st}$$

To complete, add a homogeneous solution:

$$X(t) = K_2 e^{\lambda t} + K e^{st} \rightarrow X(0) = K_2 + K$$

$$\rightarrow K_2 = X(0) + \frac{\lambda}{s-\lambda}$$

$$\Rightarrow X(t) = \left( X(0) + \frac{\lambda}{s-\lambda} \right) e^{\lambda t} - \frac{\lambda}{s-\lambda} e^{st}$$

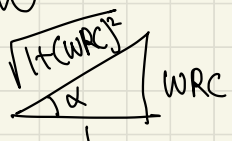
$$\text{ex 2) } M(t) = \cos(\omega t) \quad (t \geq 0)$$

$$\begin{aligned} \rightarrow X(t) &= X(0)e^{\lambda t} - \lambda \int_0^t \cos(\omega\theta) e^{\lambda(t-\theta)} d\theta \\ &= X(0)e^{\lambda t} - \lambda e^{\lambda t} \int_0^t \cos(\omega\theta) e^{-\lambda\theta} d\theta \end{aligned}$$

$$\left[ \int \cos(bx) e^{ax} dx = \frac{e^{ax}}{a^2+b^2} (b \sin(bx) + a \cos(bx)) \right]$$

$$\begin{aligned}
 x(t) &= x(0)e^{\lambda t} - \lambda e^{\lambda t} \left\{ \frac{e^{-\lambda t}}{\lambda^2 + \omega^2} (\omega \sin(\omega t) - \lambda \cos(\omega t)) \right. \\
 &\quad \left. - \frac{1}{\lambda^2 + \omega^2} (0 - \lambda) \right\} \\
 &= x(0)e^{\lambda t} - \frac{\lambda}{\lambda^2 + \omega^2} (\omega \sin(\omega t) - \lambda \cos(\omega t)) - \frac{\lambda^2}{\lambda^2 + \omega^2} e^{\lambda t} \\
 &= \underbrace{\left( x(0) - \frac{\lambda^2}{\lambda^2 + \omega^2} \right) e^{\lambda t}}_{\textcircled{1}} - \underbrace{\frac{\lambda}{\lambda^2 + \omega^2} (\omega \sin(\omega t) - \lambda \cos(\omega t))}_{\textcircled{2}}
 \end{aligned}$$

As  $t \rightarrow \infty$ ,  $\textcircled{1} \rightarrow 0$  ( $\lambda < 0$ )

$$\begin{aligned}
 \textcircled{2} \text{ for } \lambda = -\frac{1}{RC}, \quad & \frac{\frac{1}{RC} \omega \sin(\omega t) + \left(\frac{1}{RC}\right)^2 \cos(\omega t)}{\left(\frac{1}{RC}\right)^2 + \omega^2} \\
 = & \frac{\omega RC \sin(\omega t) + \cos(\omega t)}{1 + (\omega RC)^2}
 \end{aligned}$$


$$\begin{aligned}
 x(t) &= \frac{1}{\sqrt{1 + (\omega RC)^2}} \left( \frac{1}{\sqrt{1 + (\omega RC)^2}} \cos(\omega t) + \frac{\omega RC}{\sqrt{1 + (\omega RC)^2}} \sin(\omega t) \right) \\
 &= \frac{1}{\sqrt{1 + (\omega RC)^2}} \left( \cos(\alpha) \cos(\omega t) + \sin(\alpha) \sin(\omega t) \right) \\
 &= \frac{1}{\sqrt{1 + (\omega RC)^2}} \cos(\omega t - \alpha) = \frac{1}{\sqrt{1 + (\omega RC)^2}} \cos(\omega t + \theta) \\
 & \quad (\theta = -\alpha = -\tan^{-1}(\omega RC))
 \end{aligned}$$

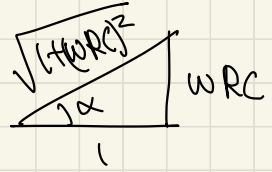
Case 1)  $\omega \gg \frac{1}{RC}$  ( $\omega RC \gg 1$ )  $\rightarrow x(t) \simeq 0$

Case 2)  $\omega \ll \frac{1}{RC}$  ( $\omega RC \ll 1$ )  $\rightarrow x(t) \simeq \cos(\omega t + \theta)$

$\Rightarrow$  This system is a "low pass" filter with  $\frac{1}{RC}$  cutoff frequency!

Can also Guess and Check:  $x(t) = A \cos(\omega t + \theta)$  for

$$u(t) = V_{\text{sense}} \cos(\omega t)$$



$$\text{System: } \frac{d}{dt} x(t) = \lambda x(t) - \lambda u(t)$$

$$\rightarrow -A\omega \sin(\omega t + \theta) = \lambda A \cos(\omega t + \theta) - \lambda V_{\text{sense}} \cos(\omega t)$$

$$\rightarrow V_{\text{sense}} \cos(\omega t) = A \left( \cos(\omega t + \theta) + \frac{\omega}{\lambda} \sin(\omega t + \theta) \right)$$

$$\lambda = -\frac{1}{RC} \rightarrow V_{\text{sense}} \cos(\omega t) = A \left( \cos(\omega t + \theta) - \omega RC \sin(\omega t + \theta) \right)$$

$$\rightarrow V_{\text{sense}} \cos(\omega t) = A \sqrt{1 + (\omega RC)^2} \left( \frac{1}{\sqrt{1 + (\omega RC)^2}} \cos(\omega t + \theta) - \frac{\omega RC}{\sqrt{1 + (\omega RC)^2}} \sin(\omega t + \theta) \right)$$

$$\rightarrow V_{\text{sense}} \cos(\omega t) = A \sqrt{1 + (\omega RC)^2} \left( \cos(\alpha) \cos(\omega t + \theta) - \sin(\alpha) \sin(\omega t + \theta) \right)$$

$$= \underbrace{A \sqrt{1 + (\omega RC)^2}} \cos(\omega t + \underbrace{\theta + \alpha})$$

$$\rightarrow V_{\text{sense}} = A \sqrt{1 + (\omega RC)^2}, \quad \omega t = \omega t + \theta + \alpha$$

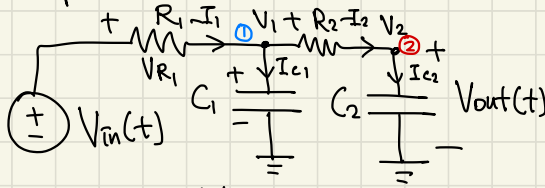
$$\rightarrow A = \frac{V_{\text{sense}}}{\sqrt{1 + (\omega RC)^2}}, \quad \theta = -\alpha = -\tan^{-1}(\omega RC)$$

$$\Rightarrow \boxed{x(t) = \frac{V_{\text{sense}}}{\sqrt{1 + (\omega RC)^2}} \cos(\omega t + \theta)}$$

$$\text{more general: } x(t) = x(t_0) e^{\lambda(t-t_0)} - \lambda \int_{t_0}^t u(\theta) e^{\lambda(t-\theta)} d\theta \quad (t \geq t_0)$$

# Systems of Diff. Eqs

Example of circuit: Two capacitor circuit.



KCL:  $I_2 = I_{C_2}$ ,  $I_1 = I_{C_1} + I_2$

Elements:  $I_{C_1} = C_1 \frac{dV_1}{dt}$ ,  $I_{C_2} = C_2 \frac{dV_2}{dt}$

$$\textcircled{1} \frac{V_{in} - V_1}{R_1} = C_1 \frac{dV_1}{dt} + \frac{V_1 - V_2}{R_2} \quad \textcircled{2} \frac{V_1 - V_2}{R_2} = C_2 \frac{dV_2}{dt} \Rightarrow V_1 = V_2 + R_2 C_2 \frac{dV_2}{dt}$$

→ 2<sup>nd</sup> order diff. eq with  $\frac{d^2 V_2}{dt^2}$ ! Let's go back...

$$\begin{cases} \frac{V_{in} - V_1}{R_1} = C_1 \frac{dV_1}{dt} + \frac{V_1 - V_2}{R_2} \rightarrow \frac{dV_1}{dt} = -\left(\frac{1}{R_1 C_1} + \frac{1}{R_2 C_1}\right) V_1 + \frac{V_2}{R_2 C_1} + \frac{V_{in}}{R_1 C_1} \\ V_1 = V_2 + R_2 C_2 \frac{dV_2}{dt} \rightarrow \frac{dV_2}{dt} = \frac{V_1}{R_2 C_2} - \frac{V_2}{R_2 C_2} \end{cases}$$

→ Write this in matrix form,  $\frac{d}{dt}$  as an operator.

$$\frac{d}{dt} \begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} -\left(\frac{1}{R_1 C_1} + \frac{1}{R_2 C_1}\right) & \left(\frac{1}{R_2 C_1}\right) \\ \left(\frac{1}{R_2 C_2}\right) & -\left(\frac{1}{R_2 C_2}\right) \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \end{bmatrix} + \begin{bmatrix} \frac{1}{R_1 C_1} \\ 0 \end{bmatrix} V_{in} \rightarrow \dots ?$$

ex) Assume:  $R_1 = \frac{1}{3} M\Omega$ ,  $R_2 = \frac{1}{2} M\Omega$ ,  $C_1 = C_2 = 1 \mu F$ ,  $V_{in} = 1V (t < 0)$ ,  $V_{in} = 0V$  ( $t > 0$ )

$$\frac{d}{dt} \begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \end{bmatrix} V_{in}, \quad V_1(0) = V_2(0) = 1V$$

What if we had a "magic" change such that...

$$u_1 = V_2, \quad u_2 = V_1 + 2V_2 \rightarrow \frac{d}{dt} u_1 = \frac{d}{dt} V_2 = 2V_1 - 2V_2 = 2(u_2 - 2V_2) - 2V_2$$

$$= 2u_2 - 4V_2 - 2V_2 = 2u_2 - 6V_2 = \underline{-6u_1 + 2u_2}$$

$$\frac{d}{dt} u_2 = \frac{dV_1}{dt} + 2 \frac{dV_2}{dt} = -5V_1 + 2V_2 + 4V_1 - 4V_2 = -V_1 - 2V_2 = \underline{-u_2} \rightarrow !$$

$$\rightarrow u_2(t) = (u_2(0)) e^{-t} \quad (t > 0) \rightarrow u_2(0) = V_1(0) + 2V_2(0) = 3 \rightarrow \underline{u_2(t) = 3e^{-t}}$$

Use  $u_2(t)$  to solve  $\frac{d}{dt}u_1 = -6u_1 + 2u_2 \rightarrow \frac{d}{dt}u_1 = -6u_1 + 2(3e^{-t}) \rightarrow !$

$\rightarrow$  recall:  $\frac{d}{dt}x(t) = \lambda x(t) - \lambda u(t), u(t) = e^{st} \rightarrow x(t) = k_2 e^{st} - \frac{\lambda}{s-\lambda} e^{st}$

$\rightarrow \lambda = -6, s = -1 \rightarrow u_1(t) = k_2 e^{-6t} + \frac{6}{5} e^{-t}, u_1(0) = k_2 + \frac{6}{5} = 1 \text{ V}$

$\rightarrow k_2 = -\frac{1}{5} \Rightarrow \underline{u_1(t) = -\frac{1}{5} e^{-6t} + \frac{6}{5} e^{-t}}$

Now, back-solve for  $v_1(t)$  and  $v_2(t)$  using  $u_1(t)$  and  $u_2(t)$ .

$(u_1 = v_2, u_2 = v_1 + 2v_2) \rightarrow (v_1 = -2u_1 + u_2, v_2 = u_1)$

$\Rightarrow v_1(t) = 3e^{-t} - 2(-\frac{1}{5} e^{-6t} + \frac{6}{5} e^{-t}) = \underline{\underline{\frac{2}{5} e^{-6t} + \frac{3}{5} e^{-t}}}$

$v_2(t) = \underline{\underline{-\frac{1}{5} e^{-6t} + \frac{6}{5} e^{-t}}}$

What is happening in matrix form?

$\frac{d}{dt} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \underbrace{\begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix}}_A \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} + \underbrace{\begin{bmatrix} 3 \\ 0 \end{bmatrix}}_B v_{in}, \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ 1 & 2 \end{bmatrix}}_{W^{-1}} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \Leftrightarrow \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \underbrace{\begin{bmatrix} -2 & 1 \\ 1 & 0 \end{bmatrix}}_W \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$

$\rightarrow \frac{d}{dt} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \frac{d}{dt} (W^{-1} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}) = W^{-1} \frac{d}{dt} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ 1 & 2 \end{bmatrix}}_{W^{-1}} \left( \underbrace{\begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix}}_A \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} + \underbrace{\begin{bmatrix} 3 \\ 0 \end{bmatrix}}_B v_{in} \right)$

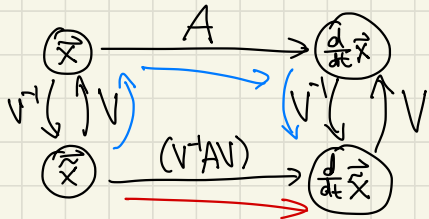
$= \underbrace{\begin{bmatrix} 0 & 1 \\ 1 & 2 \end{bmatrix}}_{W^{-1}} \underbrace{\begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix}}_A \underbrace{\begin{bmatrix} -2 & 1 \\ 1 & 0 \end{bmatrix}}_W \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} + \underbrace{\begin{bmatrix} 0 & 1 \\ 1 & 2 \end{bmatrix}}_{W^{-1}} \underbrace{\begin{bmatrix} 3 \\ 0 \end{bmatrix}}_B v_{in}$

$= \underbrace{\begin{bmatrix} -6 & 2 \\ 0 & -1 \end{bmatrix}}_{W^{-1}AW} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \\ 3 \end{bmatrix}}_{W^{-1}B} v_{in} \rightarrow W^{-1}AW \text{ is upper-triangular!}$

Solve bottom-up ( $u_2 \rightarrow u_1$ )

In general:  $\frac{d}{dt} \vec{x}(t) = A \vec{x}(t) + B \vec{u}(t)$

"Nice"  $\vec{x}$  coordinates,  $\vec{x} = V \vec{\tilde{x}}$   
 $\frac{d}{dt} \vec{\tilde{x}} = V^{-1} A V \vec{\tilde{x}} + V^{-1} B \vec{u}(t)$  \*



How do we get  $V^{-1}AV$  to be "nice"? (diagonal entries)

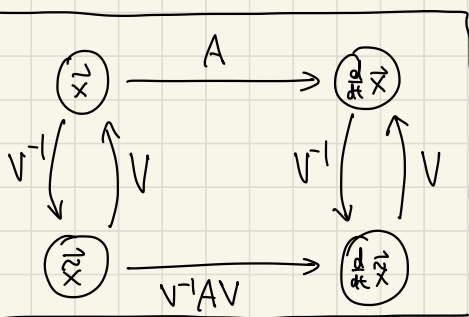
And how do the initial conditions transform?

$\vec{x}(0) = V^{-1}\vec{x}(0) \rightarrow$  Apply this, then apply  $\vec{x}(t) = V\vec{x}(t)$ .

---

## Diagonalization

Consider:  $\frac{d}{dt}\vec{x}(t) = A\vec{x}(t) + \vec{B}u(t)$ ,  $\vec{x}(0)$ ,  $\vec{x}(t)$  for  $t \geq 0$ ?



$$\vec{x} = V\vec{\tilde{x}} = [\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n] \begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \vdots \\ \tilde{x}_n \end{bmatrix} = \tilde{x}_1\vec{v}_1 + \dots + \tilde{x}_n\vec{v}_n$$

$\rightarrow \vec{\tilde{x}}$  are coordinates in basis  $V$ .

$$\vec{\tilde{x}} = V^{-1}\vec{x} \rightarrow \frac{d}{dt}(\vec{\tilde{x}}) = \frac{d}{dt}(V^{-1}\vec{x}) = V^{-1}\frac{d}{dt}\vec{x}$$

$$= V^{-1}(A\vec{x} + \vec{B}u) = \underbrace{V^{-1}AV}\vec{\tilde{x}} + V^{-1}\vec{B}u \quad (\text{step 1})$$

(step 2)  $\vec{\tilde{x}}(0) = V^{-1}\vec{x}(0)$ .  $\Rightarrow$  Solve for  $\vec{\tilde{x}}(t)$  when  $V^{-1}AV$  is diagonal or upper-triangular.

(step 3)  $\vec{x}(t) = V\vec{\tilde{x}}(t)$ . //

• We want  $V^{-1}AV$  to be diagonal (separable equations!)

$$\begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & & \\ \vdots & & \ddots & \\ 0 & \dots & 0 & \lambda_n \end{bmatrix}$$

So how do we choose  $V$ ?

$$V^{-1}AV = V^{-1}A[\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n] = V^{-1}[A\vec{v}_1, A\vec{v}_2, \dots, A\vec{v}_n]$$

(Recall: if  $A\vec{x} = \lambda\vec{x}$ ,  $\lambda$  is an eigenvalue of an eigenvector  $\vec{x}$  of  $A$ .)

$$\rightarrow V^{-1}[\lambda_1\vec{v}_1, \lambda_2\vec{v}_2, \dots, \lambda_n\vec{v}_n] = V^{-1} \underbrace{[\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_n]}_V \underbrace{\begin{bmatrix} \lambda_1 & & 0 \\ & \lambda_2 & \\ 0 & & \ddots \\ & & & \lambda_n \end{bmatrix}}_\Lambda$$

$$= V^{-1}V\Lambda = \Lambda \Rightarrow \Lambda \text{ is diagonal!}$$

(if  $\vec{v}_i$ s are independent eigenvectors of  $A$ )

So, if  $V$  is an eigenbasis of  $A$ , then  $\frac{d}{dt}\vec{x} = \Lambda\vec{x} + V^{-1}Bu$ !

$\Rightarrow$  This is a set of separable equations!

ex)  $A = \begin{bmatrix} -5 & 2 \\ 2 & -2 \end{bmatrix}$  ① find eigenvalues of  $A$ . ( $\det(A - \lambda I) = 0$ )

$$\rightarrow (-5 - \lambda)(-2 - \lambda) - 4 = 0 \rightarrow \lambda^2 + 7\lambda + 6 = 0 \rightarrow \lambda = -1 \text{ or } -6$$

$$\Rightarrow \Lambda = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -6 \end{bmatrix} \text{ ② find eigenvectors of } \lambda_1 \text{ and } \lambda_2.$$

$$\lambda_1 = -1: \begin{bmatrix} -4 & 2 \\ 2 & -1 \end{bmatrix} \rightarrow \vec{x}_2 = t \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \lambda_2 = -6: \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \rightarrow \vec{x}_1 = t \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\Rightarrow V = [\vec{v}_1 \ \vec{v}_2] = \begin{bmatrix} -2 & 1 \\ 1 & 2 \end{bmatrix} \quad (V^{-1} = \begin{bmatrix} 1/5 & 2/5 \\ 2/5 & 1/5 \end{bmatrix}) \text{ ③ Solve } \vec{x}(t).$$

$$\rightarrow \frac{d}{dt}\vec{x} = \Lambda\vec{x} = \begin{bmatrix} -1 & 0 \\ 0 & -6 \end{bmatrix} \begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \end{bmatrix} = \begin{bmatrix} -\tilde{x}_1 \\ -6\tilde{x}_2 \end{bmatrix} \rightarrow \begin{bmatrix} \frac{d}{dt}\tilde{x}_1 \\ \frac{d}{dt}\tilde{x}_2 \end{bmatrix} = \begin{bmatrix} -\tilde{x}_1 \\ -6\tilde{x}_2 \end{bmatrix} \rightarrow \text{separable!}$$

$$\rightarrow \begin{cases} \frac{d}{dt}\tilde{x}_1 = -\tilde{x}_1 \\ \frac{d}{dt}\tilde{x}_2 = -6\tilde{x}_2 \end{cases} \rightarrow \begin{cases} \tilde{x}_1 = k_1 e^{-t} \\ \tilde{x}_2 = k_2 e^{-6t} \end{cases} \rightarrow \begin{cases} \tilde{x}_1 = \tilde{x}_1(0) e^{-t} \\ \tilde{x}_2 = \tilde{x}_2(0) e^{-6t} \end{cases} \rightarrow \vec{x}(t) = \begin{bmatrix} \tilde{x}_1(0) e^{-t} \\ \tilde{x}_2(0) e^{-6t} \end{bmatrix}$$



$$\times \text{ find } \vec{X}(0) = V^{-1} \vec{X}(0) = \begin{bmatrix} 1/5 & 2/5 \\ -2/5 & 1/5 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3/5 \\ -1/5 \end{bmatrix} \rightarrow \begin{cases} \vec{X}_1(0) = 3/5 \\ \vec{X}_2(0) = -1/5 \end{cases}$$

$$\rightarrow \vec{X}(t) = \begin{bmatrix} 3/5 e^{-t} \\ -1/5 e^{-6t} \end{bmatrix} \oplus \text{ Convert back to } \vec{X}(t). (\vec{X}(t) = V \vec{X}(t))$$

$$\vec{X}(t) = \begin{bmatrix} 1 & -2 \\ 2 & 1 \end{bmatrix} \vec{X}(t) = \begin{bmatrix} 3/5 e^{-t} + 2/5 e^{-6t} \\ 6/5 e^{-t} - 1/5 e^{-6t} \end{bmatrix} \rightarrow \begin{cases} X_1(t) = 3/5 e^{-t} + 2/5 e^{-6t} \\ X_2(t) = 6/5 e^{-t} - 1/5 e^{-6t} \end{cases} //$$

$$\text{In general, } \frac{d}{dt} \vec{X}(t) = \Lambda \vec{X}(t) + \overbrace{V^{-1} B \vec{u}(t)}^{\vec{U}(t)} = \Lambda \vec{X}(t) + \vec{U}(t)$$

$$\star \text{ Then, } \vec{X}(t) = \vec{X}_h(t) + \vec{X}_n(t), \text{ where } \vec{X}_n(t) = \begin{bmatrix} \int_0^t \vec{u}_1(\theta) e^{\lambda_1(t-\theta)} d\theta \\ \int_0^t \vec{u}_2(\theta) e^{\lambda_2(t-\theta)} d\theta \end{bmatrix}$$

$$\text{Let } \tilde{B} = V^{-1} B. \tilde{U} = V^{-1} B \vec{u} = \tilde{B} \vec{u} = \begin{bmatrix} \tilde{b}_{11} u_1(t) + \tilde{b}_{12} u_2(t) \\ \tilde{b}_{21} u_1(t) + \tilde{b}_{22} u_2(t) \end{bmatrix}.$$

$$B = \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \vec{b} \rightarrow \vec{U}(t) = V^{-1} \vec{b} V \sin(t) = \begin{bmatrix} 1/5 & 2/5 \\ 2/5 & 1/5 \end{bmatrix} \begin{bmatrix} 3 \\ 0 \end{bmatrix} V \sin(t) = \begin{bmatrix} 3/5 \\ -6/5 \end{bmatrix} V \sin(t)$$

$$\rightarrow \vec{X}_n = \begin{bmatrix} \int_0^t 3/5 V \sin(\theta) e^{-(t-\theta)} d\theta \\ \int_0^t -6/5 V \sin(\theta) e^{-6(t-\theta)} d\theta \end{bmatrix} \rightarrow \vec{X}_n = V \vec{X}_n = \begin{bmatrix} 1 & -2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 3/5 e^{-t} \int_0^t \dots d\theta \\ -6/5 e^{-6t} \int_0^t \dots d\theta \end{bmatrix}$$

$$= \begin{bmatrix} 3/5 e^{-t} \int_0^t V \sin(\theta) e^{\theta} d\theta + 12/5 e^{-6t} \int_0^t V \sin(\theta) e^{6\theta} d\theta \\ 6/5 e^{-t} \int_0^t V \sin(\theta) e^{\theta} d\theta - 6/5 e^{-6t} \int_0^t V \sin(\theta) e^{6\theta} d\theta \end{bmatrix}$$

$$\text{Now, for } V \sin(t) = \begin{cases} 0V; t < 0 \\ 1V; t \geq 0 \end{cases}. \vec{X}(0) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \vec{X}_n(t) = \vec{0}.$$

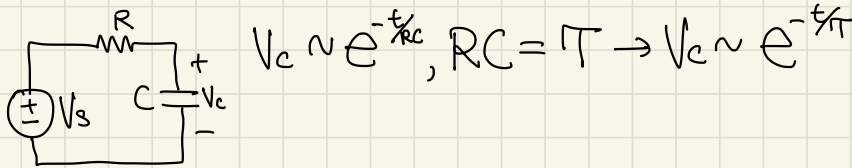
$$\vec{X}_n = \begin{bmatrix} 3/5 e^{-t} (e^t - 1) + 12/5 e^{-6t} \cdot 1/6 (e^{6t} - 1) \\ 6/5 e^{-t} (e^t - 1) - 6/5 e^{-6t} \cdot 1/6 (e^{6t} - 1) \end{bmatrix} = \begin{bmatrix} 3/5 (1 - e^{-t}) + 2/5 (1 - e^{-6t}) \\ 6/5 (1 - e^{-t}) - 1/5 (1 - e^{-6t}) \end{bmatrix}$$

$$= \begin{bmatrix} 1 - 3/5 e^{-t} - 2/5 e^{-6t} \\ 1 - 6/5 e^{-t} + 1/5 e^{-6t} \end{bmatrix} \rightarrow \vec{X}(t) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + \vec{X}_n(t) = \vec{X}_n(t).$$

# Inductors

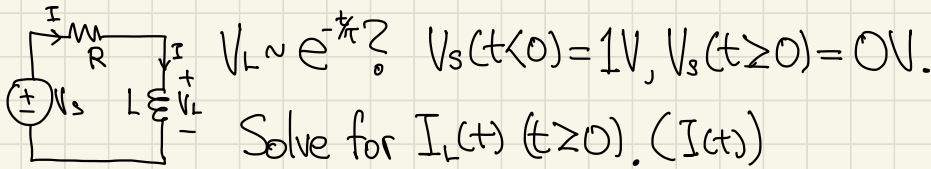
Capacitors:  $I(t) = C \frac{dV(t)}{dt}$  → "resists" a change in voltage  
 $C \frac{+}{-} V$  stores energy in an electric field,  $E = \frac{1}{2} CV^2$ , [F]

In DC (constant voltage), acts as an open circuit ( $I = 0$ )

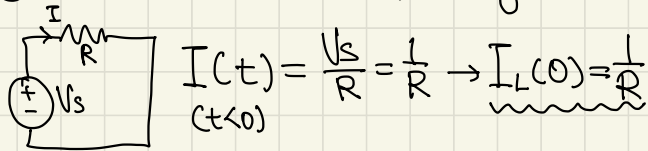


Inductors:  $V(t) = L \frac{dI(t)}{dt}$  → "resists" a change in current  
 $L \frac{+}{-} V$  stores energy in a magnetic field,  $E = \frac{1}{2} LI^2$ , [H]

At constant current, acts as a short circuit ( $V = 0$ )



① Find  $I_L(0)$ . For  $t < 0$ , steady state. Then, inductor → wire.



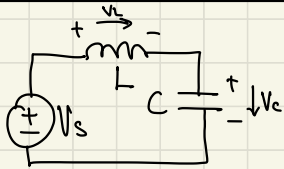
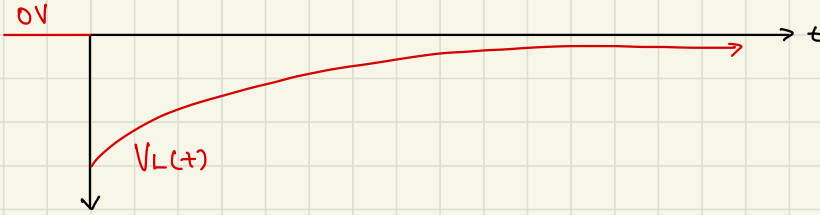
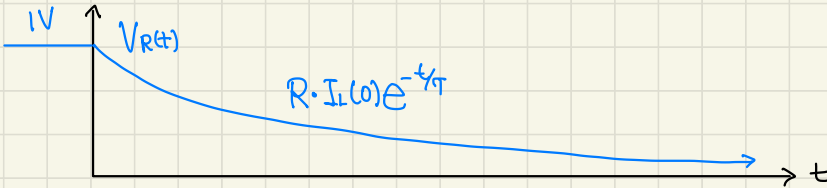
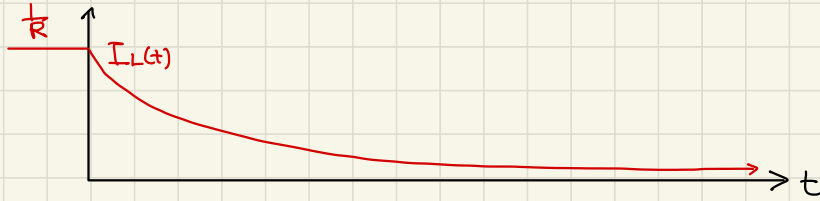
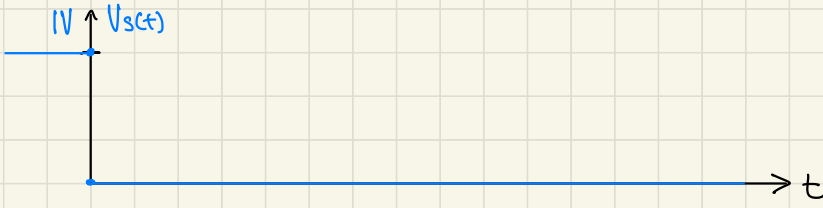
② Solve for  $t \geq 0$ .  $V_L(t) = L \frac{dI_L(t)}{dt}$ ,  $I_L(t) = \frac{V_s(t) - V_L(t)}{R}$

→  $I_L(t) = \frac{V_s(t)}{R} - \frac{L}{R} \frac{dI_L(t)}{dt}$ . For  $t \geq 0$ ,  $\frac{dI_L(t)}{dt} = -\frac{R}{L} I_L(t)$ .

→  $I_L(t) = \frac{1}{R} e^{-\frac{R}{L}t} = I_L(0) e^{-\frac{t}{\tau}}$  ( $\tau = \frac{L}{R}$ ,  $I_L(0) = \frac{1}{R}$ )

$$V_R(t) = R \cdot I_R(t) = R \cdot I_L(t) = R \cdot I_L(0) e^{-\frac{t}{\tau}} = e^{-\frac{t}{\tau}}$$

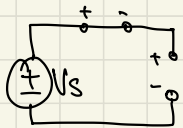
$$V_L(t) = \overset{0}{V_S(t)} - V_R(t) = -V_R(t) = -e^{-\frac{t}{\tau}}$$



$$I_C(t) = C \frac{d}{dt} V_C(t), \quad V_L(t) = L \frac{d}{dt} I_L(t), \quad I_C(t) = I_L(t)$$

$$V_L(t) = V_S(t) - V_C(t) \quad V_S = \begin{cases} 1V & ; t < 0 \\ 0V & ; t \geq 0 \end{cases}$$

① Find initial condition. steady-state equivalence:



$$V_C(0) = 1V, \quad I_L(0) = 0A$$

② Solve for  $t \geq 0$ :  $V_s(t) = 0 \rightarrow V_L(t) = -V_C(t), I_L(t) = I_C(t)$

$$\rightarrow L \frac{d}{dt} I_L(t) = -V_C(t), I_L(t) = C \frac{d}{dt} V_C(t)$$

$$\rightarrow \frac{d}{dt} \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} = \begin{bmatrix} -\frac{1}{L} V_C(t) \\ \frac{1}{C} I_L(t) \end{bmatrix} \rightarrow \text{Matrix Form!}$$

$$\rightarrow \frac{d}{dt} \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} = \begin{bmatrix} 0 & -\frac{1}{L} \\ \frac{1}{C} & 0 \end{bmatrix} \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} \rightarrow \text{diagonalize?}$$

$$\det(\lambda I - A) = 0 \rightarrow \det \left( \begin{bmatrix} \lambda & \frac{1}{L} \\ -\frac{1}{C} & \lambda \end{bmatrix} \right) = \lambda^2 + \frac{1}{LC} = 0 \Rightarrow \lambda_{1,2} = \pm \sqrt{\frac{1}{LC}} j$$

\*Assume:  $L = 1F, C = 1H. \rightarrow A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}, \lambda_{1,2} = \pm j$

$\rightarrow$  Find vectors s.t.  $A \vec{v}_1 = \lambda_1 \vec{v}_1, A \vec{v}_2 = \lambda_2 \vec{v}_2$

$$\lambda_1 = j: (A - \lambda_1 I) \vec{v}_1 = 0. \rightarrow \begin{bmatrix} -j & -1 \\ 1 & -j \end{bmatrix} \vec{v}_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \vec{v}_1 = \begin{bmatrix} j \\ 1 \end{bmatrix}$$

$$\lambda_2 = -j: A \vec{v}_2 = \lambda_2 \vec{v}_2. \vec{v}_2 = \begin{bmatrix} 1 \\ x \end{bmatrix} \rightarrow A \vec{v}_2 = \lambda_2 \vec{v}_2 \rightarrow \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ x \end{bmatrix} = -j \begin{bmatrix} 1 \\ x \end{bmatrix}$$

$$\rightarrow -x = -j, 1 = -jx \rightarrow x = j \rightarrow \vec{v}_2 = \begin{bmatrix} 1 \\ j \end{bmatrix}$$

Transform coordinates:  $\vec{x} = V \vec{\tilde{x}} = \begin{bmatrix} \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \end{bmatrix} \begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \vdots \\ \tilde{x}_n \end{bmatrix} = \tilde{x}_1 \vec{v}_1 + \dots + \tilde{x}_n \vec{v}_n$

$\begin{matrix} \text{coordinate} \\ \downarrow \\ \tilde{x}_i \end{matrix}$ 
 $\begin{matrix} \text{unit vector} \\ \leftarrow \\ \vec{v}_i \end{matrix}$

$\vec{x} \xrightarrow{A} \frac{d}{dt} \vec{x}$  found a way to express  $\vec{x}$  in  $V$ -basis with  $\vec{\tilde{x}}$ .

$\frac{d}{dt} \vec{x}(t) = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \vec{x}(t) \Rightarrow \frac{d}{dt} \vec{\tilde{x}}(t) = \overbrace{V^{-1} A V}^{\hat{A}} \vec{\tilde{x}} = \begin{bmatrix} j & 0 \\ 0 & -j \end{bmatrix} \vec{\tilde{x}}$

$$\vec{\tilde{x}}(t) = \begin{bmatrix} \tilde{x}_1(0) e^{jt} \\ \tilde{x}_2(0) e^{-jt} \end{bmatrix}. \vec{\tilde{x}}(0) = V^{-1} \vec{x}(0) = \begin{bmatrix} \frac{1}{2} & \frac{j}{2} \\ \frac{1}{2} & -\frac{j}{2} \end{bmatrix} \begin{bmatrix} 0 \rightarrow I_L(0) \\ 1 \rightarrow V_C(0) \end{bmatrix}$$

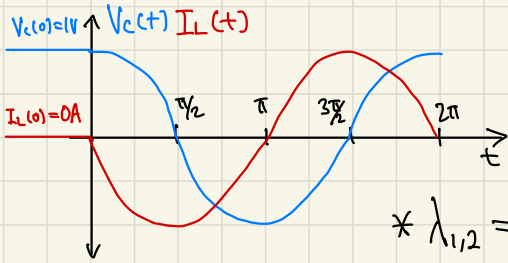
$$\rightarrow \vec{\tilde{x}}(0) = \begin{bmatrix} \frac{j}{2} \\ -\frac{j}{2} \end{bmatrix} \Rightarrow \vec{\tilde{x}} = \begin{bmatrix} \frac{j}{2} e^{jt} \\ -\frac{j}{2} e^{-jt} \end{bmatrix} \rightarrow \vec{x} = V \vec{\tilde{x}} = \begin{bmatrix} 1 & 1 \\ -j & j \end{bmatrix} \begin{bmatrix} \frac{j}{2} e^{jt} \\ -\frac{j}{2} e^{-jt} \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} = \begin{bmatrix} \frac{j}{2} e^{jt} - \frac{j}{2} e^{-jt} \\ \frac{1}{2} e^{jt} + \frac{1}{2} e^{-jt} \end{bmatrix} \Rightarrow \text{Euler's Formula} \Rightarrow I_L(t) = \frac{j}{2} (e^{jt} - e^{-jt})$$

$$= \frac{j}{2} (\cancel{\cos t} + j \sin t - \cancel{\cos(-t)} - j \sin(-t)) = \frac{j}{2} (2j \sin t) = \underline{-\sin t}$$

$$(\quad V_C(t) = \cos t)$$

$$\vec{X}(t) = \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} = \begin{bmatrix} -\sin(t) \\ \cos(t) \end{bmatrix} \rightarrow \text{real functions! } \left(\frac{\text{rad}}{\text{s}}\right) \cdot t$$



Phase shifted by  $\frac{\pi}{2}$  rad,

Energy moves between L and C

$$* \lambda_{1,2} = \pm j \sqrt{\frac{1}{LC}}. \vec{X}(t) = \begin{bmatrix} I_L(t) \\ V_C(t) \end{bmatrix} = \begin{bmatrix} -\sin\left(\frac{1}{\sqrt{LC}}t\right) \\ \cos\left(\frac{1}{\sqrt{LC}}t\right) \end{bmatrix}$$

## Phasors

$$\frac{d}{dt} x(t) = \lambda x(t) + b u(t), u(t) = k \cdot e^{st}, s \neq \lambda.$$

$$\rightarrow x(t) = \underbrace{\left(x(0) - \frac{bk}{s-\lambda}\right) e^{\lambda t}}_{\text{transient solution b/c of initial condition (annoying term)}} + \underbrace{\frac{bk}{s-\lambda} e^{st}}_{\text{form of } u(t)! \text{ (nice term, steady-state solution)}}$$

transient solution b/c of initial condition  
(annoying term)

form of  $u(t)$ !  
(nice term,  
steady-state solution)

Want transient part to disappear as  $t \rightarrow \infty \Rightarrow \lambda < 0 : e^{\lambda t} \rightarrow 0$

$$\Rightarrow x(t) \rightarrow \frac{bk}{s-\lambda} e^{st} \text{ (steady-state solution)}$$

What about complex  $\lambda$ s?  $\lambda = \lambda_{re} + \lambda_{im} j \rightarrow e^{\lambda_{re} t} \cdot e^{j \lambda_{im} t}$

$$\rightarrow e^{\lambda_{re} t} \cdot (\cos(\lambda_{im} t) + j \sin(\lambda_{im} t)) \Rightarrow \text{if } \underline{\text{Re}\{\lambda\}} < 0 : e^{\lambda_{re} t} \rightarrow 0$$

$$\Rightarrow x(t) \rightarrow \frac{bk}{s-\lambda} e^{st} \text{ (steady-state solution)}$$

$\frac{d}{dt} \vec{x}(t) = A\vec{x}(t) + \vec{u}(t)$ ,  $\vec{u}(t) \sim e^{st}$ , then assert that solutions are also  $\sim e^{st}$  when  $\text{Re}\{\lambda\} < 0$  and  $s \neq \lambda$  in steady-state.

$\vec{u}(t) = \vec{u} e^{st}$ , where  $\vec{u}$  is a vector of constants.

Assert:  $\vec{x} = \vec{\tilde{x}} e^{st}$ , where  $\vec{\tilde{x}}$  is a vector of constants.

$$\frac{d}{dt} \vec{x}(t) = \vec{\tilde{x}} \cdot s e^{st} = A \cdot \vec{\tilde{x}} \cdot e^{st} + \vec{u} e^{st} \Rightarrow s \cdot \vec{\tilde{x}} = A \vec{\tilde{x}} + \vec{u}$$

$$\rightarrow (sI - A) \vec{\tilde{x}} = \vec{u} \Rightarrow \vec{\tilde{x}} = (sI - A)^{-1} \vec{u} \rightarrow \text{system of linear equations!}$$

(\*  $s \neq \lambda \Rightarrow sI - A$  has no nullspace  $\Rightarrow sI - A$  is invertible.)

$$\rightarrow \vec{x}(t) = (sI - A)^{-1} \vec{u} \cdot e^{st} \quad (\text{solution to initial equation})$$

Can we use this to analyze circuits?

ex)  $C \frac{dV_C(t)}{dt} = I_C(t)$   $I_C(t) = C \frac{dV_C(t)}{dt}$ . Assert:  $I_C(t) = \tilde{I} e^{st}$ ,  $V_C(t) = \tilde{V} e^{st}$ .

$$\rightarrow \frac{V_C(t)}{I_C(t)} = \frac{\tilde{V}}{\tilde{I}} \quad \tilde{I} e^{st} = C \cdot \frac{d}{dt} (\tilde{V} e^{st}) \rightarrow \tilde{I} e^{st} = sC (\tilde{V} e^{st})$$

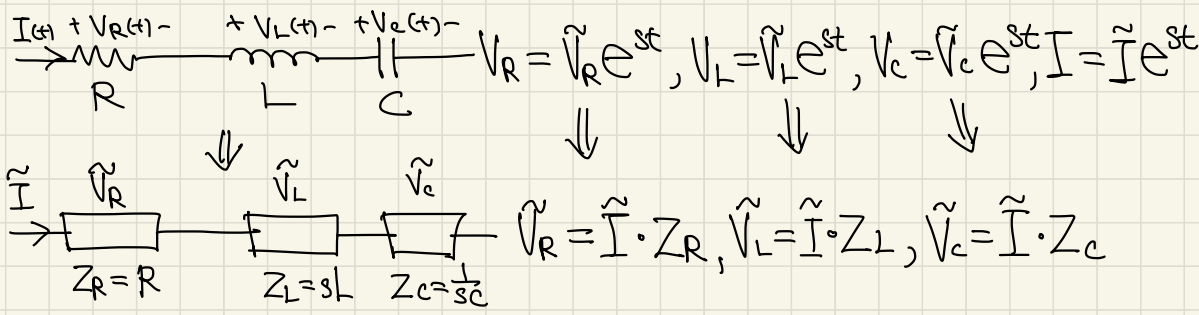
$$\Rightarrow \tilde{I} = sC \tilde{V} \Rightarrow \frac{\tilde{V}}{\tilde{I}} = \frac{1}{sC} \rightarrow \text{capacitor } s\text{-impedance}$$

$R \frac{dI_R(t)}{dt} = V_R(t)$   $V_C(t) = \tilde{V} e^{st}$ ,  $I_C(t) = \tilde{I} e^{st}$ .  $V = IR \rightarrow \tilde{V} e^{st} = \tilde{I} e^{st} \cdot R$

$$\rightarrow \frac{\tilde{V}}{\tilde{I}} = R \rightarrow \text{resistor } s\text{-impedance}$$

$L \frac{dI_L(t)}{dt} = V_L(t)$   $V_C(t) = L \frac{dI_C(t)}{dt} \rightarrow \tilde{V} e^{st} = L \cdot s \cdot \tilde{I} e^{st}$

$$\rightarrow \frac{\tilde{V}}{\tilde{I}} = sL \rightarrow \text{inductor } s\text{-impedance}$$



For sinusoids,  $u(t) = U \cos(\omega t + \phi) = U \frac{e^{j(\omega t + \phi)} + e^{-j(\omega t + \phi)}}{2}$

$= \frac{U e^{j\phi}}{2} e^{j\omega t} + \frac{U e^{-j\phi}}{2} e^{-j\omega t}$  ( $S_1 = j\omega, S_2 = -j\omega$ )

$\underbrace{\frac{U e^{j\phi}}{2}}_{\tilde{u}} e^{s_1 t} + \underbrace{\frac{U e^{-j\phi}}{2}}_{\tilde{u}} e^{s_2 t} \rightarrow u(t) = \tilde{u} e^{s_1 t} + \tilde{u} e^{s_2 t}$

always complex conjugates  
(b/c  $u(t)$  is real)

since circuit is linear, use superposition to solve for each term.

$\Rightarrow \vec{x}(t) = \vec{x}_1 e^{s_1 t} + \vec{x}_2 e^{s_2 t}$  is a solution form.

①  $S_1 = j\omega: M_1 = S_1 I - A(S_1) = j\omega I - A(j\omega)$

$\rightarrow M_1 \vec{x}_1 = \vec{u} \rightarrow \vec{x}_1 = M_1^{-1} \cdot \vec{u}$

$\left[ \begin{matrix} \tilde{I} \\ \tilde{V} \end{matrix} \right] \rightarrow \begin{matrix} \text{elements} \\ \text{currents} \\ \text{voltages} \end{matrix}$      $\downarrow$  circuit topology     $\downarrow$  independent source

$= \overline{M}_1$

②  $S_2 = -j\omega: M_2 = S_2 I - A(S_2) = -j\omega I - A(-j\omega) = -j\omega I - \overline{A}(j\omega)$

$\rightarrow M_2 \vec{x}_2 = \vec{u} \rightarrow \vec{x}_2 = M_2^{-1} \cdot \vec{u} = \overline{M}_1^{-1} \vec{u} = \overline{(M_1^{-1} \vec{u})} = \overline{\vec{x}_1}$

So  $\vec{x}(t) = \underbrace{\vec{x}_1 e^{j\omega t} + \overline{\vec{x}_1} e^{-j\omega t}}_{\text{(complex conjugates)}} \rightarrow$  only need to solve for one of  $\vec{x}_1$  or  $\vec{x}_2$ !

So, all solutions:  $\vec{V}(t) = \tilde{V} e^{j\omega t} + \tilde{V} e^{-j\omega t}$ ,  $\vec{I}(t) = \tilde{I} e^{j\omega t} + \tilde{I} e^{-j\omega t}$ .

For sinusoids,  $\tilde{V}$  and  $\tilde{I}$  are phasors. (functions of  $s = j\omega$ )

Now,  $s$ -impedances are just impedances.

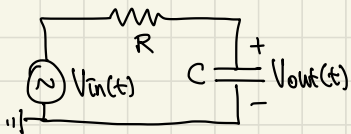
ex)  $C \frac{dV(t)}{dt} = I(t)$   $V(t) = V_0 \cos(\omega t + \phi) \rightarrow V(t) = \frac{V_0}{2} e^{j\phi} e^{j\omega t} + \frac{V_0}{2} e^{-j\phi} e^{-j\omega t}$

$$I(t) = C \frac{d}{dt} V(t) = C \frac{d}{dt} (\tilde{V} e^{j\omega t} + \tilde{V} e^{-j\omega t})$$

$$= \underbrace{j\omega C \tilde{V}}_{\tilde{I}} e^{j\omega t} - \underbrace{j\omega C \tilde{V}}_{\tilde{I}} e^{-j\omega t} = \tilde{I} e^{j\omega t} + \tilde{I} e^{-j\omega t} \rightarrow \tilde{I} = j\omega C \tilde{V}$$

$$\rightarrow \frac{\tilde{V}}{\tilde{I}} = \frac{1}{j\omega C}$$

ex) RC circuit.  $V_{in}(t) = V_{in} \cos(\omega t + \phi)$ .  $V_{out}(t) = ?$

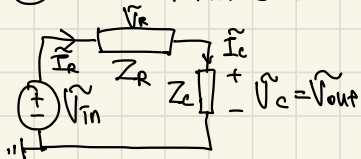


① write sources as exponentials (into phasor domain)

$$V_{in}(t) = \frac{V_{in}}{2} e^{j\phi} e^{j\omega t} + \frac{V_{in}}{2} e^{-j\phi} e^{-j\omega t}$$

$$\tilde{V}_{in}$$

② transform the circuit to phasor domain



$$Z_R = R, Z_C = \frac{1}{j\omega C}. \text{ (s-impedances, } s = j\omega)$$

③ write down circuit equations.

$$\tilde{V}_R = \tilde{I}_R \cdot Z_R, \tilde{V}_C = \tilde{I}_C \cdot Z_C, \tilde{I}_R = \tilde{I}_C, \tilde{V}_R = \tilde{V}_{in} - \tilde{V}_C, \tilde{V}_C = \tilde{V}_{out}$$

④ solve the circuit.  $\tilde{V}_{out} = \tilde{V}_{in} \frac{Z_C}{Z_R + Z_C} = \tilde{V}_{in} \frac{\frac{1}{j\omega C}}{R + \frac{1}{j\omega C}} = \frac{1}{1 + j\omega RC} \tilde{V}_{in}$

$$\rightarrow \tilde{V}_{out}(j\omega) = \frac{1}{1 + j\omega RC} \cdot \tilde{V}_{in}(j\omega)$$

$\tilde{V}_{in} \rightarrow \boxed{\text{Circuit}} \rightarrow \tilde{V}_{out}$

$$\frac{\tilde{V}_{out}(j\omega)}{\tilde{V}_{in}(j\omega)} \rightarrow \text{transfer function}$$

$$H(j\omega)$$



$$H_{LP}(j\omega) = \frac{1}{1+j\omega RC} = \frac{1-j\omega RC}{1+(\omega RC)^2}$$

$$|H_{LP}(j\omega)| = \frac{1}{|1+j\omega RC|} = \frac{1}{\sqrt{1+(\omega RC)^2}}, \quad \angle H_{LP}(j\omega) = -\text{atan2}(\omega RC, 1)$$

$$\tilde{V}_{out} = |\tilde{V}_{out}| e^{j\angle \tilde{V}_{out}}, \quad \tilde{V}_{in} = |\tilde{V}_{in}| e^{j\angle \tilde{V}_{in}}$$

$$H(j\omega) = |H(j\omega)| e^{j\angle H(j\omega)}$$

$$\tilde{V}_{out} = |\tilde{V}_{out}| e^{j\angle \tilde{V}_{out}} = \tilde{V}_{in} \cdot H(j\omega) = \tilde{V}_{in} e^{j\angle \tilde{V}_{in}} \cdot |H(j\omega)| e^{j\angle H(j\omega)}$$

$$= |H(j\omega)| |\tilde{V}_{in}| \cdot e^{j(\angle H(j\omega) + \angle \tilde{V}_{in})}$$

$$|\tilde{V}_{out}| = |H(j\omega)| \cdot |\tilde{V}_{in}|, \quad \angle \tilde{V}_{out} = \angle H(j\omega) + \angle \tilde{V}_{in}$$

⑤ convert back to time domain

$$V_{out}(t) = \tilde{V}_{out} e^{j\omega t} + \tilde{V}_{out}^* e^{-j\omega t}$$

$$= |\tilde{V}_{out}| e^{j\angle \tilde{V}_{out}} \cdot e^{j\omega t} + |\tilde{V}_{out}| e^{-j\angle \tilde{V}_{out}} \cdot e^{-j\omega t}$$

$$= |\tilde{V}_{out}| (e^{j(\angle \tilde{V}_{out} + \omega t)} + e^{-j(\angle \tilde{V}_{out} + \omega t)})$$

$$= 2 \cdot |\tilde{V}_{out}| \cos(\omega t + \angle \tilde{V}_{out})$$

$$\text{similarly, } V_{in}(t) = 2 |\tilde{V}_{in}| \cos(\omega t + \angle \tilde{V}_{in})$$

$$= 2 \frac{1}{\sqrt{1+(\omega RC)^2}} \frac{V_{in}}{2} \cos(\omega t + \angle \tilde{V}_{in} + \angle H_{LP}(j\omega))$$

$\downarrow$   
 $-\text{atan2}(\omega RC, 1)$

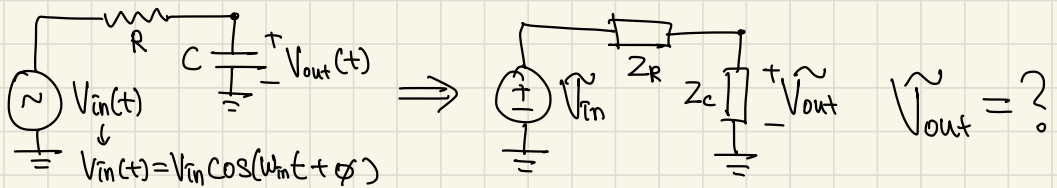
# Filters

Objective: Find a steady-state solution of the system in response to sinusoidal inputs ( $\lambda_r < 0$ ).

→ sine waves allows transform of differential equations to linear equations (phasor domain)

Phasor analysis: exp → linear → exp

ex1) Low-Pass Filter



$$\frac{\tilde{V}_{out}}{\tilde{V}_{in}} = \frac{Z_C}{Z_R + Z_C} = H_{LP}(j\omega) \rightarrow \text{transfer function}$$
$$H_{LP}(j\omega) = \frac{1/j\omega C}{R + 1/j\omega C} = \frac{1}{1 + j\omega RC} = \frac{1}{1 + j\frac{\omega}{\omega_0}} \quad (\omega_0 = \frac{1}{RC})$$

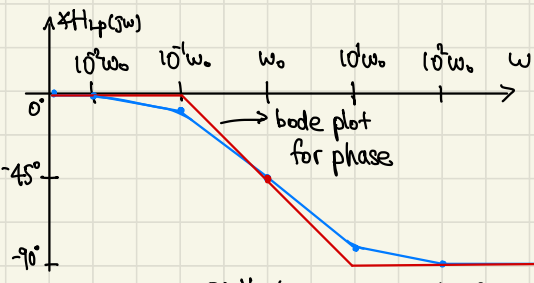
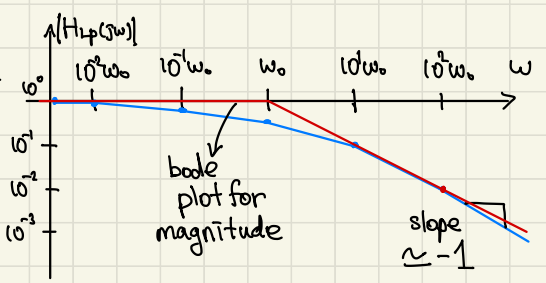
↗ cutoff frequency

$$\rightarrow \tilde{V}_{out} = H_{LP}(j\omega_{in}) \cdot \tilde{V}_{in}$$

$$|H_{LP}(j\omega)| = \frac{1}{\sqrt{1 + (\frac{\omega}{\omega_0})^2}} = \begin{cases} \omega \gg \omega_0 \rightarrow |H_{LP}| \approx 0 \\ \omega \ll \omega_0 \rightarrow |H_{LP}| \approx 1 \end{cases}$$

$$\angle H_{LP}(j\omega) = -\arctan_2\left(\frac{\omega}{\omega_0}, 1\right) = \begin{cases} \omega \gg \omega_0 \rightarrow \angle H_{LP} \approx -\frac{\pi}{2} \\ \omega \ll \omega_0 \rightarrow \angle H_{LP} \approx 0 \end{cases}$$

$\omega$	$H_{HP}(j\omega)$	$ H_{HP}(j\omega) $	$\angle H_{HP}(j\omega)$
$\omega \ll \omega_0$	$\approx 1$	$\approx 1$	$\approx 0^\circ$
$0.1 \cdot \omega_0$	$\frac{1}{1+0.1j}$	$0.995$	$\approx -6^\circ$
$\omega_0$	$\frac{1}{1+j}$	$\frac{1}{\sqrt{2}} \approx 0.71$	$\approx -45^\circ$
$10\omega_0$	$\frac{1}{1+10j}$	$0.1$	$\approx -84^\circ$
$\omega \gg \omega_0$	$\approx \frac{1}{j\frac{\omega}{\omega_0}}$	$\frac{\omega_0}{\omega}$	$\approx -90^\circ$



$$V_{out}(t) = \tilde{V}_{out} e^{j\omega t} + \overline{\tilde{V}_{out}} e^{-j\omega t}$$

$$= 2|\tilde{V}_{out}| \cos(\omega t + \angle \tilde{V}_{out})$$

$$\tilde{V}_{out} = H(j\omega) \tilde{V}_{in}$$

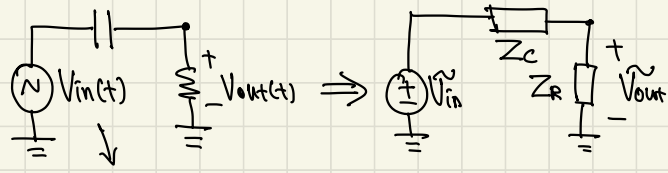
$$\rightarrow |\tilde{V}_{out}| e^{j\angle \tilde{V}_{out}} = |H(j\omega)| |\tilde{V}_{in}| \cdot e^{j(\angle \tilde{V}_{in} + \angle H(j\omega))} \quad (\omega = \omega_{in})$$

$$\Rightarrow V_{out}(t) = 2(|H(j\omega)| |\tilde{V}_{in}|) \cos(\omega t + \angle \tilde{V}_{in} + \angle H(j\omega)) \quad (\omega = \omega_{in})$$

for input  $V_{in}(t) = V_{in} \cdot \cos(\omega_{in} t + \phi)$

$$\rightarrow V_{out}(t) = 2|H(j\omega)| |\tilde{V}_{in}| \cos(\omega_{in} t + \phi + \angle H(j\omega))$$

### ex2) High-Pass Filter



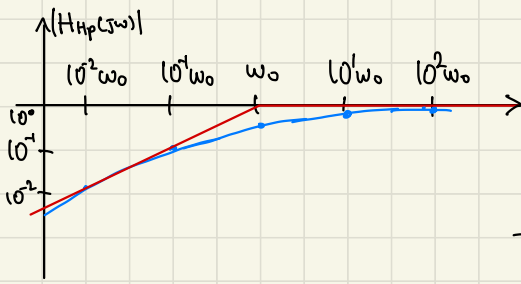
$$\frac{\tilde{V}_{out}}{\tilde{V}_{in}} = \frac{Z_R}{Z_R + Z_c} = \frac{R}{R + \frac{1}{j\omega C}} = H_{HP}(j\omega)$$

$$H_{HP}(j\omega) = \frac{j\omega RC}{1 + j\omega RC}, \quad \omega_0 = \frac{1}{RC}$$

$$= \frac{j\frac{\omega}{\omega_0}}{1 + j\frac{\omega}{\omega_0}} = \frac{1}{1 - j\frac{\omega_0}{\omega}}$$

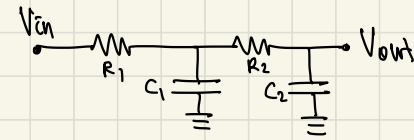
$$V_{in}(t) = V_{in} \cos(\omega t + \phi)$$

$$|H_{HP}(j\omega)| = \frac{1}{\sqrt{1 + (\frac{\omega_0}{\omega})^2}} = \begin{cases} \omega \gg \omega_0 \rightarrow |H_{HP}| \approx 1 \\ \omega \ll \omega_0 \rightarrow |H_{HP}| \approx 0 (\frac{\omega}{\omega_0}) \end{cases}$$

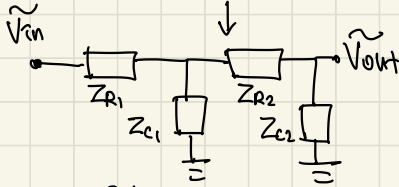
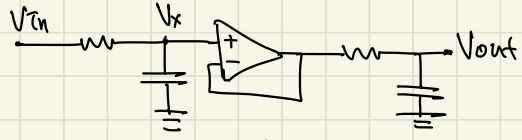


How do we cascade these circuits to build more complex transfer functions?

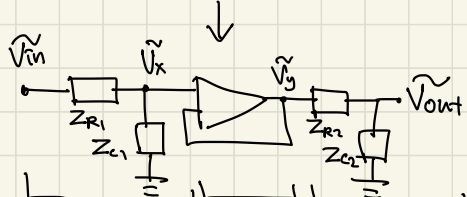
⇒ Circuit blocks should not load (take current from each other) in order to preserve transfer functions!



≠



$$\frac{\tilde{V}_{out}}{\tilde{V}_{in}} = H(j\omega)$$



$$H_1(j\omega) = \frac{\tilde{V}_x}{\tilde{V}_{in}} \quad H_B \approx 1 \quad H_2(j\omega) = \frac{\tilde{V}_{out}}{\tilde{V}_y}$$

$$H_{Tot}(j\omega) = \frac{\tilde{V}_{out}}{\tilde{V}_y} \cdot \frac{\tilde{V}_y}{\tilde{V}_x} \cdot \frac{\tilde{V}_x}{\tilde{V}_{in}} = \frac{\tilde{V}_{out}}{\tilde{V}_{in}}$$

$$H_{Tot}(j\omega) = \frac{1}{1 + j\frac{\omega}{\omega_{01}}} \cdot \cancel{\dots} \cdot \frac{1}{1 + j\frac{\omega}{\omega_{02}}} \quad (\omega_{01} = \frac{1}{R_1 C_1}, \omega_{02} = \frac{1}{R_2 C_2})$$



$$H_{Tot}(j\omega) = \frac{\tilde{V}_{out}}{\tilde{V}_{in}} = \prod H_i(j\omega) = \prod |H_i(j\omega)| e^{j(\sum \angle H_i(j\omega))}$$

$$\rightarrow V_{out}(t) = (|H_{Tot}(j\omega)| 2|\tilde{V}_{in}|) \cos(\omega t + \angle \tilde{V}_{in} + \angle H_{Tot}(j\omega))$$

# Design

$V_{in}$  has many components:

	frequency	magnitude	
signal	600 Hz	1 mV	] → interference
AC	60 Hz	10 mV	
fluorescent light	60 kHz	20 mV	

+ keep signal

design goal: attenuate interference (AC, fluorescent light) by 100X

$$V_{in}(t) = V_{AC} \cos(\omega_{AC}t + \phi_{AC}) + V_{sig} \cos(\omega_s t + \phi_s) + V_{flu} \cos(\omega_f t + \phi_f)$$

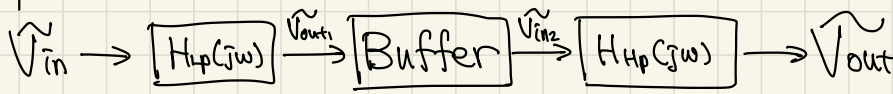
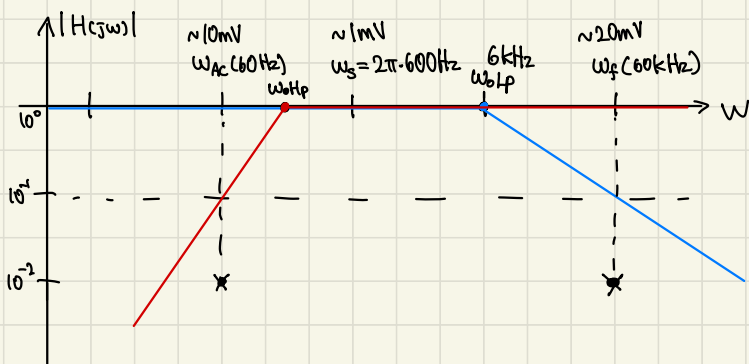
$$(\omega_{AC} = 2\pi \cdot 60 \text{ Hz} = 377 \frac{\text{rad}}{\text{s}}, \omega_s = 2\pi \cdot 600 \text{ Hz}, \omega_f = 2\pi \cdot 60 \text{ kHz})$$

Strategy:  $\tilde{V}_{in} \rightarrow [H(j\omega)] \rightarrow \tilde{V}_{out}$ , but  $\tilde{V}_{in} = \tilde{V}_{AC} + \tilde{V}_{sig} + \tilde{V}_{flu}$ . superposition!

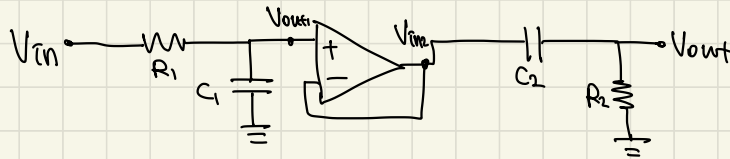
$$\rightarrow \tilde{V}_{out}(t) = \tilde{V}_{AC} \cdot H(j\omega_{AC}) + \tilde{V}_{sig} \cdot H(j\omega_s) + \tilde{V}_{flu} \cdot H(j\omega_f)$$

$$\Rightarrow V_{out}(t) = \underbrace{|H(j\omega_{AC})| \cdot V_{AC} \cdot \cos(\omega_{AC}t + \phi_{AC} + \angle H(j\omega_{AC}))}_{\text{interference}} + \underbrace{|H(j\omega_s)| \cdot V_{sig} \cdot \cos(\omega_s t + \phi_s + \angle H(j\omega_s))}_{\text{signal}} + \underbrace{|H(j\omega_f)| \cdot V_{flu} \cdot \cos(\omega_f t + \phi_f + \angle H(j\omega_f))}_{\text{interference}}$$

design goal:  $|H(j\omega_{AC})| = |H(j\omega_f)| \leq \frac{1}{100}, |H(j\omega_s)| = 1$ .



$$\begin{aligned} \omega_1 &= \frac{1}{R_1 C_1} \\ \omega_2 &= \frac{1}{R_2 C_2} \end{aligned}$$



$$H_{LP}(j\omega) = \frac{1}{1 + j\frac{\omega}{\omega_1}}$$

$$H_{HP}(j\omega) = \frac{1}{1 - j\frac{\omega}{\omega_2}}$$

$$\Rightarrow H_{Tot}(j\omega) = \frac{V_{out}}{V_{in2}} \cdot \frac{V_{in2}}{V_{out1}} \cdot \frac{V_{out1}}{V_{in}} = \frac{V_{out}}{V_{in}} = H_{HP}(j\omega) \cdot H_{LP}(j\omega)$$

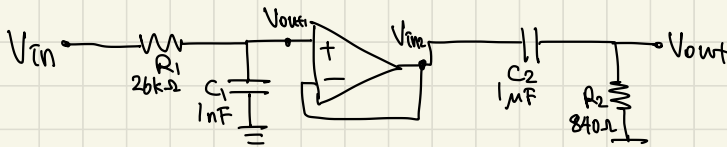
Compromise: want to attenuate interference w/o attenuating signal.

$$\omega_{0HP} = \omega_2 = \sqrt{\omega_{AC} \cdot \omega_s} = \frac{1}{R_2 C_2}, \quad \omega_{0LP} = \omega_1 = \sqrt{\omega_s \cdot \omega_f} = \frac{1}{R_1 C_1}$$

$$\omega_{0HP} = \sqrt{2\pi \cdot 60 \cdot 2\pi \cdot 600} \approx 2\pi \cdot 190 \text{ Hz}, \quad \omega_{0LP} = 2\pi \cdot 6 \text{ kHz}$$

Pick a reasonable capacitor.  $\rightarrow C_1 = 1 \text{ nF} \rightarrow R_1 \approx 26 \text{ k}\Omega$

$C_2 = 1 \mu\text{F} \rightarrow R_2 = 840 \Omega \rightarrow$  both reasonable resistances.

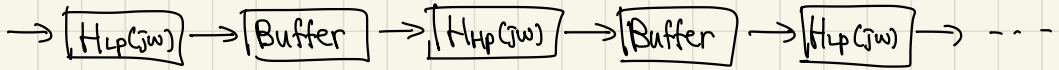


Check: evaluate  $H_c(j\omega)$  at  $\omega_{AC}$ ,  $\omega_s$ , and  $\omega_f$ .

$\omega$	$ H_{LP}(j\omega) $	$ H_{HP}(j\omega) $	$ H_c(j\omega) $	$V_{in}(H_c(j\omega)) = V_{out}$
$2\pi \cdot 60 \text{ Hz}$	$\approx 1$	$\approx 0.3$	$\approx 0.3$	$10 \text{ mV} \cdot 0.3 = 3 \text{ mV}$
$2\pi \cdot 600 \text{ Hz}$	$\approx 1$	$\approx 0.95$	$\approx 0.95$	$1 \text{ mV} \cdot 0.95 = 0.95 \text{ mV}$
$2\pi \cdot 6 \text{ kHz}$	$\approx 0.1$	$\approx 1$	$\approx 0.1$	$20 \text{ mV} \cdot 0.1 = 2 \text{ mV}$

wanted 0.01 for  $\omega_{AC}, \omega_s$   
but only got 0.3, 0.1.  
 $\rightarrow$  not good enough

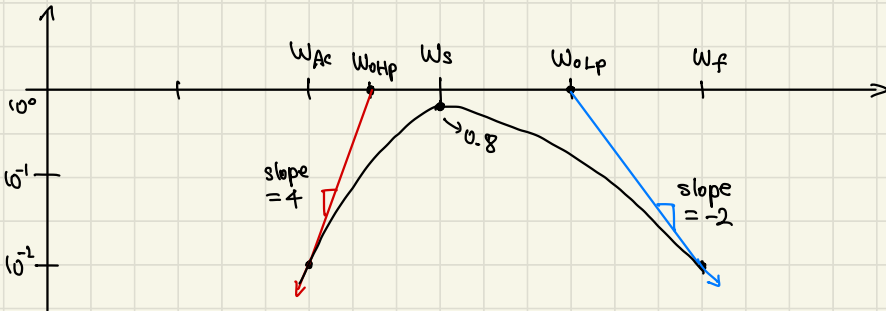
Keep going . . . ?



$$H_{\text{Tot}}(j\omega) = H_{\text{LP}}^n(j\omega) \cdot H_{\text{HP}}^m(j\omega) \quad (n \text{ low-passes, } m \text{ high-passes})$$

$$|H_{\text{Tot}}(j\omega_{\text{AC}})| = \frac{1}{100} = 1^n \cdot (0.3)^m \rightarrow m \simeq 4$$

$$|H_{\text{Tot}}(j\omega_{\text{F}})| = \frac{1}{100} = (0.1)^n \cdot 1^m \rightarrow n \simeq 2$$



$$|H_{\text{Tot}}(j\omega_s)| = 1^n \cdot 0.95^m = 0.95^4 \simeq 0.8 \quad (\text{ok, not great})$$

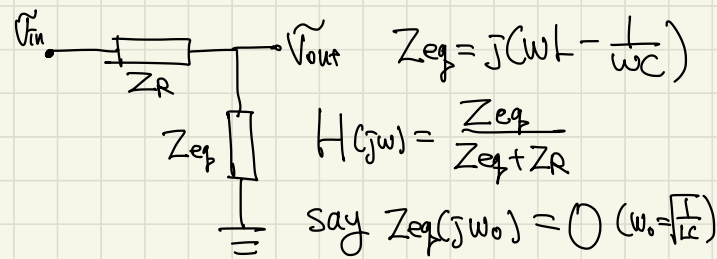
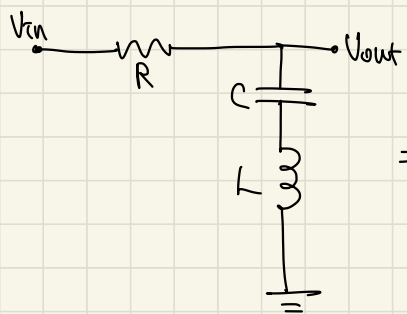
$$H_{\text{Tot}}(j\omega) = \frac{(j\frac{\omega}{\omega_{0HP}})^4}{(1+j\frac{\omega}{\omega_{0HP}})^4 (1+j\frac{\omega}{\omega_{0LP}})^2}$$

$$\left( \text{In general, } H(j\omega) = K \frac{(j\omega)^{N_{z0}} (1+j\frac{\omega}{\omega_{z1}}) \dots (1+j\frac{\omega}{\omega_{zn}})}{(j\omega)^{N_{p0}} (1+j\frac{\omega}{\omega_{p1}}) \dots (1+j\frac{\omega}{\omega_{pn}})} \right)$$

$\omega_{zn}$  - zeros,  $\omega_{pn}$  - poles

What if desired signal is at 100 Hz?

→ need a different filter (inductors?)



→  $|H(j\omega_0)| = \left| \frac{Z_{eq}(j\omega_0)}{Z_{eq}(j\omega_0) + Z_R} \right| = \left| \frac{0}{Z_R} \right| = 0.$

$H(j\omega) = \frac{j(\omega L - \frac{1}{\omega C})}{R + j(\omega L - \frac{1}{\omega C})}$

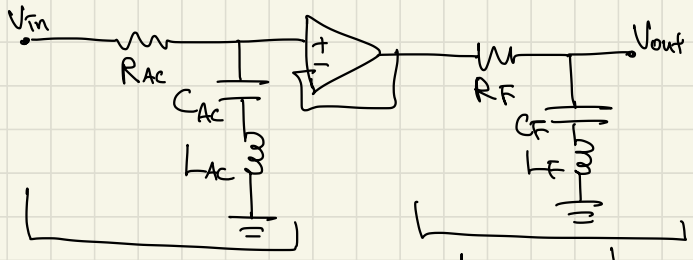
→ set  $\omega_0 = \omega_{AC} = 2\pi \cdot 60 \text{ Hz}$

→  $C = 100 \mu\text{F}, L = 70 \text{ mH}$

$|H(j\omega_0)| = 0, |H(j \cdot 2\pi \cdot 55 \text{ Hz})| \approx |H(j \cdot 2\pi \cdot 65 \text{ Hz})| \approx 0.5$



→ super sharp attenuation!

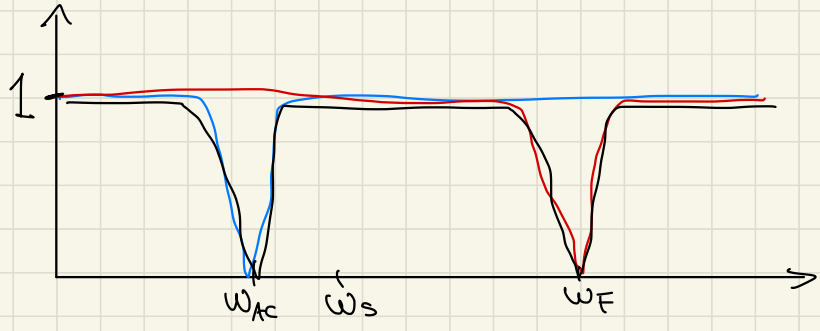


R-LC gives sharp attenuation

LC-R gives sharp peak

$\omega_{0AC} = \frac{1}{\sqrt{L_{AC} C_{AC}}}$

$\omega_{0F} = \frac{1}{\sqrt{L_F C_F}}$

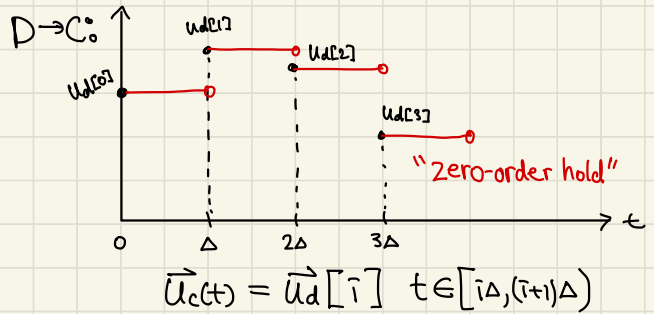
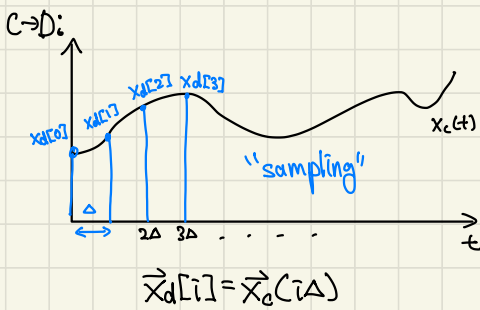
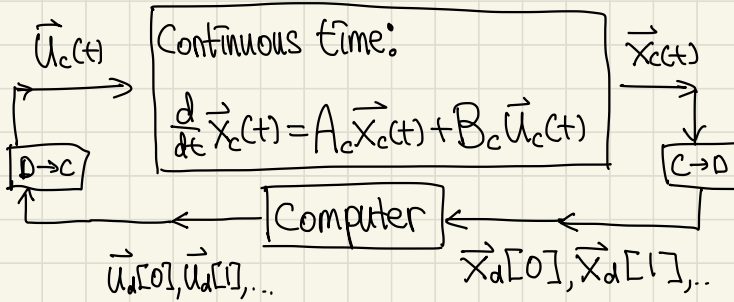




# Control: What to do?

Control & Inference blocks are algorithms in discrete time.

Rest of the system flows in continuous time. How to connect?



$$\vec{u}_d[i] \rightarrow \left( \begin{array}{c} \text{d/c} \\ \Delta \end{array} \right) \rightarrow \frac{d}{dt} \vec{x}_c(t) = A_c \vec{x}_c(t) + B_c \vec{u}_c(t) \rightarrow \left( \begin{array}{c} \text{c/d} \\ \Delta \end{array} \right) \rightarrow \vec{x}_d[i+1]$$

$$\vec{x}_d[i+1] = A_d \vec{x}_d[i] + B_d \vec{u}_d[i]$$

→ recurrence relation from sample to sample

⇒ How to find  $A_d$  and  $B_d$ , given  $A_c$ ,  $B_c$ , and  $\Delta$ ?

i.e. given  $\vec{x}_d[i]$  and  $\vec{u}_d[i]$ , what is  $\vec{x}_d[i+1]$ ?

$\vec{x}_d[i] = \vec{x}_c(i\Delta)$ ,  $\vec{x}_d[i+1] = \vec{x}_c((i+1)\Delta)$  from sampling equation

$\vec{x}_d[i+1]$  is the solution of  $\frac{d}{dt} \vec{x}_c(t) = A_c \vec{x}_c(t) + B_c \vec{u}_c(t)$  at  $t = (i+1)\Delta$

from initial condition  $\vec{x}_c(i\Delta) = \vec{x}_d[i]$  at  $t_0 = i\Delta$ .  $\rightarrow \vec{u}_c(t) = \vec{u}_d[i]$ .

ex) scalar system:  $\frac{d}{dt} x_c(t) = \lambda x_c(t) + b u_d[i]$ ,  $x_c(t_0) = x_d[i]$

$$\rightarrow x_c(t) = e^{\lambda(t-t_0)} x_c(t_0) + \int_{t_0}^t e^{\lambda(t-\tau)} b u_d[i] d\tau, \quad t_0 = i\Delta, \quad t = (i+1)\Delta$$

$$\rightarrow \underbrace{x_c((i+1)\Delta)}_{x_d[i+1]} = \underbrace{e^{\lambda(\Delta)}}_{A_d} \underbrace{x_c(i\Delta)}_{x_d[i]} + \underbrace{\left(\frac{e^{\lambda\Delta} - 1}{\lambda}\right)}_{\substack{\text{when } \lambda \neq 0, \Delta \\ B_d}} \cdot \underbrace{b u_d[i]}_{u_d[i]}$$

$$\rightarrow A_c = \lambda, B_c = b \Rightarrow A_d = e^{\lambda\Delta}, B_d = \begin{cases} \frac{e^{\lambda\Delta} - 1}{\lambda} b : \lambda \neq 0 \\ b\Delta : \lambda = 0 \end{cases}$$

ex) Vector system:  $\frac{d}{dt} \vec{x}_c(t) = A_c \vec{x}_c(t) + B_c \vec{u}_d[i]$ ,  $t_0 = i\Delta$ ,  $t = (i+1)\Delta$

$$\vec{y}_c = V^{-1} x_c \rightarrow \frac{d}{dt} \vec{y}_c(t) = V^{-1} \frac{d}{dt} \vec{x}_c(t) = V^{-1} A_c \vec{x}_c(t) + V^{-1} B_c \vec{u}_d[i]$$

$$\rightarrow \frac{d}{dt} \vec{y}_c(t) = \underbrace{V^{-1} A_c V}_{\Lambda} \vec{y}_c(t) + \underbrace{V^{-1} B_c}_{\vec{b}} \vec{u}_d[i] \rightarrow \frac{d}{dt} y_{ck}(t) = \lambda_k y_{ck}(t) + b_k$$

$$\rightarrow y_{dk}[i+1] = e^{\lambda_k \Delta} y_{dk}[i] + \frac{e^{\lambda_k \Delta} - 1}{\lambda_k} (V^{-1} B_c \vec{u}_d[i])_k, \quad k \in [1, n]$$

$$\rightarrow \vec{y}_d[i+1] = \begin{bmatrix} e^{\lambda_1 \Delta} & & \\ & \ddots & \\ & & e^{\lambda_n \Delta} \end{bmatrix} \vec{y}_d[i] + \begin{bmatrix} \frac{e^{\lambda_1 \Delta} - 1}{\lambda_1} & & \\ & \ddots & \\ & & \frac{e^{\lambda_n \Delta} - 1}{\lambda_n} \end{bmatrix} (V^{-1} B_c \vec{u}_d[i])$$

$$\rightarrow \vec{x}_d[i+1] = \underbrace{V \begin{bmatrix} e^{\lambda_1 \Delta} & & \\ & \ddots & \\ & & e^{\lambda_n \Delta} \end{bmatrix} V^{-1}}_{A_d} \vec{x}_d[i] + \underbrace{V \begin{bmatrix} \frac{e^{\lambda_1 \Delta} - 1}{\lambda_1} & & \\ & \ddots & \\ & & \frac{e^{\lambda_n \Delta} - 1}{\lambda_n} \end{bmatrix} V^{-1} B_c}_{B_d} \vec{u}_d[i]$$

# System Identification:

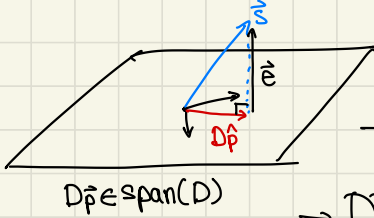
$$\vec{x}_d[i+1] = A_d \vec{x}_d[i] + B_d \vec{u}_d[i] \quad (\text{can drop subscript } d)$$

Can we learn the entries of  $A_d$  &  $B_d$  by observing input sequence  $\vec{u}_d[0], \vec{u}_d[1], \dots$  and resulting sequence  $\vec{x}_d[0], \vec{x}_d[1], \dots$ ?  $\rightarrow$  Yes, least squares.

$$\vec{S} = D\vec{p}, \quad \vec{S} \in \mathbb{R}^d, \quad \vec{p} \in \mathbb{R}^b, \quad D \in \mathbb{R}^{d \times q} \quad (\text{known matrix}), \quad \text{mostly } q < d.$$

(measurements)      (unknown)

$\rightarrow \vec{S} = D\vec{p} + \vec{e}$ , find  $\hat{p}$  s.t.  $D\hat{p}$  is as close to  $\vec{S}$  as possible (minimize  $\|\vec{e}\|$ )



$\|\vec{e}\|$  is minimized when  $\vec{e} \perp \text{columnspace}(D)$

$$\rightarrow \vec{d}_1^T \vec{e} = 0, \dots, \vec{d}_q^T \vec{e} = 0 \quad \text{where } D = [\vec{d}_1, \dots, \vec{d}_q]$$

$$\rightarrow D^T \vec{e} = 0 \rightarrow D^T(\vec{S} - D\hat{p}) = 0 \rightarrow D^T D \hat{p} = D^T \vec{S}$$

$\rightarrow$  if  $D^T D$  is invertible,  $\hat{p} = (D^T D)^{-1} D^T \vec{S}$ .

error / disturbance

ex) Scalar case:  $x[i+1] = \lambda x[i] + bu[i] + e[i]$

$$\begin{cases} x[1] = \lambda x[0] + bu[0] + e[0], & x[2] = \lambda x[1] + bu[1] + e[1] \\ \dots & \\ x[l] = \lambda x[l-1] + bu[l-1] + e[l-1] \end{cases}$$

$$\begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{l-1} \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{l-1} \end{bmatrix} \begin{bmatrix} \lambda \\ b \end{bmatrix} + \begin{bmatrix} e_0 \\ e_1 \\ \vdots \\ e_{l-1} \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_l \end{bmatrix}$$

$\uparrow$                      $\uparrow$                      $\uparrow$                      $\uparrow$   
 $D$                      $\vec{p}$                      $\vec{e}$                      $\vec{S}$

if  $D^T D$  is invertible, use L.S.  $\hat{p} = (D^T D)^{-1} D^T \vec{S}$

$$\rightarrow \hat{p} = \begin{bmatrix} \hat{\lambda} \\ \hat{b} \end{bmatrix} \rightarrow \text{best fit}$$

ex) Vector case:  $\vec{x}[i+1] = A\vec{x}[i] + B\vec{u}[i] + \vec{e}[i]$

$\left\{ \begin{aligned} \vec{x}[1] &= A\vec{x}[0] + B\vec{u}[0] + \vec{e}[0], \dots, \vec{x}[L] = A\vec{x}[L-1] + B\vec{u}[L-1] + \vec{e}[L-1] \end{aligned} \right.$

transpose:  $\vec{x}[0]^T A^T + \vec{u}[0]^T B^T + \vec{e}[0]^T = \vec{x}[1]^T, \dots$

$\vec{x}[L-1]^T A^T + \vec{u}[L-1]^T B^T + \vec{e}[L-1]^T = \vec{x}[L]^T$   $\vec{e} \in \mathbb{R}^n$

$\rightarrow \begin{bmatrix} \vec{x}[0]^T & \vec{u}[0]^T \\ \vec{x}[1]^T & \vec{u}[1]^T \\ \vdots & \vdots \\ \vec{x}[L-1]^T & \vec{u}[L-1]^T \end{bmatrix} \begin{bmatrix} A^T \\ B^T \end{bmatrix} + \begin{bmatrix} \vec{e}[0]^T \\ \vec{e}[1]^T \\ \vdots \\ \vec{e}[L-1]^T \end{bmatrix} = \begin{bmatrix} \vec{x}[1]^T \\ \vec{x}[2]^T \\ \vdots \\ \vec{x}[L]^T \end{bmatrix}$   $\vec{x} \in \mathbb{R}^n, \vec{u} \in \mathbb{R}^m$   
 $\rightarrow A \in \mathbb{R}^{n \times n}, B \in \mathbb{R}^{n \times m}$

Let  $\begin{bmatrix} A^T \\ B^T \end{bmatrix} = \begin{bmatrix} \hat{p}_1 & \dots & \hat{p}_n \end{bmatrix}$ ,  $\hat{p}_i$  being column vectors.  $\rightarrow D[\hat{p}_1 \dots \hat{p}_n] + [\vec{e}_1 \dots \vec{e}_n] = [\vec{x}_1 \dots \vec{x}_n]$  \*

$\rightarrow \begin{bmatrix} D\hat{p}_1 & D\hat{p}_2 & \dots & D\hat{p}_n \end{bmatrix} + \begin{bmatrix} \vec{e}_1 & \dots & \vec{e}_n \end{bmatrix} = \begin{bmatrix} \vec{x}_1 & \dots & \vec{x}_n \end{bmatrix} \rightarrow \underline{D\hat{p}_i + \vec{e}_i = \vec{x}_i}$

If  $D^T D$  is invertible, then  $\hat{p}_i = (D^T D)^T D^{-1} \vec{x}_i \rightarrow \begin{bmatrix} A^T \\ B^T \end{bmatrix} = \begin{bmatrix} \hat{p}_1 & \dots & \hat{p}_n \end{bmatrix}$

$\rightarrow \begin{bmatrix} A^T \\ B^T \end{bmatrix} = \begin{bmatrix} \hat{p}_1 & \dots & \hat{p}_n \end{bmatrix} = (D^T D)^T D^{-1} [\vec{x}_1 \dots \vec{x}_n] = \underline{(D^T D)^T D^{-1} \begin{bmatrix} \vec{x}[1]^T \\ \vdots \\ \vec{x}[L]^T \end{bmatrix}}$

# Stability

Scalar model, remove control input  $u$ :  $x[\tau+1] = \lambda x[\tau] + e[\tau]$

→ Does the sequence  $\{x[0], x[1], \dots\}$  remain bounded?

• Take  $\lambda = 2$  and ignore disturbance  $e$ :  $x[\tau+1] = 2x[\tau]$ .

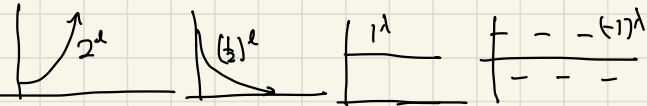
→  $x[1] = 2x[0], x[2] = 2x[1] = 4x[0], x[3] = 8x[0]$

$x[l] = 2^l x[0] \rightarrow$  blows up unless  $x[0] = 0$ .

Even with  $x[0] = 10^{-9}$ ,  $x[40] = 2^{40} x[0] \approx 1000 \rightarrow$  not good

• Take  $\lambda = \frac{1}{2}$ :  $x[l] = (\frac{1}{2})^l x[0] \rightarrow$  bounded and  $x[l] \rightarrow 0$  as  $l \rightarrow \infty$ .

For general  $\lambda$ , solution of  $x[\tau+1] = \lambda x[\tau]$  is  $x[l] = \lambda^l x[0]$ .

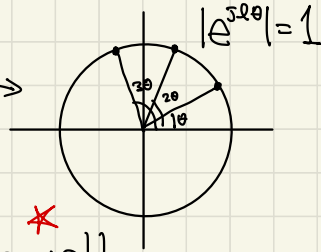
→ Bounded if  $|\lambda| \leq 1$ . 

For  $\lambda \in \mathbb{C}$ ? When does  $\lambda^l$  remain bounded?



$$\lambda = |\lambda| e^{j\theta} \rightarrow \lambda^l = |\lambda|^l e^{j l \theta}$$

$$\rightarrow |\lambda^l| = |\lambda|^l e^{j l \theta} = |\lambda|^l$$



→  $|\lambda| \leq 1$  applies for boundedness for  $\lambda \in \mathbb{C}$  as well.

Is  $|\lambda| = 1$  really safe? → not really, when  $e[\tau]$  is present.

$$x[\tau+1] = \lambda x[\tau] + e[\tau] \rightarrow x[1] = \lambda x[0] + e[1], x[2] = \lambda^2 x[0] + \lambda e[1] + e[2]$$

→  $x[l] = x[0] + \sum_{i=0}^{l-1} e[i]$  → Even a small constant  $e$  makes  $x$  unbounded!

Definition of Stability: A system is (bounded-input, bounded state) stable if state  $x$  is bounded for (any) initial condition and (any) bounded disturbance.<sup>\*</sup> Unstable otherwise: when  $x$  is not bounded for (some) initial condition and (some) bounded disturbance.<sup>\*</sup>

When is the system  $x[i+1] = \lambda x[i] + e[i]$  stable?

$|\lambda| > 1$ : unstable (zero input, non zero initial condition  $\rightarrow$  unbounded)

$|\lambda| = 1$ : unstable (previous example,  $x[l] = x[0] + l$ )

$|\lambda| < 1$ : stable (...?)

Claim: If  $|\lambda| < 1$ , then for any  $x[0]$  and any bounded input  $e$ , the solutions of  $x[i+1] = \lambda x[i] + e[i]$  remain bounded.

Proof:  $x[1] = \lambda x[0] + e[0]$ ,  $x[2] = \lambda x[1] + e[1] = \lambda(\lambda x[0] + e[0]) + e[1]$

$x[3] = \lambda x[2] + e[2] = \lambda(\lambda^2 x[0] + \lambda e[0] + e[1]) + e[2]$

$\rightarrow x[l] = \underbrace{\lambda^l x[0]}_{\substack{\text{bounded \&} \\ \text{converges to 0} \\ \text{as } l \rightarrow \infty \\ \text{(b/c } |\lambda| < 1)}} + \underbrace{\sum_{k=0}^{l-1} (\lambda^k e[l-1-k])}_S \rightarrow$  is  $S$  also bounded when  $e$  is a bounded sequence?

— there is a number  $M$  s.t.  $|e[i]| \leq M$  for all  $i$ .

$$\left| \sum_{k=0}^{l-1} \lambda^k e[l-1-k] \right| \leq \sum_{k=0}^{l-1} |\lambda^k e[l-1-k]| = \sum_{k=0}^{l-1} |\lambda|^k |e[l-1-k]| \leq \sum_{k=0}^{l-1} |\lambda|^k \cdot M = M \sum_{k=0}^{l-1} |\lambda|^k$$

$$\rightarrow \sum_{k=0}^{l-1} |\lambda|^k \leq \sum_{k=0}^{\infty} |\lambda|^k = \frac{1}{1-|\lambda|} \Rightarrow \left| \sum_{k=0}^{l-1} \lambda^k e[l-1-k] \right| \leq M \cdot \frac{1}{1-|\lambda|} \text{ (bounded)}^*$$

$X[\ell] = \lambda^\ell X[0] + S$ ,  $\lambda^\ell X[0]$  and  $S$  are both bounded.

Therefore,  $X[\ell]$  remains bounded. //

Vector Case:  $\vec{x}[\ell+1] = A\vec{x}[\ell] + \vec{e}[\ell]$ ,  $\vec{x} \in \mathbb{R}^N$ ,  $\vec{e} \in \mathbb{R}^N$ ,  $A \in \mathbb{R}^{N \times N}$ .

Solution (by recursion):  $\vec{x}[\ell] = A^\ell \vec{x}[0] + \sum_{k=0}^{\ell-1} A^k \vec{e}[\ell-1-k]$

When does  $\vec{x}[\ell]$  remain bounded?  $A$  is a matrix... eigen vectors of  $A$ ,  
(lin. independent)

↳ Split into scalar equations:  $\vec{y} := V^{-1} \vec{x}$  where  $V = [\vec{v}_1 \dots \vec{v}_n]$  ↓ diagonalizable  
 $\vec{e}$

$$\begin{aligned} \vec{y}[\ell+1] &= V^{-1} \vec{x}[\ell+1] = V^{-1} A \vec{x}[\ell] + V^{-1} \vec{e}[\ell] = \overbrace{V^{-1} A V}^{\hat{A}} \vec{y}[\ell] + \overbrace{V^{-1} \vec{e}[\ell]}^{\tilde{\vec{e}}[\ell]} \\ &= \hat{\Lambda} \vec{y}[\ell] + \tilde{\vec{e}}[\ell] \quad (A[\vec{v}_1 \dots \vec{v}_n] = [\lambda_1 \vec{v}_1 \dots \lambda_n \vec{v}_n] = [\vec{v}_1 \dots \vec{v}_n] \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}) \end{aligned}$$

→  $y_k[\ell+1] = \lambda_k y_k[\ell] + \tilde{e}_k[\ell]$  → scalar equation, bounded when  $|\lambda| < 1$ .

→ if ALL eigenvalues of  $A$  is less than 1,  $\vec{y}$ , and thus  $\vec{x}$ , is bounded. (CVG) ★

What if  $A$  is not diagonalizable? → Can still bring it to in an

upper triangular form. (believe me... for now)

$$\vec{y}[\ell+1] = \begin{bmatrix} \lambda_1 & * & \dots & * \\ 0 & \lambda_2 & \dots & * \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & \lambda_n \end{bmatrix} \vec{y}[\ell] + \overbrace{V^{-1} \vec{e}[\ell]}^{\text{some matrix}} \quad (* \text{ is some number})$$

→  $y_n[\ell+1] = \lambda_n y_n[\ell] + (V^{-1} \vec{e}[\ell])_n \rightarrow |\lambda_n| < 1 \Rightarrow y_n$  is bounded.

→  $y_{n-1}[\ell+1] = \lambda_{n-1} y_{n-1}[\ell] + \underbrace{* \cdot y_n[\ell]}_{\text{bounded}} + \underbrace{(V^{-1} \vec{e}[\ell])_{n-1}}_{\text{bounded}} = \lambda_{n-1} y_{n-1}[\ell] + \underbrace{\tilde{b}[\ell]}_{\text{bounded}}$

→  $|\lambda_{n-1}| < 1 \Rightarrow y_{n-1}$  is bounded. ⇒ Repeat for  $(n-1:1)$  ★

⇒  $\vec{x}[\ell]$  is stable if  $|\lambda_k| < 1$  for all  $k$  (inside the complex unit circle)



Stability in continuous time systems: Same stability definition as  $x_d$ .

Different criteria for stability...  $\frac{d}{dt} x(t) = \lambda x(t) + w(t)$  ← disturbance

$$\rightarrow x(t) = \underbrace{e^{\lambda t} x(0) + \int_0^t e^{\lambda(t-\tau)} w(\tau) d\tau}_{\text{disturbance}} \rightarrow \operatorname{Re}\{\lambda\} < 0 \Rightarrow e^{\lambda t} \rightarrow 0 \text{ as } t \rightarrow \infty$$

$$(e^{\lambda t} = e^{\lambda_r t} \cdot e^{j\lambda_i t} \rightarrow |e^{\lambda t}| = |e^{\lambda_r t}|, |e^{j\lambda_i t}| = |\cos(\lambda_i t) + j\sin(\lambda_i t)| = 1)$$

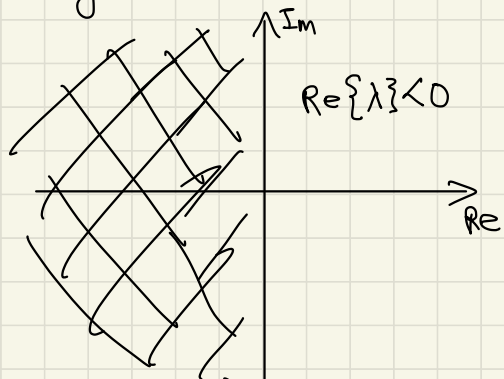
$\Rightarrow \operatorname{Re}\{\lambda\} < 0 \rightarrow x(t)$  is stable. ( $\int_0^t e^{\lambda(t-\tau)} w(\tau) d\tau$  is bounded?)

$\operatorname{Re}\{\lambda\} = 0 \rightarrow x(t)$  is unstable ( $x(t) = x(0) + \int_0^t w(\tau) d\tau$ )

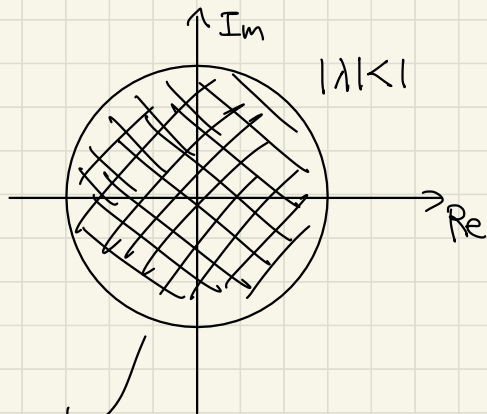
$\operatorname{Re}\{\lambda\} > 0 \rightarrow x(t)$  is unstable ( $x(t) = e^{\lambda t} x(0)$  even for  $w(t) = 0$ )

Vector case:  $\frac{d}{dt} \vec{x}(t) = A\vec{x}(t) + \vec{w}(t)$  Same arguments, if  $\operatorname{Re}\{\lambda_k\} < 0$  for all  $k$  of  $\lambda_k$  in  $A$ ,  $\vec{x}$  is stable.

Summary: continuous



discrete



$\lambda_k$  must be inside to be stable.



# Stabilization by Feedback

$$\vec{x}[i+1] = A\vec{x}[i] + B\vec{u}[i] + W[i]$$

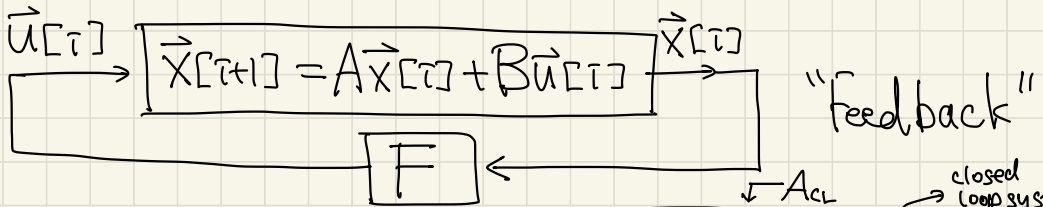
↑ control
↑ disturbance

What if  $A$  has eigenvalue with  $|\lambda| > 1$ ?

Can we achieve stability by designing  $\vec{u}$ ?

→ Try:  $\vec{u}[i] = F\vec{x}[i]$  ( $\vec{u} \in \mathbb{R}^m$ ,  $\vec{x} \in \mathbb{R}^n$ ,  $F \in \mathbb{R}^{m \times n}$ )

if  $m=1 \rightarrow F = \mathbb{R}^{1 \times n} = [f_1 \ f_2 \ \dots \ f_n] \rightarrow \vec{u}[i] = f_1 x_1[i] + \dots + f_n x_n[i]$



Substitute  $\vec{u}[i] = F\vec{x}[i] \rightarrow \vec{x}[i+1] = (A + BF)\vec{x}[i] + W[i]$

→ Can we design  $F$  s.t. eigenvalues of  $A_{cl}$  are  $|\lambda_{cl}| < 1$ ?

ex1) Scalar case:  $x[i+1] = 2x[i] + u[i] \rightarrow$  unstable w/o feedback

$$u[i] = f \cdot x[i] \rightarrow x[i+1] = (2+f)x[i] \rightarrow |2+f| < 1$$

$$\rightarrow -1 < 2+f < 1 \rightarrow \underline{-3 < f < -1} \text{ achieved stability} \quad = \begin{bmatrix} 0 & 1 \\ 3+f & 2+f \end{bmatrix}$$

ex2) 2x2 case:  $\vec{x}[i+1] = \begin{bmatrix} 0 & 1 \\ 3 & 2 \end{bmatrix} \vec{x}[i] + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \vec{u}[i] \rightarrow A_{cl} = \begin{bmatrix} 0 & 1 \\ 3 & 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} [f_1 \ f_2]$

$\det(\lambda I - A) = \lambda(\lambda - 2) - 3 \rightarrow \lambda = 3 \text{ or } -1 \rightarrow$  unstable, need  $F$  to stabilize!

$$\det(\lambda I - (A + BF)) = \det \left( \begin{bmatrix} \lambda & -1 \\ -3 & \lambda - 2 + f_2 \end{bmatrix} \right) = \lambda^2 - \underline{(2+f_2)}\lambda - \underline{(3+f_1)} \rightarrow \lambda = \lambda_1, \lambda_2 \text{ (desired)}$$

$$\rightarrow (\lambda - \lambda_1)(\lambda - \lambda_2) = \lambda^2 - \underline{(\lambda_1 + \lambda_2)}\lambda + \underline{\lambda_1 \lambda_2} = 0 \Rightarrow \begin{cases} 2+f_2 = \lambda_1 + \lambda_2 \\ -3-f_1 = \lambda_1 \lambda_2 \end{cases} \rightarrow \begin{cases} f_1 = -3 - \lambda_1 \lambda_2 \\ f_2 = \lambda_1 + \lambda_2 - 2 \end{cases}$$

Does this always work? Not for any  $A, B$ .

ex3)  $\vec{x}[i+1] = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \vec{x}[i] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \vec{u}[i] \rightarrow \lambda_A = 1 \text{ or } 2 \rightarrow \text{unstable}$

$$A_{cl} = A + BF = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} [f_1 \ f_2] = \begin{bmatrix} 1+f_1 & 1+f_2 \\ 0 & 2 \end{bmatrix} \rightarrow \lambda_{A_{cl}} = (1+f_1) \text{ or } \underline{\underline{2}}$$

$\rightarrow 2$  can't be changed, unstable regardless of  $F$

Controller Canonical Form: A special structure of  $A$  and  $B$  in which we can arbitrary assign eigenvalues of  $A_{cl} = A + BF$  with the choice of  $F$ .

$$A = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ a_1 & a_2 & a_3 & \dots & a_n \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} \quad (\text{Example 2 had this form, } A = \begin{bmatrix} 0 & 1 \\ 3 & 2 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.)$$

$n=2, a_1=3, a_2=2$

Nice Properties of this form:

1) Char. poly. of  $A$  is transparent:  $\det(\lambda I - A) = \lambda^n - a_n \lambda^{n-1} - a_{n-1} \lambda^{n-2} - \dots - a_1$

2)  $A + BF$  has the same structure as  $A$ .  $a_k \rightarrow a_k + f_k, k \in [1, n]$ .

$$\begin{bmatrix} 0 & 1 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ a_1 & a_2 & \dots & a_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} [f_1 \ f_2 \ \dots \ f_n] = \begin{bmatrix} 0 & 1 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ (a_1+f_1) & \dots & (a_n+f_n) \end{bmatrix}$$

$\rightarrow$  From 1 and 2,  $\det(\lambda I - A_{cl}) = \lambda^n - (a_n + f_n) \lambda^{n-1} - (a_{n-1} + f_{n-1}) \lambda^{n-2} - \dots - (a_1 + f_1)$ .

Suppose we want  $A_{cl} = A + BF$  to have  $\lambda = \lambda_1, \lambda_2, \dots, \lambda_n$ . Then, the char poly. of  $A_{cl}$  should be:  $(\lambda - \lambda_1)(\lambda - \lambda_2) \dots (\lambda - \lambda_n)$ , which is guaranteed for some  $F$ .

$$(\lambda - \lambda_1)(\lambda - \lambda_2) \dots (\lambda - \lambda_n) = \lambda^n - \left(\sum_{i=1}^n \lambda_i\right) \lambda^{n-1} - \dots + (-1)^n \prod_{i=1}^n \lambda_i$$

$$\rightarrow a_1 + f_1 = -(-1)^n \prod_{i=1}^n \lambda_i, \dots, a_n + f_n = \sum_{i=1}^n \lambda_i \rightarrow \{f_1, \dots, f_n\} \text{ has a closed form!}$$

Can we bring  $A, B$  to canonical form by a change of variables?

$$\vec{y} = T \vec{x}, T \in \mathbb{R}^{n \times n}, \text{invertible, TBD}$$

$$\vec{y}[t+1] = T \vec{x}[t+1] = T(A \vec{x}[t] + B u[t]) = T A \vec{x}[t] + T B u[t]$$

$$= \underbrace{T A T^{-1}}_{A'} \vec{y}[t] + \underbrace{T B}_{B'} u[t] \rightarrow A', B' \text{ should be in canonical form.}$$

$$T A T^{-1} = \begin{bmatrix} \circ & \circ & \dots & \circ \\ \circ & \circ & \dots & \circ \\ \vdots & \vdots & \ddots & \vdots \\ a_1 & \dots & \dots & a_n \end{bmatrix}, T B = \begin{bmatrix} \circ \\ \vdots \\ i \end{bmatrix} \rightarrow \text{Can we find such } T?$$

Claim: Yes, if  $[A^M B, A^{M-2} B, \dots, A B, B] \in \mathbb{R}^{n \times n}$  is invertible. ★

$$\text{ex3) } A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow [A B, B] = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \rightarrow \text{not invertible}$$

When  $[A^M B, \dots, A B, B]$  is invertible, feedback design is easy

$$\text{in } \vec{y} \text{ coordinates: } \vec{y}[t+1] = \underbrace{\begin{bmatrix} \circ & \circ & \dots & \circ \\ \circ & \circ & \dots & \circ \\ \vdots & \vdots & \ddots & \vdots \\ a_1 & \dots & \dots & a_n \end{bmatrix}}_{A_y} \vec{y}[t] + \underbrace{\begin{bmatrix} \circ \\ \vdots \\ i \end{bmatrix}}_{B_y} u[t], u[t] = F_y \cdot \vec{y}[t]$$

Can assign eigenvalues of  $A_{cl} = A_y + B_y F_y$  b/c  $A_y, B_y$  is in canonical form.

$$\rightarrow u[t] = F_y \vec{y}[t] = F_y T \vec{x}[t] \rightarrow F = F_y T$$

$$\Rightarrow \vec{x}[t+1] = \underbrace{(A + B F)}_{A_{cl}} \vec{x}[t] \quad \begin{array}{l} * \text{ values of } A_{cl} = A + B F \text{ are same as} \\ A_{cl} = A_y + B_y F_y \text{ (which were designed by } F_y) \end{array}$$

$$\underbrace{(A + B F)}_{F_y T} \vec{v} = \lambda \vec{v}, \underbrace{(A_y + B_y F_y)}_{(T A T^{-1} + T B F_y) (T^{-1} \vec{v})} \vec{v}_y = \lambda \vec{v}_y$$

Proof of Claim: Let  $q^T$  be the top row of  $[A^{n-1}B \ A^{n-2}B \ \dots \ B]$ .

$$\rightarrow \begin{bmatrix} q^T \\ \vdots \\ 1 \end{bmatrix} [A^{n-1}B \ A^{n-2}B \ \dots \ B] = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

$$\rightarrow q^T A^{n-1}B = 1, q^T A^{n-2}B = 0 \dots q^T AB = 0, q^T B = 0.$$

$$\text{Take } T = \begin{bmatrix} q^T \\ q^T A \\ \vdots \\ q^T A^{n-1} \end{bmatrix}. \quad TB = \begin{bmatrix} q^T B \\ q^T AB \\ \vdots \\ q^T A^{n-1}B \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}. \quad TA = \begin{bmatrix} q^T A \\ q^T A^2 \\ \vdots \\ q^T A^n \end{bmatrix} = \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ b & \dots & \dots & 1 \\ * & * & \dots & * \end{bmatrix} = \begin{bmatrix} q^T A \\ q^T A^2 \\ \vdots \\ q^T A^{n-1} \end{bmatrix} \begin{matrix} \\ \\ \\ T \end{matrix}$$

$$\rightarrow TAT^{-1} = \begin{bmatrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & * \end{bmatrix}$$

\* the condition of the claim is sufficient to be able to assign  $e$ -values of  $A+BF$  by choice of  $F$ . No need to change variables.

ex1)  $A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, n=2 \rightarrow$  is  $[AB \ B]$  lin. ind.?

$$[AB \ B] = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \rightarrow \text{Yes. } A+BF = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} [f_1 \ f_2] = \begin{bmatrix} 1 & 1+f_1 \\ 0 & 2+f_2 \end{bmatrix}$$

\* values of  $A$  are  $\{1, 2\}$ . for  $A_{cl}$ ,  $\det \begin{bmatrix} 1-\lambda & 1 \\ f_1 & 2+f_2-\lambda \end{bmatrix} \rightarrow \lambda^2 - (3+f_2)\lambda + 2+f_2 - f_1 = 0$

$$\text{assume we want } \lambda_{1,2} = \{0, 0\} \rightarrow \lambda^2 = 0 \rightarrow \begin{cases} 3+f_2 = 0 \\ 2+f_2 - f_1 = 0 \end{cases} \rightarrow (f_1, f_2) = (-1, -3)$$

ex2)  $A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, AB = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow$  lin. dep. on  $B$ .

$$A+BF = \begin{bmatrix} 1+f_1 & 1+f_2 \\ 0 & 2 \end{bmatrix} \rightarrow 2 \text{ is still unchanged.} \rightarrow \text{always unstable}$$

# Controllability

Recall:  $\vec{x}[i+1] = A\vec{x}[i] + Bu[i]$  (assume single input)

$$i=0: \vec{x}[1] = A\vec{x}[0] + Bu[0], \vec{x}[2] = A(A\vec{x}[0] + Bu[0]) + Bu[1],$$

$$\vec{x}[3] = A\vec{x}[2] + Bu[2] = A^3\vec{x}[0] + A^2Bu[0] + ABu[1] + Bu[2]$$

$$\rightarrow \vec{x}[l] - A^l\vec{x}[0] = \begin{bmatrix} A^{l-1}B & A^{l-2}B & \dots & AB & B \end{bmatrix} \begin{bmatrix} u[0] \\ u[1] \\ \vdots \\ u[l-1] \end{bmatrix}$$

Can we find an input sequence  $u[0] \dots u[l-1]$  that brings state  $\vec{x}$  from  $\vec{x}[0]$  to target  $\vec{x}_{\text{target}}$  at time  $l$ ?

→ Yes, if  $\vec{x}_{\text{target}} - A^l\vec{x}[0]$  lies in  $\text{Col}\{C_l = [A^{l-1}B \ \dots \ AB \ B]\}$ .

“Controllability means the ability to reach any target  $\vec{x}_{\text{target}}$  from any  $\vec{x}[0]$ .”

Definition: A system is controllable if given any target state  $\vec{x}_{\text{target}}$  and  $\vec{x}[0]$ , we can find a time  $l$  and input sequence  $u[0], \dots, u[l-1]$  s.t.  $\vec{x}[l] = \vec{x}_{\text{target}}$ .

Test for controllability: If  $C_l$  has  $n$  linearly dependent columns for some  $l$ , then  $\text{Col}\{C_l\} = \mathbb{R}^n$ , which means we can make  $C_l \begin{bmatrix} u[0] \\ \vdots \\ u[l-1] \end{bmatrix}$  anything we want by choosing  $u[i]$ . Specifically, assign  $C_l \begin{bmatrix} u[0] \\ \vdots \\ u[l-1] \end{bmatrix} = \vec{x}_{\text{target}} - A^l\vec{x}[0] \rightarrow \vec{x}[l] = \vec{x}_{\text{target}}$ .

ex1)  $B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$   $AB = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ ,  $C_1 = B$ ,  $\dim = 1$ ,  $C_2 = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}$ ,  $\dim = 2 = n$  ✓

ex2)  $B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$   $A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \rightarrow C_2 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ ,  $C_3 = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \dim \text{ always } 1!$

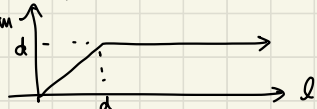
Lemma: If  $A^l B$  is linearly dependent on  $\{A^{l-1}B, \dots, AB, B\}$ , then  $A^{l+1}B$  is also linearly dependent on them.

Proof:  $A^l B = \alpha_{l-1} A^{l-1} B + \alpha_{l-2} A^{l-2} B + \dots + \alpha_1 AB + \alpha_0 B$  for some  $\alpha_i$ .

$$\begin{aligned} A^{l+1} B &= A(A^l B) = A(\alpha_{l-1} A^{l-1} B + \dots + \alpha_1 AB + \alpha_0 B) \\ &= \alpha_{l-1} \underbrace{A^l B}_{C_l} + \alpha_{l-2} A^{l-1} B + \dots + \alpha_1 A^2 B + \alpha_0 AB \\ &= \beta_{l-1} A^{l-1} B + \beta_{l-2} A^{l-2} B + \dots + \beta_1 AB + \beta_0 B \quad // \end{aligned}$$

\*  $C_{l+1} = \begin{bmatrix} A^l B & \underbrace{A^{l+1} B}_{C_l} & \dots & AB & B \end{bmatrix}$

Lemma implies that if  $\text{Col}\{C_{l+1}\} = \text{Col}\{C_l\} = d$ , then

$\text{Col}\{C_{l+i}\}$  is also  $d$  for  $i \geq 0$ . 

If ①  $d < n \rightarrow$  uncontrollable, ②  $d = n \rightarrow$  controllable

$\Rightarrow$  Check  $C_n$ . If it is full rank ( $\text{Col}\{C_n\} = n$ ), controllable. ✖

Condition for feedback design = Condition for controllability

$$= \text{rank} \begin{bmatrix} A^{n-1} B & A^{n-2} B & \dots & AB & B \end{bmatrix} = n$$

$$\text{ex1) } A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$n=2 \rightarrow C_2 = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$$

→ uncontrollable

$$x_1[i+1] = x_1[i] + x_2[i] + u[i]$$

$$x_2[i+1] = 2 \cdot x_2[i]$$

$$\rightarrow x_2[l] = 2^l x_2[0]$$

① eigenvalue of 2 remains regardless of feedback

② can't take  $x_2$  component to wherever we want

$u$  doesn't appear in  $x_1$  but can influence  $x_1$  through  $x_2$

$$\text{ex2) } A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$n=2 \rightarrow C_2 = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}$$

→ controllable

$$x_1[i+1] = x_1[i] + x_2[i]$$

$$x_2[i+1] = 2 \cdot x_2[i] + u[i]$$

# Orthonormality & Gram-Schmidt

Orthonormality: Column vectors  $\vec{q}_1 \dots \vec{q}_n$  are orthonormal if ★

$$\vec{q}_i^T \vec{q}_j = \begin{cases} 0 & (i \neq j) \rightarrow \text{orthogonality} \\ 1 & (i = j) \rightarrow \text{normality} \end{cases}$$

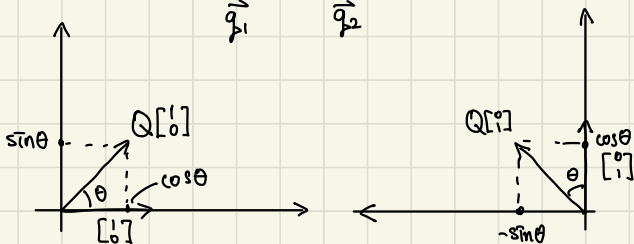
A matrix  $Q = [\vec{q}_1 \dots \vec{q}_k]$  with orthonormal columns satisfies:

$$\underline{Q^T Q} = \begin{bmatrix} -\vec{q}_1^T - \\ \vdots \\ -\vec{q}_k^T - \end{bmatrix} [\vec{q}_1 \dots \vec{q}_k] = \begin{bmatrix} \vec{q}_1^T \vec{q}_1 & \dots \\ \vdots & \ddots \\ \vec{q}_k^T \vec{q}_k \end{bmatrix} = \begin{bmatrix} 1 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 1 \end{bmatrix} = \underline{I}_{k \times k} \quad \star$$

If  $Q$  is square,  $Q^T Q = I \Leftrightarrow Q^T = Q^{-1} \Leftrightarrow Q Q^T = I$ .

( $Q$  is called orthogonal, in this case.)

ex)  $Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \rightarrow \vec{q}_1^T \vec{q}_2 = 0, \vec{q}_i^T \vec{q}_i = \cos^2 \theta + \sin^2 \theta = 1$



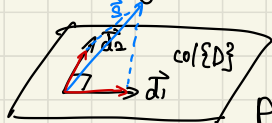
Useful features of matrices of orthonormal columns:

1)  $\|Q\vec{x}\| = \|\vec{x}\|$  (preserves magnitude)

$$(\sqrt{(Q\vec{x})^T(Q\vec{x})}) = \sqrt{\vec{x}^T Q^T Q \vec{x}} = \sqrt{\vec{x}^T \vec{x}}$$

2)  $(Q\vec{x})^T(Q\vec{y}) = \vec{x}^T Q^T Q \vec{y} = \vec{x}^T \vec{y}$  (preserves dot product)

3) Easy visualization of column space: for  $D = [\vec{d}_1 \ \vec{d}_2]$ , if orthonormal:



projections onto column space is trivial.  
 $\text{Proj}_{\{\text{col}\{D\}\}} \vec{s} = (\vec{d}_1^T \vec{s}) \vec{d}_1 + (\vec{d}_2^T \vec{s}) \vec{d}_2$



Recall Least Squares:  $\vec{s} \approx D\vec{p} \rightarrow \hat{\vec{p}} = (D^T D)^{-1} D^T \vec{s}$ .

What if  $D$  had orthonormal columns?  $\hat{\vec{p}} = D^T \vec{s}$  ! (no inversion)

Gram-Schmidt: Even if columns of  $D$  are not orthonormal, we can construct an orthonormal basis for the column space close to the original column in the sense that ...

$i$ -th column  $\vec{d}_i$  is a combination of  $\vec{q}_1, \dots, \vec{q}_i$ , i.e.  $\vec{d}_i$  can be constructed by  $\vec{q}_1$ ,  $\vec{d}_2$  by  $\vec{q}_1$  &  $\vec{q}_2$ , and so on.

Therefore,  $[\vec{d}_1 \dots \vec{d}_k] = \underbrace{[\vec{q}_1 \dots \vec{q}_k]}_Q \begin{bmatrix} * & * & \dots & * \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & * \end{bmatrix} \rightarrow R \text{ (upper triangular)}$   
(a.k.a. Q-R factorization)

Back to least squares:  $\vec{s} = D\vec{p} + \vec{e}$ , pick  $\hat{\vec{p}}$  s.t.  $\vec{e} \perp \text{col}\{D\}$

$$\rightarrow D^T(\vec{s} - D\hat{\vec{p}}) = 0 \rightarrow D^T \vec{s} = D^T D \hat{\vec{p}}$$

Instead of inversion, write  $D = QR$ .  $\rightarrow (QR)^T \vec{s} = (QR)^T (QR) \hat{\vec{p}}$

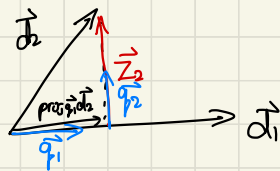
$$\rightarrow R^T Q^T \vec{s} = R^T \cancel{Q} Q R \hat{\vec{p}} \rightarrow R^T Q^T \vec{s} = R^T R \hat{\vec{p}} \rightarrow R \hat{\vec{p}} = Q^T \vec{s}$$

$$\begin{bmatrix} * & \dots & * \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 & * \end{bmatrix} \begin{bmatrix} \hat{p}_1 \\ \vdots \\ \hat{p}_k \end{bmatrix} = Q^T \vec{s} \rightarrow \text{last row gives } * \hat{p}_k = (Q^T \vec{s})_k \Rightarrow \hat{p}_k = (Q^T \vec{s})_k \cdot \frac{1}{*}$$

second to last row gives  $* \hat{p}_{k-1} + * \hat{p}_k = (Q^T \vec{s})_{k-1} \rightarrow \hat{p}_{k-1}$  solved linearly

$\rightarrow$  can solve by back substitution! (faster than  $(D^T D)^{-1}$ )

Gram-Schmidt Algorithm:



$$\textcircled{1} \vec{q}_1 = \frac{1}{\|\vec{d}_1\|} \vec{d}_1$$

$$\textcircled{2} \vec{z}_2 = \vec{d}_2 - \text{proj}_{(\vec{q}_1)} \vec{d}_2 = \vec{d}_2 - (\vec{d}_2^T \vec{q}_1) \vec{q}_1, \vec{q}_2 = \frac{1}{\|\vec{z}_2\|} \vec{z}_2$$

$$\textcircled{3} \vec{z}_3 = \vec{d}_3 - \text{proj}_{(\vec{q}_1)} \vec{d}_3 - \text{proj}_{(\vec{q}_2)} \vec{d}_3, \vec{q}_3 = \frac{1}{\|\vec{z}_3\|} \vec{z}_3$$

⋮

$$\textcircled{k} \vec{z}_k = \vec{d}_k - \sum_{i=1}^{k-1} \text{proj}_{(\vec{q}_i)} \vec{d}_k = \vec{d}_k - \sum_{i=1}^{k-1} (\vec{d}_k^T \vec{q}_i) \vec{q}_i, \vec{q}_k = \frac{1}{\|\vec{z}_k\|} \vec{z}_k$$

$$* \vec{z}_k^T \vec{q}_i = 0 \text{ for } i < k \rightarrow \vec{q}_k^T \vec{q}_i = 0 \text{ for } i < k$$

$$\hookrightarrow \vec{d}_k^T \vec{q}_i - \sum_{j=1}^{k-1} (\vec{d}_k^T \vec{q}_j) \underbrace{\vec{q}_j^T \vec{q}_i}_{\begin{cases} 0 & (i \neq j) \\ 1 & (i = j) \end{cases}} = \vec{d}_k^T \vec{q}_i - \vec{d}_k^T \vec{q}_i = 0$$

$\Rightarrow$  Orthonormal

# Upper Triangularization

Recall: Diagonalization,  $n \times n$  matrix with  $n$  lin. indep. e.vectors

$$A \underbrace{[\vec{v}_1 \dots \vec{v}_n]}_V = [\lambda_1 \vec{v}_1 \dots \lambda_n \vec{v}_n] = \underbrace{[\vec{v}_1 \dots \vec{v}_n]}_V \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$$

$$\Rightarrow V^{-1}AV = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$$

Today: We can always upper-triangularize even if we can't diagonalize.

→ Upper triangular form has some benefits of a diagonal matrix.

① E.values are the diagonal entries.

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & \dots \\ 0 & a_{22} & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & a_{nn} \end{bmatrix} \quad \lambda I - A = \begin{bmatrix} (\lambda - a_{11}) & - & - & - \\ 0 & (\lambda - a_{22}) & & \\ \vdots & & \ddots & \vdots \\ 0 & - & - & 0 & (\lambda - a_{nn}) \end{bmatrix}$$

if  $\lambda = a_{11} \rightarrow$  zero column for first column  $\rightarrow$  rank drops  $\rightarrow a_{11}$  is an eval.

if  $\lambda = a_{nn} \rightarrow$  zero row for last row  $\rightarrow$  rank drops  $\rightarrow a_{nn}$  is an eval.

if  $\lambda = a_{ii} \rightarrow \lambda I - A = \begin{bmatrix} (a_{11} - a_{ii}) & & & \\ \vdots & \underbrace{0}_{\substack{i\text{-th} \\ \text{col, row}}} & & \\ \vdots & & \ddots & \\ (a_{ii} - a_{nn}) & & & \end{bmatrix} \rightarrow$   $i$  columns, only top  $(i-1)$  nonzero entries  $\rightarrow$  span at most  $(i-1)$  dim.

$\hookrightarrow$  linearly dependence in first  $i$  columns  $\rightarrow \lambda I - A$  is lin. dep.

$\rightarrow$  not full rank  $\rightarrow a_{ii}$  is an eval.

② Solution of a VDE or DE can be broken down to scalar eq.s.

$$\frac{d}{dt} \vec{x}(t) = \begin{bmatrix} a_{11} & & \\ & \ddots & \\ & & a_{nn} \end{bmatrix} \vec{x}(t) + B \vec{u}(t) \rightarrow \frac{d}{dt} x_n(t) = a_{nn} x_n(t) + (B \vec{u}(t))_n$$

$$\rightarrow x_n(t) = e^{a_{nn}(t-t_0)} x_n(t_0) + \int_{t_0}^t \text{---} \leftarrow$$

$$\rightarrow \frac{d}{dt} x_{n-1}(t) = a_{(n-1)(n-1)} x_{n-1}(t) + \underbrace{a_{(n-1)n}}_{\text{known function} \rightarrow \text{treat as input}} x_n(t) + (B \vec{u}(t))_{(n-1)}$$

$$\rightarrow x_{n-1}(t) = e^{a_{(n-1)(n-1)}(t-t_0)} x_{n-1}(t_0) + \int_{t_0}^t \text{---} \leftarrow$$

Likewise, backsubstitute until first row.

ex) longitudinal motion of a car described by:

$p(t)$  := position,  $v(t)$  := velocity,  $M$  := mass,  $R$  := radius of tire

$$\frac{d}{dt} p(t) = v(t), \quad M \cdot \frac{d}{dt} v(t) = \frac{1}{R} \cdot u(t) \rightarrow u(t) := \text{torque}$$

$$\rightarrow \frac{d}{dt} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_{A_c} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} + \underbrace{\begin{bmatrix} 1 \\ \frac{1}{MR} \end{bmatrix}}_{B_c} u(t) \rightarrow \text{evalue of } A_c: \{0, 0\}, \text{ evector: } \begin{bmatrix} \alpha \\ 0 \end{bmatrix}$$

no two lin. ind. evector  $\rightarrow$  non diagonalizable

Suppose  $u(t) = \bar{u} = \text{constant} \rightarrow$  Solution of DE?

$$\frac{d}{dt} v(t) = \frac{1}{RM} \bar{u} \rightarrow v(t) = v(t_0) + \frac{\bar{u}}{RM} (t - t_0)$$

$$\frac{d}{dt} p(t) = v(t) = v(t_0) + \frac{\bar{u}}{RM} (t - t_0)$$

$$\rightarrow p(t) = p(t_0) + v(t_0)(t - t_0) + \frac{1}{2} \frac{\bar{u}}{RM} (t - t_0)^2$$

$\rightarrow$  can find discrete-time model if we set:

$$t_0 = i\Delta, \quad t = (i+1)\Delta, \quad u(t) = u_d[i] \rightarrow p_d[i+1] = p_d[i] + \Delta v_d[i] + \frac{\Delta^2}{2RM} u_d[i]$$

$$\underline{v_d[i+1] = v_d[i] + \frac{\Delta}{RM} u_d[i]}$$

Now: Prove that any square matrix can be upper-triangularized.

Theorem: For any  $n \times n$  matrix  $A$ , we can find an orthogonal matrix  $U$

s.t.  $U^{-1}AU$  is upper triangular  $\rightarrow U^T A U$  as well

Thus, if  $\frac{d}{dt} \vec{x}(t) = A \vec{x}(t) + B \vec{u}(t)$ , then  $\vec{y} = U^T \vec{x}$ ,

$$\frac{d}{dt} \vec{y}(t) = \underbrace{U^T A U}_{\text{upper-triangular}} \vec{y}(t) + U^T B \vec{u}(t)$$

Proof: By Induction.  $S_n :=$  Theorem statement

- Show  $S_1$  is true, Show  $S_{k+1}$  is true if  $S_k$  is true

$S_1$ : True b/c scalars are upper-triangular  $\rightarrow$  I.H.

Assume  $S_k$  is true  $\rightarrow$  Any  $k \times k$  matrix has an orthogonal  $U$  for upper-tri.

① Let  $A :=$  arbitrary  $(k+1) \times (k+1)$  matrix and  $\lambda_1, \vec{q}_1$  be an eigenvalue-vector pair that is real (easy to adapt to complex). Assume WLOG  $\|\vec{q}_1\| = 1$ .

② Choose an orthonormal basis for  $\mathbb{R}^{(k+1)}$  that includes  $\vec{q}_1 := \{\vec{q}_1, \vec{q}_2, \dots, \vec{q}_{(k+1)}\}$

$\hookrightarrow$  How? Pick  $k$  vectors in  $\mathbb{R}^{(k+1)}$  s.t. when combined with  $\vec{q}_1$  form a basis for  $\mathbb{R}^{k+1}$ .

Then, use Gram-Schmidt  $\rightarrow \vec{q}_1$  remains as an orthonormal vector.

③ Then  $Q = [\vec{q}_1, \dots, \vec{q}_{(k+1)}]$  is an orthogonal matrix.

$$\rightarrow A Q = [A \vec{q}_1 \quad A \vec{q}_2 \quad \dots \quad A \vec{q}_{(k+1)}] = [\lambda_1 \vec{q}_1 \quad A_2 \vec{q}_2 \quad \dots \quad A_{(k+1)} \vec{q}_{(k+1)}]$$

$$\rightarrow Q^T A Q = \begin{bmatrix} \vec{q}_1^T \\ \vdots \\ \vec{q}_{(k+1)}^T \end{bmatrix} [\lambda_1 \vec{q}_1 \quad A_2 \vec{q}_2 \quad \dots \quad A_{(k+1)} \vec{q}_{(k+1)}] = \begin{bmatrix} \lambda_1 \vec{q}_1^T \vec{q}_1 & \star & \dots & \star \\ \lambda_1 \vec{q}_2^T \vec{q}_1 & \star & \dots & \star \\ \vdots & \vdots & \ddots & \vdots \\ \lambda_1 \vec{q}_{(k+1)}^T \vec{q}_1 & \star & \dots & \star \end{bmatrix} = \begin{bmatrix} \lambda_1 & \star & \dots & \star \\ 0 & \star & \dots & \star \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \star & \dots & \star \end{bmatrix} \begin{matrix} \vec{p}^T \\ \\ \\ A_0 (k \times k) \end{matrix}$$

Summary:  $Q^T A Q = \begin{bmatrix} \lambda_1 & -\vec{p}^T \\ \vec{0} & A_0 \end{bmatrix}$ ,  $A_0 \in \mathbb{R}^{(k-1) \times (k-1)}$

By induction hypothesis,  $A_0$  is upper-triangularizable

$\rightarrow \exists$  orthogonal  $U_0$  s.t.  $U_0^T A_0 U_0$  is upper-triangular

Define  $U := Q \begin{bmatrix} 1 \\ U_0 \end{bmatrix}$ , which is orthogonal ( $U^T = \begin{bmatrix} 1 \\ U_0^T \end{bmatrix} \rightarrow U^T U = I$ )

$$\begin{aligned} U^T A U &= \begin{bmatrix} 1 \\ U_0^T \end{bmatrix} Q^T A Q \begin{bmatrix} 1 \\ U_0 \end{bmatrix} = \begin{bmatrix} 1 \\ U_0^T \end{bmatrix} \begin{bmatrix} \lambda_1 & -\vec{p}^T \\ \vec{0} & A_0 \end{bmatrix} \begin{bmatrix} 1 \\ U_0 \end{bmatrix} \\ &= \begin{bmatrix} \lambda_1 & -\vec{p}^T U_0 \\ \vec{0} & U_0^T A_0 U_0 \end{bmatrix} \rightarrow \text{since } U_0^T A_0 U_0 \text{ is upper-tri.}, U^T A U \text{ is upper-tri. } // \end{aligned}$$

Notes:

①  $A$  and  $T$  have the same eigenvalues. If  $(\lambda, \vec{v})$  is an e-value & vector for  $T$ , then  $(\lambda, U\vec{v})$  is an e-value & vector for  $A$ .

$$\rightarrow \underline{A(U\vec{v})} = U T U^T (U\vec{v}) = U T \vec{v} = U \lambda \vec{v} = \underline{\lambda(U\vec{v})}$$

② Diagonal entries of  $T$  are its e-values

$\Rightarrow$  Once matrix  $A$  is upper-triangularized, its e-values appear in the diagonal entries of  $T$ .

$$U^T A U = \begin{bmatrix} \lambda_1 & * & \dots & * \\ 0 & \lambda_2 & & \vdots \\ \vdots & \vdots & \ddots & * \\ 0 & \dots & 0 & \lambda_n \end{bmatrix}$$

③ Induction proof can be turned into a recursive algorithm

Given  $A \in \mathbb{R}^{(k+1) \times (k+1)}$  with real e-values:

Define  $\text{Triangularize}(A) :=$

- pick a evalue & vector pair  $(\lambda_1, \vec{q}_1)$ ,  $\vec{q}_1$  is normal.
- Gram-Schmidt for  $\mathbb{R}^{(k+1)}$  using  $\vec{q}_1 \rightarrow \{\vec{q}_1, \vec{q}_2, \dots, \vec{q}_{k+1}\}$  (orthonormal)
- $Q = [\vec{q}_1 \ \vec{q}_2 \ \dots \ \vec{q}_{k+1}]$ . Then  $Q^T A Q = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_{k+1} \end{bmatrix} \begin{bmatrix} \vec{p}_1^T \\ \\ \end{bmatrix} \begin{bmatrix} A_0 \\ \\ \end{bmatrix}$ .
- Return  $Q, A_0$ .

$(Q, A_0) := \text{Triangularize}(A)$

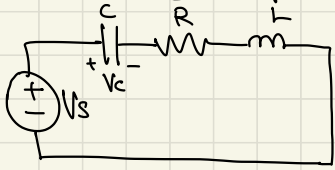
$U := Q$

while ( $\text{size}(A_0) > 1$ ):

$(Q, A_0) := \text{Triangularize}(A_0)$

$U := U \cdot \begin{bmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{bmatrix} \begin{bmatrix} \vec{p}_1^T \\ \\ \end{bmatrix} \begin{bmatrix} Q \\ \\ \end{bmatrix}$

ex) Critically damped RLC circuit



In HW5:  $\vec{x}(t) = V_C(t)$ ,  $\vec{x}_2(t) = \frac{d}{dt} V_C(t)$

$$\rightarrow A = \begin{bmatrix} 0 & 1 \\ \frac{1}{LC} & -\frac{R}{L} \end{bmatrix}, \lambda_{1,2} = -\frac{R}{2L} \mp \frac{1}{2} \sqrt{\frac{R^2}{L^2} - \frac{4}{LC}}$$

Suppose  $\frac{R^2}{L^2} = \frac{4}{LC} \rightarrow \lambda_1 = \lambda_2 = -\frac{R}{2L}$ ,  $-\frac{1}{LC} = -\frac{R^2}{4L^2} \rightarrow A = \begin{bmatrix} 0 & 1 \\ -\frac{R^2}{4L^2} & -\frac{R}{L} \end{bmatrix}$ .

$$\lambda I - A = \begin{bmatrix} -\frac{R}{2L} & 0 \\ 0 & -\frac{R}{2L} \end{bmatrix} - \begin{bmatrix} 0 & 1 \\ -\frac{R^2}{4L^2} & -\frac{R}{L} \end{bmatrix} = \begin{bmatrix} -\frac{R}{2L} & -1 \\ \frac{R^2}{4L^2} & \frac{R}{2L} \end{bmatrix}, \text{null}(\lambda I - A) = \begin{bmatrix} 1 \\ -\frac{R}{2L} \end{bmatrix} \alpha, \alpha \neq 0.$$

Can't find 2 lin. ind. e-vectors  $\rightarrow$  not diagonalizable!

$\rightarrow$  Upper triangularize:  $U^T A U = \begin{bmatrix} \lambda & * \\ 0 & \lambda \end{bmatrix}$ ,  $\lambda = -\frac{R}{2L}$  for some orthogonal  $U$ .

Solution of diff. eq.:  $V_S = 0$  (for simplicity),  $\frac{d}{dt} \vec{x}(t) = A \vec{x}(t) \rightarrow \frac{d}{dt} \vec{y}(t) = U^T A U \vec{y}(t)$

$$\rightarrow \begin{cases} \frac{d}{dt} y_1(t) = \lambda y_1(t) + * y_2(t) \rightarrow \frac{d}{dt} y_1(t) = \lambda y_1(t) + \frac{* y_2(0) e^{\lambda t}}{u(t)} \\ \frac{d}{dt} y_2(t) = \lambda y_2(t) \rightarrow y_2(t) = e^{\lambda t} \cdot y_2(0) \end{cases} \rightarrow y_1(t) = y_1(0) e^{\lambda t} + \int_0^t e^{\lambda(t-\tau)} (* y_2(0) e^{\lambda \tau}) d\tau$$

$\rightarrow$  signature of repeated values

$$\rightarrow y_1(t) = y_1(0) \underline{e^{\lambda t}} + \underline{t e^{\lambda t}} * y_2(0), y_2(t) = y_2(0) \underline{e^{\lambda t}}$$



Similarly,  $t^2 e^{\lambda t}$  would appear in the solution to:

$$\frac{d}{dt} \vec{y}(t) = \begin{bmatrix} \lambda & * & * \\ 0 & \lambda & * \\ 0 & 0 & \lambda \end{bmatrix} \vec{y}(t) \quad (3 \text{ repeated values})$$



$U^T A U = T \Rightarrow A = U T U^T$ ,  $U$ : orthogonal,  $T$ : upper-triangular

$\hookrightarrow$  Schur Decomposition

Spectral Theorem: For a diagonalizable matrix  $A$ , we can find

$V$  s.t.  $V^{-1} A V = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$ .  $V$  here is not necessarily orthogonal.

If we instead upper-triangularize, we find orthogonal  $U$  s.t.

$U^T A U = \underbrace{U^T A U}$  is upper triangular  $\begin{bmatrix} \lambda_1 & * & \dots \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$ .

For symmetric matrices ( $A = A^T$ ), we get both.

$$\underbrace{V^T A V} = \underbrace{V^T A V} = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$$

- Let  $A \in \mathbb{R}^{n \times n}$  be symmetric. Then:

① E-values of  $A$  are real.

②  $A$  is diagonalizable.

③ E-vectors of  $A$  are pairwise orthogonal  $\Rightarrow$  choose them to be length 1,

then they constitute an orthonormal basis  $\rightarrow V = [\vec{v}_1 \dots \vec{v}_n]$  is orthogonal.

$$\Rightarrow V^{-1} A V = V^T A V = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}$$

Proof:

① Choose one  $(\lambda, \vec{v})$  pair.  $A\vec{v} = \lambda\vec{v}$ .  $\lambda = a + bj$ , show  $b=0$ , i.e.  $\lambda = \bar{\lambda}$ .

Take complex conjugates on both sides:  $\overline{(A\vec{v})} = \overline{(\lambda\vec{v})} \rightarrow \underline{A}\bar{\vec{v}} = \bar{\lambda}\bar{\vec{v}}$ .

$A$  is real  $\rightarrow A\bar{\vec{v}} = \lambda\bar{\vec{v}}$ . Transpose:  $\bar{\vec{v}}^T A^T = \bar{\vec{v}}^T \lambda \rightarrow \bar{\vec{v}}^T A = \bar{\vec{v}}^T \lambda$

Multiply both sides by  $\vec{v}$ :  $\bar{\vec{v}}^T A \vec{v} = \lambda(\bar{\vec{v}}^T \vec{v})$ .

Multiply original by  $\bar{\vec{v}}^T$ :  $\bar{\vec{v}}^T A \vec{v} = \lambda(\bar{\vec{v}}^T \vec{v})$

$\rightarrow \lambda(\bar{\vec{v}}^T \vec{v}) = \lambda(\bar{\vec{v}}^T \vec{v}) \Rightarrow \underline{\lambda = \bar{\lambda}}$  ( $\bar{\vec{v}}^T \vec{v} = \sum_{i=1}^n \|v_i\|^2 \neq 0$ ) //

$\rightarrow$  E-vectors must also be real ( $\lambda I - A = 0 \rightarrow \vec{v}$  can't be complex)

② Apply Schur Decomposition:

$$U^T A U = T \rightarrow T^T = U^T A^T (U^T)^T = U^T A U.$$

$T$  is also symmetric.  $T = T^T$ . implies  $T$  is diagonal.

$$\textcircled{3} U^T A U = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix} \rightarrow \cancel{U^T A U} = U \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$$

$$A[\vec{u}_1 \dots \vec{u}_n] = [\vec{u}_1 \dots \vec{u}_n] \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix} = \lambda_1 \vec{u}_1 + \dots + \lambda_n \vec{u}_n$$

$\rightarrow A\vec{u}_i = \lambda_i \vec{u}_i \rightarrow$  columns of orthogonal matrix  $U$  obtained from upper-triangularization are orthonormal basis for  $\mathbb{R}^n$ .

# SVD

Once we learn SVD, we will be able to:

1) Perform "Principle Component Analysis" (PCA), application of SVD in statistics to find informative directions in a dataset

2) Find "minimum norm (energy)" solutions for  $\underline{C}\vec{w} = \vec{z}$  given

where  $C$  is a wide matrix  $\rightarrow$  nontrivial nullspace

if a solution  $\vec{w}_0$  exists, then there are infinitely many others;

$\vec{w}_0 + \vec{n}$ ,  $\vec{n} \in \text{null}(C)$  is another solution. One way to select  $\vec{w}$  is

to pick one with the least norm,  $\|\vec{w}\|$ .

Why might we want to minimize the norm?

Consider a controllable system:  $\vec{x}[i+1] = A\vec{x}[i] + B u[i]$ .

Suppose we want to reach  $\vec{x}_{\text{target}}$  at timestamp  $l$  from  $\vec{x}[0]$ .

Then  $u[0] \dots u[l-1]$  must be selected such that:

$$\underbrace{[A^{l-1}B, \dots, AB, B]}_{C_l} \begin{bmatrix} u[0] \\ \vdots \\ u[l-1] \end{bmatrix} = \underbrace{\vec{x}_{\text{target}} - A^l \vec{x}[0]}_{\vec{z} \in \mathbb{R}^n}$$

By controllability,  $\text{columnspace}(C_l) = \mathbb{R}^n$ .  $l \geq n$ , so  $\vec{w}$  exists. But if

$l > n$ ,  $C_l$  is a wide matrix  $\rightarrow \vec{w}$  has infinitely many solutions.

Minimum norm solution is a good choice b/c  $\|\vec{w}\| = \sqrt{u[0]^2 + \dots + u[l-1]^2}$  (interpret as "control energy")

ex) longitudinal motion of car:  $\frac{d}{dt} p(t) = v(t)$ ,  $\frac{d}{dt} v(t) = \frac{1}{RM} u(t)$

$\rightarrow \begin{bmatrix} p_d[t+\Delta] \\ v_d[t+\Delta] \end{bmatrix} = \begin{bmatrix} 1 & \Delta \\ 0 & 1 \end{bmatrix} \begin{bmatrix} p_d[t] \\ v_d[t] \end{bmatrix} + \begin{bmatrix} \frac{\Delta^2}{2RM} \\ \frac{\Delta}{RM} \end{bmatrix} u_d[t]$ . Controllable? i.e. are B & AB lin. indep.?

$B = \frac{\Delta}{RM} \begin{bmatrix} \frac{\Delta}{2} \\ 1 \end{bmatrix}$ ,  $AB = \frac{\Delta}{RM} \begin{bmatrix} \frac{3}{2}\Delta \\ 1 \end{bmatrix} \rightarrow$  Yes, linearly independent  $\rightarrow$  Controllable

Suppose  $\vec{x}[0] = \begin{bmatrix} p_d[0] \\ v_d[0] \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ .  $\vec{x}_{\text{target}} = \begin{bmatrix} p_t \\ 0 \end{bmatrix} = [A^{l-1}B, \dots, AB, B] \begin{bmatrix} u_{\Delta}[0] \\ \vdots \\ u_{\Delta}[l-1] \end{bmatrix}$ .

In theory, can find solution with  $l=2 \rightarrow \begin{bmatrix} p_t \\ 0 \end{bmatrix} = [AB, B] \begin{bmatrix} u_{\Delta}[0] \\ u_{\Delta}[1] \end{bmatrix}$ .

$$\begin{bmatrix} u_{\Delta}[0] \\ u_{\Delta}[1] \end{bmatrix} = [AB, B]^{-1} \begin{bmatrix} p_t \\ 0 \end{bmatrix} \xrightarrow[\text{algebra}]{\text{skip}} \begin{bmatrix} u_{\Delta}[0] \\ u_{\Delta}[1] \end{bmatrix} = \frac{RM}{\Delta^2} p_{\text{target}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

Assume:  $RM = 5000 \text{ kg}\cdot\text{m}$  ( $R \approx 0.3 \text{ m}$ ,  $M \approx 1600 \text{ kg}$ ),  $\Delta = 0.1 \text{ s}$ ,  $p_{\text{target}} = 1000 \text{ m}$ .

$\rightarrow \begin{bmatrix} u_{\Delta}[0] \\ u_{\Delta}[1] \end{bmatrix} = 5 \times 10^8 \begin{bmatrix} 1 \\ -1 \end{bmatrix} \text{ [kg} \frac{\text{m}^2}{\text{s}^2}\text{], [N}\cdot\text{m]}. \rightarrow$  impossible to implement!

More reasonable:  $l = 1200$  ( $l\Delta = 120 \text{ s} = 2 \text{ min}$ )

$\begin{bmatrix} p_t \\ 0 \end{bmatrix} = \underbrace{[A^{1199}B, \dots, AB, B]}_{\text{C}_{1200}} \begin{bmatrix} u_{\Delta}[0] \\ \vdots \\ u_{\Delta}[1199] \end{bmatrix} \rightarrow$  minimum norm solution gives

reasonable torque magnitudes

SVD: What is the rank of matrix  $\vec{u}\vec{v}^T$ ,  $\vec{u} \neq \vec{v} \neq 0$  (column  $\times$  row)?  $\rightarrow 1$ .

$$\vec{u}\vec{v}^T = \vec{u} [v_1 \ v_2 \ \dots] = [v_1\vec{u} \ v_2\vec{u} \ \dots] \rightarrow \text{col}(\vec{u}\vec{v}^T) = \text{span}(\vec{u})$$

SVD separates a rank  $r$  matrix  $A \in \mathbb{R}^{m \times n}$  into a sum of rank 1 matrices, each written as outer products.

Specifically, we can find:

1) Orthonormal vectors  $\vec{u}_1, \dots, \vec{u}_r \in \mathbb{R}^m$ ,  $\vec{v}_1, \dots, \vec{v}_r \in \mathbb{R}^n$

2) Real, positive numbers  $\sigma_1, \dots, \sigma_r$  (singular values of  $A$ ) s.t.

$A = \sigma_1 \vec{u}_1 \vec{v}_1^T + \dots + \sigma_r \vec{u}_r \vec{v}_r^T$ . By convention, singular values are put in decreasing order ( $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$ ).

This is the outer product form of SVD.

Compact form of SVD:  $A = [\vec{u}_1, \dots, \vec{u}_r] \begin{bmatrix} \sigma_1 & & 0 \\ & \ddots & \\ 0 & & \sigma_r \end{bmatrix} \begin{bmatrix} \vec{v}_1^T \\ \vec{v}_r^T \end{bmatrix} \rightarrow V_r^T$

$U_r \in \mathbb{R}^{m \times r}$ ,  $V_r^T \in \mathbb{R}^{r \times n}$ , and  $U_r$  &  $V_r$  have orthonormal columns.

$$A_{(j,k)} = \sum_{i=1}^r \overbrace{U_{(j,i)}}^{(\vec{u}_i)_j} \cdot \sigma_i \cdot \overbrace{V_{(i,k)}^T}^{\rightarrow V_{(k,i)} = (\vec{v}_i)_k} = \sum_{i=1}^r \sigma_i (\vec{u}_i)_j (\vec{v}_i)_k$$

$\rightarrow$  This matches the  $(j,k)$ th entry in the outer product form.

$$\text{ex1) } A = \begin{bmatrix} 4 & 4 \\ 3 & 3 \end{bmatrix}, \text{rank}(A) = \underline{r=1} \rightarrow A = \sigma_1 \vec{u}_1 \vec{v}_1^T = \begin{bmatrix} 4 \\ 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}$$

$$= 5 \begin{bmatrix} 4/5 \\ 3/5 \end{bmatrix} \cdot \sqrt{2} \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} = 5\sqrt{2} \begin{bmatrix} 4/5 \\ 3/5 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \rightarrow \sigma_1 = 5\sqrt{2}, \vec{u}_1 = \begin{bmatrix} 4/5 \\ 3/5 \end{bmatrix}, \vec{v}_1 = \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$

If we change signs of  $\vec{u}_1$  and  $\vec{v}_1$ , length & outer product are same.

→ another SVD

How to generalize to  $\leq 2$  ranks? Use values & vectors of

$$A^T A \quad (A \in \mathbb{R}^{m \times n} \rightarrow A^T A \in \mathbb{R}^{n \times n})$$

Some facts about  $A^T A$ :

①  $A^T A$  has real values/vectors  $(\lambda_i, \vec{v}_i)$ ,  $i=1, \dots, n$

Proof (Spectral Theorem):  $A^T A$  is symmetric ( $(A^T A)^T = A^T (A^T)^T = A^T A$ )

② Values of  $A^T A$  are non-negative.

$$\text{Proof: } A^T A \vec{v}_i = \lambda_i \vec{v}_i \xrightarrow{\vec{v}_i^T} \vec{v}_i^T A^T A \vec{v}_i = \lambda_i \vec{v}_i^T \vec{v}_i = \lambda_i \|\vec{v}_i\|^2$$

$$\rightarrow (A \vec{v}_i)^T (A \vec{v}_i) = \|A \vec{v}_i\|^2 \rightarrow \lambda_i = \frac{\|A \vec{v}_i\|^2}{\|\vec{v}_i\|^2} \geq 0$$

③ If  $\text{rank}(A) = r$ , then  $r$  values of  $A^T A$  are strictly positive

Proof: first, note that  $\text{null}(A) = \text{null}(A^T A)$ .

$$\text{i) } \text{null}(A) \subseteq \text{null}(A^T A): A \vec{v} = \vec{0} \rightarrow A^T A \vec{v} = A^T \vec{0} = \vec{0} \quad \begin{matrix} A \vec{v} = \vec{0} \\ \uparrow \end{matrix}$$

$$\text{ii) } \text{null}(A^T A) \subseteq \text{null}(A): A^T A \vec{v} = \vec{0} \xrightarrow{\vec{v}^T} \vec{v}^T A^T A \vec{v} = (A \vec{v})^T (A \vec{v}) = \|A \vec{v}\|^2 = 0$$

$$\Rightarrow \text{null}(A) = \text{null}(A^T A).$$

$$\text{rank}(A) = r \rightarrow \overset{\text{rank-nullity theorem}}{\dim(\text{null}(A)) = n - r = \dim(\text{null}(A^T A))}.$$

$A^T A$  is  $n \times n$ , has  $n - r$  dim. null space. Elements of  $\text{null}(A^T A)$  are  $e$  vectors of  $A^T A$  (for  $e$  values of 0 repeated  $(n - r)$  times)

② claims  $e$  values are non-negative +  $(n - r)$   $e$  values are zero

$\rightarrow$  remaining  $r$   $e$  values are positive. //

SVD Procedure for  $A \in \mathbb{R}^{m \times n}$ ,  $\text{rank}(A) = r$  (Using  $A^T A$ ):

1) Find orthogonal matrix  $V$  diagonalizing  $A^T A$

( $V$  exists by Spectral Theorem)

$$\rightarrow V^T (A^T A) V = \begin{bmatrix} \lambda_1 & & & 0 \\ & \lambda_2 & & \\ & & \ddots & \\ 0 & & & 0 \end{bmatrix}_{n \times n} \quad (\lambda_1, \dots, \lambda_r \text{ are values of } A^T A)$$

make sure that  $e$  values are in decreasing order ( $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_r > 0$ )

2) For  $i = 1, \dots, r$ , pick the  $i$ th column  $\vec{v}_i$  of  $V$  (e vector of  $A^T A$  for  $\lambda_i$ )

and let  $\underline{\sigma_i} = \sqrt{\lambda_i}^*$ ,  $\underline{u_i} = \frac{1}{\sigma_i} A \vec{v}_i^*$  ]

$$\text{ex2) } A = \begin{bmatrix} 4 & 4 \\ -3 & 3 \end{bmatrix}, \text{rank}(A) = r = 2 \quad A^T A = \begin{bmatrix} 4 & -3 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} 4 & 4 \\ -3 & 3 \end{bmatrix} = \begin{bmatrix} 25 & 7 \\ 7 & 25 \end{bmatrix} \begin{matrix} 32, 18 \\ \nearrow \end{matrix}$$

$$\lambda I - A = \begin{bmatrix} \lambda - 25 & -7 \\ -7 & \lambda - 25 \end{bmatrix} \rightarrow \det(\lambda I - A) = (\lambda - 25)^2 - 7^2 = 0 \rightarrow \lambda - 25 = \pm 7 \rightarrow \lambda_{1,2} = 25 \pm 7$$

$$\lambda_1 = 32, \lambda_2 = 18 \quad \lambda_1 I - A^T A = \begin{bmatrix} 7 & -7 \\ -7 & 7 \end{bmatrix}, \lambda_2 I - A^T A = \begin{bmatrix} -1 & -7 \\ -7 & -7 \end{bmatrix}$$

$$\vec{v}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \vec{v}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\textcircled{2} \quad \underline{\sigma}_1 = \sqrt{\lambda_1} = \sqrt{32} = 4\sqrt{2}, \underline{u}_1 = \frac{1}{4\sqrt{2}} A \vec{v}_1 = \frac{1}{4\sqrt{2}} \frac{1}{\sqrt{2}} \begin{bmatrix} 8 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\underline{\sigma}_2 = \sqrt{\lambda_2} = \sqrt{18} = 3\sqrt{2}, \underline{u}_2 = \frac{1}{3\sqrt{2}} \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ -6 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

$$\Rightarrow A = \underbrace{4\sqrt{2}}_{\sigma_1} \underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}_{\underline{u}_1} \underbrace{\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}}_{\underline{v}_1^T} + \underbrace{3\sqrt{2}}_{\sigma_2} \underbrace{\begin{bmatrix} 0 \\ -1 \end{bmatrix}}_{\underline{u}_2} \underbrace{\begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix}}_{\underline{v}_2^T}$$

Why does this procedure work? (Justification)

i.e. do  $\vec{v}_i, \vec{u}_i, \sigma_i$  from procedure satisfy the following:

$$\bullet \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T = A,$$

- $\vec{u}_1 \dots \vec{u}_r$  are orthonormal,
  - $\vec{v}_1 \dots \vec{v}_r$  are orthonormal,  $\rightarrow$  trivial by construction of  $V$  (step ①)
  - $\sigma_1 \dots \sigma_r$  are real & positive  $\rightarrow \sigma_i = \sqrt{\lambda_i}, \lambda_i$  are real and positive  $\rightarrow \sigma_i > 0$
- $$\rightarrow \vec{u}_i^T \vec{u}_j = \begin{cases} 1 & (i=j) \\ 0 & (i \neq j) \end{cases} \quad ? \quad \vec{u}_i^T \vec{u}_j = \left( \frac{1}{\sigma_i} A \vec{v}_i \right)^T \left( \frac{1}{\sigma_j} A \vec{v}_j \right) = \frac{1}{\sigma_i \sigma_j} \vec{v}_i^T A^T A \vec{v}_j$$
- $$= \frac{\lambda_j}{\sigma_i \sigma_j} \vec{v}_i^T \vec{v}_j = \begin{cases} \frac{\lambda_j}{\sigma_i \sigma_j} & (i=j) \\ 0 & (i \neq j) \end{cases}, \text{ if } i=j, \sigma_i \sigma_j = \sqrt{\lambda_j^2} = \lambda_j$$
- $$\Rightarrow \vec{u}_i^T \vec{u}_j = \begin{cases} 1 & (i=j) \\ 0 & (i \neq j) \end{cases} //$$



Proof of  $(\sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T = A)$ :

$$\vec{u}_i \vec{v}_i^T = \left(\frac{1}{\sigma_i} A \vec{v}_i\right) \vec{v}_i^T = \frac{1}{\sigma_i} A \vec{v}_i \vec{v}_i^T \rightarrow \sum_{i=1}^r A \vec{v}_i \vec{v}_i^T = A?$$

recall  $V$  orthogonal  $\rightarrow V^T V = \underbrace{V V^T}_{= I} = I \rightarrow [\vec{v}_1 \dots \vec{v}_n] \begin{bmatrix} \vec{v}_1^T \\ \vdots \\ \vec{v}_n^T \end{bmatrix} = \sum_{i=1}^n V V^T = I$

for  $i > r$ ,  $\vec{v}_i$  is evector of  $A^T A$  corresponding to a zero evalue

$$\rightarrow A \vec{v}_i = 0 \rightarrow A \vec{v}_i \vec{v}_i^T = 0 \quad (r+1 < i \leq n)$$

$$\rightarrow \sum_{i=r+1}^n A \vec{v}_i \vec{v}_i^T = 0, \quad A \sum_{i=1}^r \vec{v}_i \vec{v}_i^T = A$$

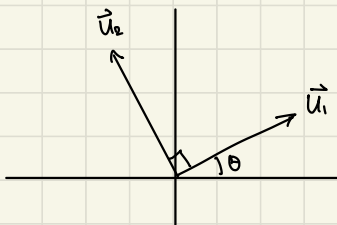
$$\Rightarrow A \sum_{i=1}^r \vec{v}_i \vec{v}_i^T = A \quad \parallel$$

ex3)  $A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \rightarrow \lambda_{1,2} = 1, -1, A^T A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \rightarrow \sigma_1 = \sigma_2 = 1$  for  $A$

$A A^T = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$   $U = I$  works for step 1  $\rightarrow \lambda_1 = \lambda_2 = 1$

$\vec{v}_1 = A^T \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$ . Since  $A A^T = I$ , any orthonormal  $(\vec{u}_1, \vec{u}_2)$

will work.  $\vec{u}_1 = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}, \vec{u}_2 = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix}$ .  $\rightarrow$  This is more general.



$$\vec{v}_1 = A^T \vec{u}_1 = \begin{bmatrix} \cos \theta \\ -\sin \theta \end{bmatrix}, \quad \vec{v}_2 = A^T \vec{u}_2 = \begin{bmatrix} -\sin \theta \\ -\cos \theta \end{bmatrix}$$

$\rightarrow$  repeated evalues are another source of nonuniqueness.

$AA^T \in \mathbb{R}^{m \times m}$  has same claims for  $A^T A$ ; real positive  $r$  # of values, remaining  $(m-r)$  are zero.

① Find orthogonal matrix  $U$  st.  $U \in \mathbb{R}^{m \times m}$  diagonalizes  $A^T A$

$$U^T A A^T U = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_r & & \\ & & & 0 & \\ & & & & \ddots & \\ & & & & & 0 \end{bmatrix}_{m \times m}$$

② For each  $i = 1, \dots, r$ , take  $i$ -th column  $\vec{u}_i$  of  $U$  ( $A \vec{u}_i = \lambda_i \vec{u}_i$ )

$$\text{Let } \sigma[i] = \sqrt{\lambda_i}, \vec{v}_i = \frac{1}{\sigma_i} A^T \vec{u}_i$$

$$\text{ex) } A = \begin{bmatrix} 4 & 4 \\ -3 & 3 \end{bmatrix}, A^T = \begin{bmatrix} 4 & -3 \\ 4 & 3 \end{bmatrix} \rightarrow A A^T = \begin{bmatrix} 32 & 0 \\ 0 & 18 \end{bmatrix}$$

$$\text{Choose } \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{u}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \rightarrow \lambda_1 = 32, \lambda_2 = 18$$

$$\rightarrow \sigma_1 = 4\sqrt{2}, \sigma_2 = 3\sqrt{2} \rightarrow \vec{v}_1 = \frac{1}{\sigma_1} A^T \vec{u}_1 + \frac{1}{4\sqrt{2}} \begin{bmatrix} 4 \\ 4 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\vec{v}_2 = \frac{1}{\sigma_2} A^T \vec{u}_2 = \frac{1}{3\sqrt{2}} \begin{bmatrix} -3 \\ 3 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \rightarrow \vec{u}_2 = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \vec{v}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

Full SVD:  $A = \underbrace{\begin{bmatrix} \vec{u}_1 & \dots & \vec{u}_r \end{bmatrix}}_{U_r, m \times r} \underbrace{\begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}}_{\Sigma_r, r \times r} \underbrace{\begin{bmatrix} \vec{u}_1^T \\ \vdots \\ \vec{u}_r^T \end{bmatrix}}_{V_r^T, r \times n} \rightarrow \text{make complete } \vec{u}_1 \dots \vec{u}_r \text{ in an orthonormal basis } \in \mathbb{R}^m \text{ with } \vec{u}_{r+1} \dots \vec{u}_m, \text{ same for } \vec{v}$

$\rightarrow \begin{bmatrix} \vec{u}_1 & \dots & \vec{u}_r & \vec{u}_{r+1} & \dots & \vec{u}_m \end{bmatrix}_{m \times m} \begin{bmatrix} \sigma_1 & & & & \\ & \ddots & & & \\ & & \sigma_r & & \\ & & & \ddots & \\ & & & & 0_{(m-r) \times (m-r)} \end{bmatrix}_{m \times n} \begin{bmatrix} \vec{v}_1 \\ \vdots \\ \vec{v}_r \\ \vec{v}_{r+1} \\ \vdots \\ \vec{v}_n \end{bmatrix}_{n \times n} \rightarrow \begin{matrix} V_r^T \\ V^T \rightarrow \text{orthogonal} \\ V_{n-r}^T \end{matrix} \rightarrow A = U \Sigma V^T$

$U \rightarrow \text{orthogonal}$

Notes:

- ① If  $A$  is wide and full row rank ( $n > m = r$ ),  $\Sigma = \begin{bmatrix} \Sigma_r & 0_{r \times (n-r)} \end{bmatrix}$
- If  $A$  is tall and full column rank,  $\Sigma = \begin{bmatrix} \Sigma_r \\ 0_{(m-r) \times r} \end{bmatrix}$
- If  $A$  is square and full rank,  $\Sigma = \Sigma_n$

- ②  $\vec{v}_{r+1} \dots \vec{v}_n$  are eivectors of  $A^T A$  corresponding to 0 values (orthonormal basis for  $\text{Null}(A^T A) = \text{null}(A)$ )
- $\vec{u}_{r+1} \dots \vec{u}_m$  are eivectors for 0 values of  $A A^T$ . Therefore, an orthonormal basis for  $\text{Null}(A A^T) = \text{null}(A^T)$
- $\rightarrow \text{Col}(V_{n-r}) = \text{Null}(A), \text{Col}(U_{m-r}) = \text{Null}(A^T)$ .
- Similarly,  $A \vec{x} = \sum_{i=1}^r \sigma_i \vec{u}_i \underbrace{\vec{v}_i^T \vec{x}}_{\text{scalar}} = \sum_{i=1}^r \underbrace{\sigma_i (\vec{v}_i^T \vec{x})}_{\text{scalar}} \vec{u}_i$
- $\rightarrow$  In the span of  $\vec{u}_1 \dots \vec{u}_r$ ,  $\text{Col}(A) = \text{Col}(U_r)$ .
- Similarly,  $\text{Col}(A^T) = \text{Col}(V_r)$ .

$$\text{ex.1) } A = \begin{bmatrix} 4 & 4 \\ 3 & 3 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 4 \\ 3 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \end{bmatrix} \rightarrow \sigma_1 = \sqrt{2}, \vec{u}_1 = \frac{1}{5} \begin{bmatrix} 4 \\ 3 \end{bmatrix}, \vec{v}_1^T = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \end{bmatrix}$$

$$\rightarrow \text{Put it in full SVD form: } \vec{u}_2 = \frac{1}{5} \begin{bmatrix} -3 \\ 4 \end{bmatrix}, \vec{v}_2^T = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \end{bmatrix}$$

$$\rightarrow U = [\vec{u}_1 \ \vec{u}_2] = \frac{1}{5} \begin{bmatrix} 4 & -3 \\ 3 & 4 \end{bmatrix}, V = [\vec{v}_1 \ \vec{v}_2] = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$\rightarrow A = U \begin{bmatrix} \sqrt{2} & 0 \\ 0 & 0 \end{bmatrix} V^T \rightarrow \vec{u}_1 \text{ spans } \text{Col}(A), \vec{v}_1 \text{ spans } \text{Col}(A^T).$$

$$\vec{u}_2 \text{ spans } \text{Null}(A^T), \vec{v}_2 \text{ spans } \text{Null}(A).$$

Geometric Interpretation of SVD:  $A = U \Sigma V^T$

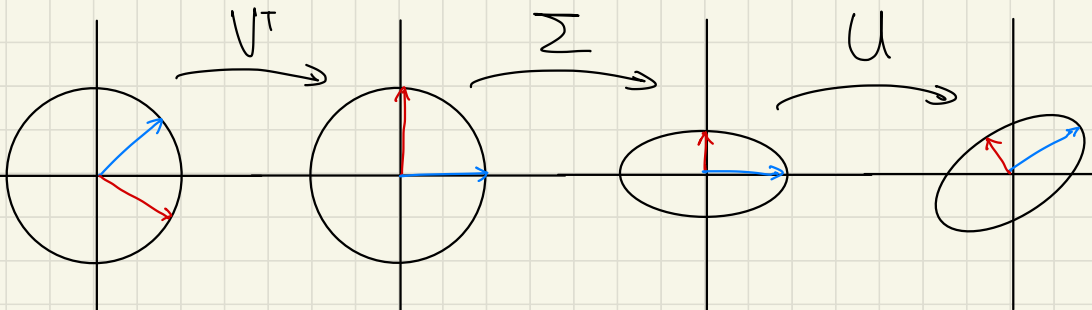
$U, V$  are orthogonal  $\rightarrow \|U\vec{x}\| = \|\vec{x}\|$  ( $\|U\vec{x}\|^2 = (U\vec{x})^T(U\vec{x}) = \vec{x}^T U^T U \vec{x} = \|\vec{x}\|^2$ )

i.e. multiplication by orthogonal matrices do not change length!

Also, multiplying a vector by  $\Sigma = \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$  stretches first entry by  $\sigma_1$ , second by  $\sigma_2$ , and so on.

$$A\vec{x} = U \Sigma V^T \vec{x}$$

$$\textcircled{1} V^T \vec{x} \quad \textcircled{2} \Sigma(V^T \vec{x}) \quad \textcircled{3} U(\Sigma V^T \vec{x})$$



$$\|A\vec{x}\| \leq \sigma_1 \|\vec{x}\|, \|A\vec{x}\| = \sigma_1 \|\vec{x}\| \text{ when } \vec{x} = \alpha \vec{v}_1$$

# Applications of SVD

Suppose  $m=n=r$  for  $A \in \mathbb{R}^{m \times n} \rightarrow A$  is invertible.

$$A = U \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_n \end{bmatrix} V^T. \quad A^{-1} = V \begin{bmatrix} \frac{1}{\sigma_1} & & \\ & \ddots & \\ & & \frac{1}{\sigma_n} \end{bmatrix} U^T. \quad (AA^{-1} = \overbrace{U \Sigma V^T V \Sigma^{-1} U^T} = I)$$

Thus, SVD makes inversion easy. Also, a "pseudo inverse" can be derived from SVD when inverse does not exist.

Define: Given  $A \in \mathbb{R}^{m \times n}$ ,  $\text{rank}(A) = r$ ,  $A = U \begin{bmatrix} \Sigma_r & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} V^T$ ,

the Moore-Penrose Pseudoinverse is given by:

$$A^\dagger = V \begin{bmatrix} \Sigma_r^{-1} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} U^T. \quad \text{Or, equivalently, } A^\dagger = V_r \Sigma_r^{-1} U_r^T = \sum_{i=1}^r \frac{1}{\sigma_i} \vec{v}_i \vec{u}_i^T.$$

$$\text{ex) } A = \begin{bmatrix} 1 \\ 2 \end{bmatrix}. \quad A = \sqrt{5} \begin{bmatrix} \frac{1}{\sqrt{5}} \\ \frac{2}{\sqrt{5}} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow A^\dagger = \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{5}} & \frac{2}{\sqrt{5}} \end{bmatrix} = \begin{bmatrix} \frac{1}{5} & \frac{2}{5} \end{bmatrix}.$$

Note: ①  $A^\dagger \in \mathbb{R}^{n \times m}$  when  $A \in \mathbb{R}^{m \times n}$ . ② Applies to any  $A \neq 0$ .

③ If  $m=n=r$ ,  $A^\dagger = V \Sigma^{-1} U^T = A^{-1}$  (as shown above).

$$\textcircled{4} AA^\dagger = (U_r \Sigma_r V_r^T)(V_r \Sigma_r^{-1} U_r^T) = U_r \Sigma_r \Sigma_r^{-1} U_r^T = U_r U_r^T = \text{proj}_{\text{Col}(A)}(\cdot)$$

$$\textcircled{5} A^\dagger A = (V_r \Sigma_r^{-1} U_r^T)(U_r \Sigma_r V_r^T) = V_r \Sigma_r^{-1} \Sigma_r V_r^T = V_r V_r^T = \text{proj}_{\text{Col}(A^T)}(\cdot)$$

$$QQ^T \vec{x} = \begin{bmatrix} \vec{q}_1 & \dots & \vec{q}_k \end{bmatrix} \begin{bmatrix} \vec{q}_1^T \vec{x} \\ \vdots \\ \vec{q}_k^T \vec{x} \end{bmatrix} = (\vec{q}_1^T \vec{x}) \vec{q}_1 + \dots + (\vec{q}_k^T \vec{x}) \vec{q}_k \rightarrow \text{projects } \vec{x} \text{ onto } \text{Col}(Q)$$

Least Squares with SVD: Want to minimize  $\|A\vec{x} - \vec{y}\|$  when  $m > n$  (tall).

Recall the minimizer  $\vec{x}_{ls}$  is s.t.  $A\vec{x}_{ls} = \text{proj}_{\text{Col}(A)} \vec{y} = U_r U_r^T \vec{y} = A A^+ \vec{y}$ .

$\rightarrow A\vec{x}_{ls} = A A^+ \vec{y} \Rightarrow \vec{x}_{ls} = A^+ \vec{y}$ . Difference to  $\vec{x}_{ls} = (A^T A)^{-1} A^T \vec{y}$ ?

It's the same b/c  $A^+ = (A^T A)^{-1} A^T$  when A has full column rank ( $r=n$ )

ex)  $A = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .  $A^T A = 5 \rightarrow A^+ = \frac{1}{5} [1 \ 2]$  (same result!) Why?

Proof: substitute SVD into  $(A^T A)^{-1} A^T = A^+$ .  $A = U_r \Sigma_r V_r^T$  ( $U_r = V$ ,  $r=n$ )

$\rightarrow (A^T A)^{-1} A^T = (V \Sigma_r^T U_r^T U_r \Sigma_r V^T)^{-1} (V \Sigma_r^T U_r^T)$  (compact form)

$= (V \Sigma_r^2 V^T)^{-1} V \Sigma_r U_r^T = V \Sigma_r^{(-2)} V^T V \Sigma_r U_r^T = V \Sigma_r^{-1} U_r^T = A^+$  //

Similarly, when A is wide and has full row rank ( $r=m$ ),

$A^+ = A^T (A A^T)^{-1}$  can be shown by derivation like above.

Minimum Norm Solution:  $m < n$  (wide matrix), so  $A\vec{x} = \vec{y}$  has infinite sol'n.

want  $\vec{x}$  with least  $\|\vec{x}\|$ . Substitute compact SVD into  $A\vec{x} = \vec{y}$ :

$U_r \Sigma_r V_r^T \vec{x} = \vec{y} \rightarrow U_r^T U_r \Sigma_r V_r^T \vec{x} = U_r^T \vec{y} \rightarrow V_r^T \vec{x} = \Sigma_r^{-1} U_r^T \vec{y}$ .

Any  $\vec{x}$  satisfying  $V_r^T \vec{x} = \Sigma_r^{-1} U_r^T \vec{y}$  is a solution to  $A\vec{x} = \vec{y}$ .

Use  $\|\vec{x}\| = \|V^T \vec{x}\| = \left\| \begin{bmatrix} V_r^T \\ V_{nr}^T \end{bmatrix} \vec{x} \right\| = \left\| \begin{bmatrix} V_r^T \vec{x} \\ V_{nr}^T \vec{x} \end{bmatrix} \right\|$ , and the top part is fixed.

Set  $V_{nr}^T \vec{x} = \vec{0}$  to minimize  $\|\vec{x}\|$ . (makes  $\vec{x}$  orth. to  $\text{Null}(A)$ )  $\rightarrow \begin{bmatrix} V_r^T \vec{x} \\ V_{nr}^T \vec{x} \end{bmatrix} = \begin{bmatrix} \Sigma_r^{-1} U_r^T \vec{y} \\ \vec{0} \end{bmatrix} = V^T \vec{x}$ .

$\rightarrow V V^T \vec{x} = V \begin{bmatrix} \Sigma_r^{-1} U_r^T \vec{y} \\ \vec{0} \end{bmatrix} \rightarrow \vec{x}_{mn} = [V_r \ V_{nr}] \begin{bmatrix} \Sigma_r^{-1} U_r^T \vec{y} \\ \vec{0} \end{bmatrix} = V_r \Sigma_r^{-1} U_r^T \vec{y} = \underline{A^+ \vec{y}}$ .

ex) controllability.  $\vec{X}_{\text{target}} - A^l \vec{X}[0] = [A^{l-1}B \dots AB \ B] \begin{bmatrix} u[0] \\ \vdots \\ u[l-1] \end{bmatrix}$

solution exists by controllability. Use  $\vec{u}_{\text{MN}} = A^T (AA^T)^{-1} \vec{y}$ .

$$\begin{bmatrix} u[0] \\ \vdots \\ u[l-1] \end{bmatrix}_{\text{MN}} = C_L^T (C_L C_L^T)^{-1} (\vec{X}_{\text{target}} - A^l \vec{X}[0])$$

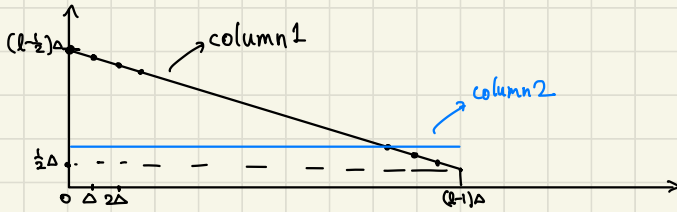
For the vehicle control example:  $A = \begin{bmatrix} 1 & \Delta \\ 0 & 1 \end{bmatrix}$ ,  $B = \frac{\Delta}{RM} \begin{bmatrix} \frac{\Delta}{2} \\ 1 \end{bmatrix}$ .

$$AB = \frac{\Delta}{RM} \begin{bmatrix} \frac{3}{2}\Delta \\ 1 \end{bmatrix}, A^2B = \frac{\Delta}{RM} \begin{bmatrix} \frac{5}{2}\Delta \\ 1 \end{bmatrix} \dots A^{l-1}B = \begin{bmatrix} (l-\frac{1}{2})\Delta \\ 1 \end{bmatrix}$$

$$C_L = \frac{\Delta}{RM} \begin{bmatrix} (l-\frac{1}{2})\Delta & \frac{3}{2}\Delta & \frac{1}{2}\Delta \\ 1 & 1 & 1 \end{bmatrix}, \vec{X}[0] = \vec{0}, \vec{X}_{\text{target}} = \begin{bmatrix} 1000 \\ 1 \end{bmatrix}, \Delta = 0.1s, RM = 5000.$$

$$\vec{u}_{\text{MN}} = \frac{\Delta}{RM} \begin{bmatrix} (l-\frac{1}{2})\Delta \\ \vdots \\ \frac{1}{2}\Delta \end{bmatrix} \begin{bmatrix} (2 \times 1) \\ \vdots \\ 1 \end{bmatrix} (C_L C_L^T)^{-1} \begin{bmatrix} 1000 \\ 0 \end{bmatrix} \rightarrow \text{weighted sum of columns of } C_L^T \text{ (rows of } C_L)$$

$\Rightarrow$  Min. norm control sequence is a linear combination of two sequences.



Low Rank Approximation: Given a high-rank matrix  $A \in \mathbb{R}^{m \times n}$ ,  $r \simeq \min(m, n)$ ,

can we find an approximation for  $A$  with rank  $l \ll \min(m, n)$ ?

$$\text{SVD (in outer product form)} \rightarrow A = \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T = \underbrace{\sum_{i=1}^l \sigma_i \vec{u}_i \vec{v}_i^T}_{=: A_l} + \sum_{i=l+1}^r \sigma_i \vec{u}_i \vec{v}_i^T \approx 0$$

Note:  $A_l$  in outer product form has far fewer entries to store than  $A$ .

ex)  $A \in \mathbb{R}^{1000 \times 1000}$ ,  $A$  has  $10^6$  entries.  $A_l$  has  $(1000 + 1000)l$  entries.

Also, in many datasets, a few singular values are dominant & rest are small.

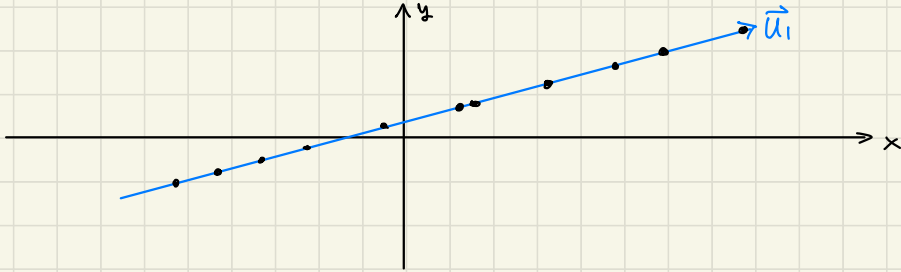
Therefore, there is not much loss when truncated.

Eckart-Young Theorem states that SVD truncation produces the rank  $l$  matrix with the least deviation from original  $A$ , as measured by Frobenius Norm:  $\min_{B \in \mathbb{R}^{m \times n}} \|A - B\|_F$  s.t.  $\text{rank}(B) = l$ ,  $A_l$  above solves the optimization problem.



# Principal Component Analysis (PCA):

Suppose  $A$  has  $m=2$  rows and many more columns,  $n \gg 2$ . If  $r=1$ , what does the scatterplot of columns of  $A$  look like?

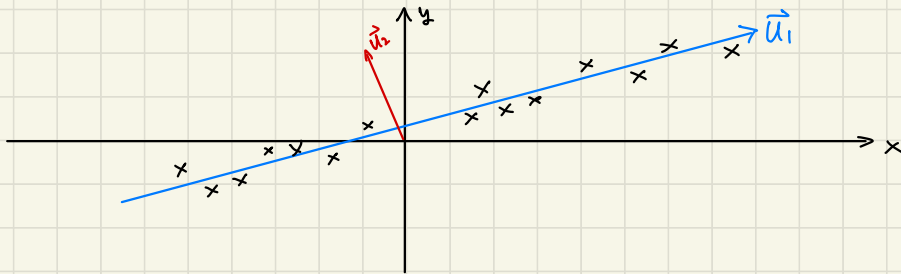


$$A = \sigma_1 \vec{u}_1 \vec{v}_1^T \rightarrow \vec{a}_i = (\sigma_1 \vec{v}_1^T(c_i)) \vec{u}_1, \vec{a}_i = (\sigma_1 \vec{v}_1^T(c_i)) \vec{u}_1.$$

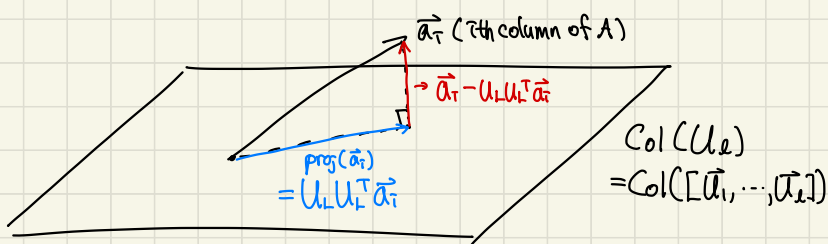
What if  $r=2$ , but  $\sigma_1 \gg \sigma_2$ ?  $A = \sigma_1 \vec{u}_1 \vec{v}_1^T + \sigma_2 \vec{u}_2 \vec{v}_2^T$ .

$$\vec{a}_i = \underbrace{\sigma_1 \vec{v}_1^T(c_i)} \vec{u}_1 + \underbrace{\sigma_2 \vec{v}_2^T(c_i)} \vec{u}_2. \vec{v}_1^T(c_i) \text{ and } \vec{v}_2^T(c_i) \text{ are generally in the same range.}$$

However,  $\sigma_1 \vec{v}_1^T(c_i) \gg \sigma_2 \vec{v}_2^T(c_i)$  since  $\sigma_1 \gg \sigma_2$ .



For a general matrix with  $l$  dominant singular values, we expect the scatterplot of columns to cluster around the subspace spanned by  $\{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_l\}$ .

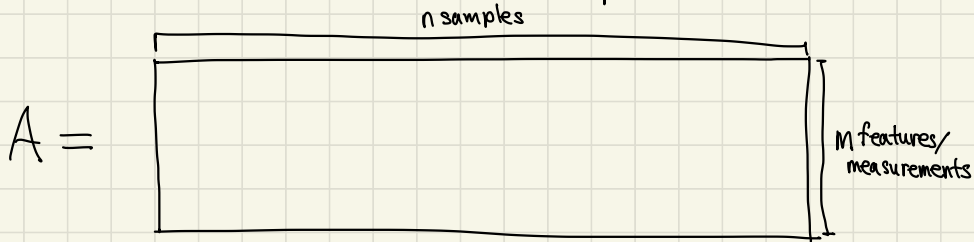


Distance to subspace  $(U_k)$  is  $\|\vec{a}_i - U_k U_k^T \vec{a}_i\|$ .

Use sum of squared distance as a measure of closeness to sub  $(U_k)$ :

$\sum_{i=1}^n \|\vec{a}_i - U_k U_k^T \vec{a}_i\|^2$ . By Theorem 4 in Note 17, if we pick another matrix  $W$  with  $k$  orthonormal columns,  $\sum_{i=1}^n \|\vec{a}_i - W W^T \vec{a}_i\|^2 \geq \sum_{i=1}^n \|\vec{a}_i - U_k U_k^T \vec{a}_i\|^2$ .

PCA - when  $A$  is a collection of data points,



(e.g.  $n = 1000$  16B students,  $m =$  Hw scores)

the vectors  $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_r$  in SVD are called "principal components of  $A$ ".

Thus, PCA shows directions of dominant values in datasets. The first few give a lower dimension representation of data. Eigenvectors of  $m \times m (A A^T)$  are the principal components, ordered by  $\lambda_i = \sigma_i^2, \dots$ .

Subtract from each row the average of it. Then,

$(\frac{1}{n-1} A A^T)$  is the covariance matrix.  $\frac{1}{n-1} A A^T = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$   $a, d$  are  $(\text{stdev})^2$ .

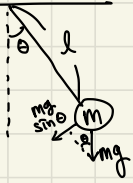
# Linearization

Nonlinear Systems:  $\frac{d}{dt} \vec{x}(t) = \vec{f}(\vec{x}(t), \vec{u}(t))$ ,  $\vec{x}[i+1] = \vec{f}(\vec{x}[i], \vec{u}[i])$

where  $\vec{f}: \mathbb{R}^n \times \mathbb{R}^m \rightarrow \mathbb{R}^n$  is a vector-valued functions of  $\vec{x} \in \mathbb{R}^n$ ,  $\vec{u} \in \mathbb{R}^m$ .

Linear systems are a special case s.t.  $\vec{f}(\vec{x}, \vec{u}) = A\vec{x} + B\vec{u}$ .

ex1) Pendulum model:  $m l \frac{d^2\theta}{dt^2} = -mg \sin\theta - k l \frac{d\theta}{dt}$ .  $x_1 = \theta(t)$ ,  $x_2 = \omega(t)$ .



$$\text{Let } \vec{x}(t) = \begin{bmatrix} \theta(t) \\ \omega(t) \end{bmatrix} \text{ where } \omega(t) = \frac{d\theta}{dt} \rightarrow \frac{d\vec{x}(t)}{dt} = \begin{bmatrix} \frac{d\theta}{dt} \\ \frac{d\omega}{dt} \end{bmatrix} = \begin{bmatrix} \omega(t) \\ \frac{d^2\theta}{dt^2}(t) \end{bmatrix}$$
$$= \begin{bmatrix} \omega(t) \\ -\frac{k}{l}\omega - \frac{g}{l}\sin\theta \end{bmatrix} = \begin{bmatrix} x_2(t) \\ -\frac{k}{l}x_2(t) - \frac{g}{l}\sin(x_1(t)) \end{bmatrix} = \vec{f}(\vec{x}(t))$$

Equilibrium (Operating) Points: For a continuous system with no input,

$\frac{d}{dt} \vec{x}(t) = \vec{f}_c(\vec{x}(t))$ , the solutions of  $\vec{f}_c(\vec{x}) = 0$  are eq. points. \*

If  $\vec{x}_*$  is an equilibrium, then  $\vec{x}(t) = \vec{x}_*$  is a solution of diff. eq.

with condition  $\vec{x}(0) = \vec{x}_*$  ( $\frac{d}{dt} \vec{x}(t) = 0 \rightarrow \vec{x}(t) = C \rightarrow \vec{x}(t) = \vec{x}_*$ ).

Pendulum:  $\vec{f}(x) = \begin{bmatrix} x_2 \\ -\frac{k}{m}x_2 - \frac{g}{l}\sin(x_1) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \underline{x_2 = 0, x_1 = 0, \pi} \rightarrow$  two eq. points

$(x_1, x_2) = (0, 0)$  (downward pointing),  $(x_1, x_2) = (\pi, 0)$  (upward pointing).

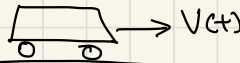
Discrete Time Equilibria:  $\vec{x}[i+1] = \vec{f}_d(\vec{x}[i])$ .  $\vec{x}_*$  is an equilibrium if \*

$\vec{f}_d(\vec{x}_*) = \vec{x}_* \rightarrow \vec{x}[i] = \vec{x}_*$  is a solution of diff. eq.  $\rightarrow \vec{x}_* = \vec{f}_d(\vec{x}_*)$

Systems with inputs:  $\frac{d}{dt} \vec{x}(t) = f_c(\vec{x}(t), \vec{u}(t))$ .  $(\vec{x}^*, \vec{u}^*)$  is an "operating point" of system if  $f_c(\vec{x}^*, \vec{u}^*) = 0$ .

Discrete time:  $(\vec{x}_*^T[i], \vec{u}_*^T[i])$  is an "operating point" for  $\vec{x}_*^T[i+1] = f_d(\vec{x}_*^T[i], \vec{u}_*^T[i])$  if  $f_d(\vec{x}_*^T, \vec{u}_*^T) = \vec{x}_*^T$ .

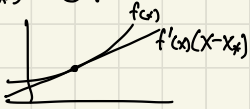
If we apply constant input  $\vec{u}(t) = \vec{u}_*$  then  $\vec{x}(t) = \vec{x}_*$  is a solution with  $\vec{x}(0) = \vec{x}_*$

ex2) Vehicle:   $M \frac{dv(t)}{dt} = -\beta v^2(t) + \frac{1}{R} u(t)$ .

$X = V$  is state,  $f(x, u) = -\frac{\beta}{M} x^2 + \frac{1}{RM} u$ .  $(x_*, u_*)$  is an operating point if  $-\frac{\beta}{M} x_*^2 + \frac{1}{RM} u_* = 0 \rightarrow u_* = \beta R x_*^2$  (want speed  $x_*$ , must apply torque  $u_*$ .)

Linearization: linear approximation of nonlinear model around operating point.

Easy when  $x \in \mathbb{R}$ : 1) No input  $\rightarrow \frac{d}{dt} x(t) = f(x(t))$ ,  $f(x_*) = 0$ .

Taylor approximation:  $f(x) \approx f(x_*) + f'(x_*)(x - x_*)$  

Define  $\delta x(t) = x(t) - x^*$ .  $\frac{d}{dt} \delta x(t) = \frac{d}{dt} (x(t) - x_*) = \frac{d}{dt} x(t) \approx f'(x_*) \delta x(t)$

Linearized model:  $\frac{d}{dt} \delta x(t) = \overbrace{f'(x^*)}^{\lambda} \delta x(t)$

2) with input  $u \in \mathbb{R}$ :  $\frac{d}{dt} \vec{x}(t) = \vec{f}(\vec{x}(t), u(t))$ ,  $\vec{f}(\vec{x}_*(t), u_*(t)) = 0$ .

$$f(x, y) \approx f(x_*, y_*) + \underbrace{\frac{\partial f}{\partial x}(x_*, u_*)}_{\lambda} (x - x_*) + \underbrace{\frac{\partial f}{\partial y}(x_*, y_*)}_{b} (y - y_*)$$

$$\frac{d}{dt} \delta x(t) = \frac{d}{dt} x_*(t) = \lambda \delta x(t) + b \delta u(t). \quad *$$

ex2)  $f(x, u) = -\frac{\beta}{m} x^2 - \frac{1}{Rm} u$ .  $\frac{\partial f}{\partial x} = -2 \frac{\beta x}{m}$ .  $\frac{\partial f}{\partial u} = -\frac{1}{Rm}$ .  $\lambda = \frac{-2\beta x^*}{m}$ ,  $b = -\frac{1}{Rm}$ .

$u_* = \beta R x_*^2$ . Assume  $\delta u = 0$  ( $u(t) = u^*$ ).  $\frac{d}{dt} \delta x(t) = \lambda \delta x(t)$ .

$\rightarrow \delta x(t) = e^{\lambda t} \delta x(0)$ .  $\lambda < 0$  above, so  $\delta x(t) \rightarrow 0$ , i.e.  $x(t) \rightarrow x_*$ .

If  $\lambda < 0$  is not negative enough (slow convergence to  $x_*$ ),

apply feedback -  $\delta u(t) = k \delta x(t)$ .

Closed-loop system:  $\frac{d}{dt} \delta x(t) = (\lambda + bk) \delta x(t)$ . Chooses  $k$  value to

make  $(\lambda + bk)$  as negative as we want  $\rightarrow \delta x(t) = e^{(\lambda + bk)t} \delta x(0)$ .

$$u(t) = u^* + \delta u(t) = \beta R x_*^2 + k \delta x(t) = \beta R x_*^2 + k(x(t) - x_*)$$

Next, assume  $\vec{x} \in \mathbb{R}^2$ ,  $u \in \mathbb{R}$ ,  $\vec{f}(\vec{x}, u) \in \mathbb{R}^2$ .  $\vec{f}(\vec{x}, u) = \begin{bmatrix} f_1(x_1, x_2, u) \\ f_2(x_1, x_2, u) \end{bmatrix}$ .

$$f_i(x_1, x_2, u) = f_i(x_{1*}, x_{2*}, u_*) + \frac{\partial f_i}{\partial x_1(x_*, u_*)} (x_1 - x_{1*}) + \frac{\partial f_i}{\partial x_2(x_*, u_*)} (x_2 - x_{2*}) + \frac{\partial f_i}{\partial u(x_*, u_*)} (u - u_*) \quad *$$

$$\rightarrow \frac{d}{dt} \delta \vec{x}(t) = \frac{d}{dt} \begin{bmatrix} \delta x_1(t) \\ \delta x_2(t) \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix}_{(x_*, u_*)} \begin{bmatrix} \delta x_1(t) \\ \delta x_2(t) \end{bmatrix} + \begin{bmatrix} \frac{\partial f_1}{\partial u} \\ \frac{\partial f_2}{\partial u} \end{bmatrix}_{(x_*, u_*)} \delta u(t) = \mathbf{J}_{\vec{x}} \vec{f}(\vec{x}_*, u_*) \delta \vec{x}(t) + \mathbf{J}_u \delta u(t)$$

Given nonlinear system  $\frac{d}{dt} \vec{x}(t) = \vec{f}(\vec{x}(t), \vec{u}(t))$ ,  $\vec{f}(\vec{x}^*, \vec{u}^*) = \vec{0}$ ,

linearized model around operating point is:

$$\frac{d}{dt} \delta \vec{x}(t) = \underbrace{\mathbf{J}_{\vec{x}} \vec{f}(\vec{x}^*, \vec{u}^*)}_{\mathbf{A}} \cdot \delta \vec{x}(t) + \underbrace{\mathbf{J}_{\vec{u}} \vec{f}(\vec{x}^*, \vec{u}^*)}_{\mathbf{B}} \cdot \delta \vec{u}(t). \quad \left( A_{(i,j)} = \left. \frac{\partial f_i}{\partial x_j} \right|_{\vec{x}^*, \vec{u}^*} \right) \quad *$$

ex) Pendulum model:  $x_1(t) = \theta(t)$ ,  $x_2(t) = \frac{d\theta}{dt}(t) \rightarrow \frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_2(t) \\ -\frac{k}{m} x_2(t) - \frac{g}{l} \sin(x_1(t)) \end{bmatrix}$

denote:  $f_1(x_1, x_2) = x_2$ ,  $f_2(x_1, x_2) = -\frac{k}{m} x_2 - \frac{g}{l} \sin(x_1)$ . (eliminated time)

downward pointing equilibrium:  $(x_1, x_2) = (0, 0)$ .

upward " "  $(x_1, x_2) = (\pi, 0)$ .

$$\begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} \cos(x_1) & -\frac{k}{m} \end{bmatrix} = \mathbf{J}_{\vec{x}} \vec{f}(\vec{x}). \quad \mathbf{A} = \mathbf{J}_{\vec{x}} \vec{f}(\vec{x}^*)$$

$$\mathbf{A}_{\text{down}} = \mathbf{J}_{\vec{x}} \vec{f}(0, 0) = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} & -\frac{k}{m} \end{bmatrix}, \quad \mathbf{A}_{\text{up}} = \mathbf{J}_{\vec{x}} \vec{f}(\pi, 0) = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & -\frac{k}{m} \end{bmatrix}$$

Linear model:  $\frac{d}{dt} \delta \vec{x}(t) = \mathbf{A}_{\text{down}} \delta \vec{x}(t)$ ,  $\delta \vec{x} = \vec{x} - \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ .

Stability criteria for (2x2) A matrices:  $\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$   
(continuous)

$$\det(\lambda \mathbf{I} - \mathbf{A}) = \lambda^2 - (a_{11} + a_{22}) \lambda + a_{11} a_{22} - a_{12} a_{21} = \lambda^2 + \text{tr}(\mathbf{A}) \lambda + \det(\mathbf{A}).$$

$$\lambda_{1,2} = \frac{\text{tr}(\mathbf{A}) \mp \sqrt{\text{tr}(\mathbf{A})^2 - 4 \det(\mathbf{A})}}{2}. \quad \text{(i) } \det(\mathbf{A}) < 0 \rightarrow \text{unstable, done.}$$

(ii)  $\text{tr}(\mathbf{A}) > 0 \rightarrow \text{unstable, done.}$  (iii)  $\det(\mathbf{A}) > 0$  &  $\text{tr}(\mathbf{A}) < 0 \rightarrow \text{stable!}$

$$\mathbf{A}_{\text{down}} = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} & -\frac{k}{m} \end{bmatrix}. \quad \text{tr}(\mathbf{A}_{\text{down}}) = -\frac{k}{m}, \quad \det(\mathbf{A}_{\text{down}}) = \frac{g}{l} \rightarrow \text{stable!}$$

$$\mathbf{A}_{\text{up}} = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & -\frac{k}{m} \end{bmatrix}. \quad \text{tr}(\mathbf{A}_{\text{up}}) = -\frac{k}{m}, \quad \det(\mathbf{A}_{\text{up}}) = -\frac{g}{l} \rightarrow \text{unstable!}$$

Looking at evalues for  $A_{up}$  for further insights:  $A_{up} = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & -\frac{k}{m} \end{bmatrix}$

$$\det(\lambda I - A_{up}) = \lambda^2 + \frac{k}{m}\lambda - \frac{g}{l} \rightarrow \lambda_{1,2} = \frac{-\frac{k}{m} \pm \sqrt{\frac{k^2}{m^2} + 4\frac{g}{l}}}{2}$$

Instability is more severe when  $g \uparrow$ ,  $l \downarrow$  ( $\lambda_2$  is more positive).

Linearization in Discrete time:  $\vec{x}[i+1] = \vec{f}(\vec{x}[i], \vec{u}[i])$ ,  $\vec{x}^* = \vec{f}(\vec{x}^*, \vec{u}^*)$ .

$$\vec{f}(\vec{x}, \vec{u}) \simeq \overbrace{\vec{f}(\vec{x}^*, \vec{u}^*)}^{\vec{x}^*} + \overbrace{A(\vec{x} - \vec{x}^*)}^{\delta \vec{x}} + \overbrace{B(\vec{u} - \vec{u}^*)}^{\delta \vec{u}}$$

plug into  $\vec{f}(\vec{x}[i], \vec{u}[i])$ .

$$\rightarrow \vec{x}[i+1] = \vec{x}^* + A\delta\vec{x}[i] + B\delta\vec{u}[i]$$

$$\rightarrow \delta\vec{x}[i+1] = A\delta\vec{x}[i] + B\delta\vec{u}[i]$$

ex) Population Growth model:  $x[i+1] = r x[i]$ .  $\vec{x}[i]$  := population in generation  $i$

if  $r > 1 \rightarrow$  exponential growth...? (limited resources, not realistic)

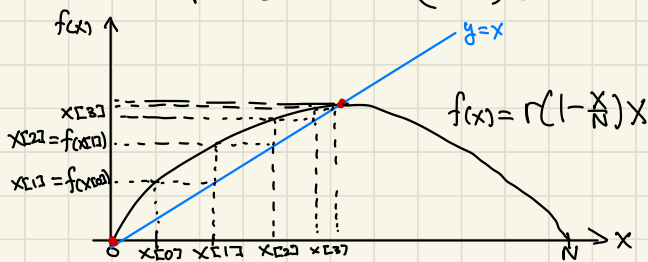
More realistic model:  $x[i+1] = \overbrace{r(1 - \frac{x[i]}{N})}^{f(x[i])} x[i]$ .  $\rightarrow$  nonlinear in  $\vec{x}[i]$ .

$$f(x) = r(1 - \frac{x}{N}) \cdot x. \text{ equilibrium point: } f(x) = x \rightarrow r(1 - \frac{x}{N})x = x \rightarrow \underline{x = (N - \frac{N}{r})}, 0$$

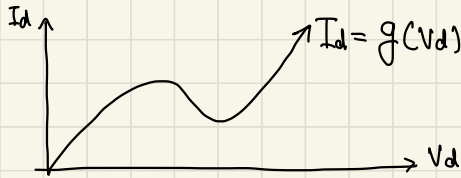
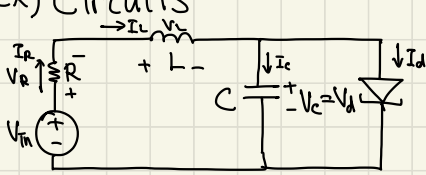
$$f'(x) = r - 2\frac{r}{N}x \rightarrow f'(0) = r, f'(N - \frac{N}{r}) = r - 2r(1 - \frac{1}{r}) = \underline{2 - r}$$

Linearized model: around  $x^* = 0$ :  $\delta x[i+1] = r \delta x[i]$  ( $r > 1 \rightarrow$  unstable)

around  $x^* = (N - \frac{N}{r})$ :  $\delta x[i+1] = (2 - r) \delta x[i]$  (stable if  $1 < r < 3$ )



ex) Circuits



KCL:  $I_R = I_L = I_C + I_d$ . KVL:  $V_{in} = V_R + V_L + V_C$ ,  $V_C = V_d$ .

$\vec{x} := \begin{bmatrix} V_C \\ I_L \end{bmatrix}$ .  $C \frac{dV_C}{dt} = I_C \rightarrow C \frac{dV_C}{dt} = I_L - I_d = I_L - g(V_d) = I_L - g(V_C)$ .

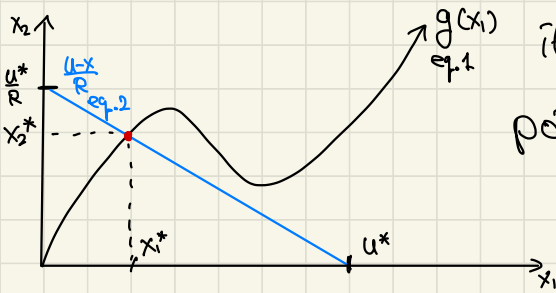
$L \frac{dI_L}{dt} = V_L \rightarrow L \frac{dI_L}{dt} = V_{in} - V_R - V_C = V_{in} - I_L R - V_C = V_{in} - I_L R - V_C$ .

$\rightarrow \frac{d}{dt} \vec{x}(t) = \frac{d}{dt} \begin{bmatrix} V_C(t) \\ I_L(t) \end{bmatrix} = \begin{bmatrix} \frac{1}{C} (I_L - g(V_C)) \\ \frac{1}{L} (V_{in} - I_L R - V_C) \end{bmatrix} \rightarrow \frac{d}{dt} \vec{x}(t) = \vec{f}(\vec{x}(t), u(t)) = \begin{bmatrix} \frac{1}{C} (x_2 - g(x_1)) \\ \frac{1}{L} (u - R x_2 - x_1) \end{bmatrix}$

Operating points:  $\vec{f}(\vec{x}, t) = \vec{0}$ .  $\rightarrow x_2 = g(x_1)$ ,  $x_2 = \frac{u - x_1}{R} \rightarrow g(x_1) = \frac{u - x_1}{R}$

$\rightarrow$  Find  $(x_1^*, u^*)$  satisfying  $g(x) = \frac{u-x}{R}$ .  $\rightarrow x_2^* = g(x_1^*) \rightarrow \underline{(x_1^*, x_2^*, u^*)}$

Graphical interpretation: superimpose two equations for  $x_2$ .

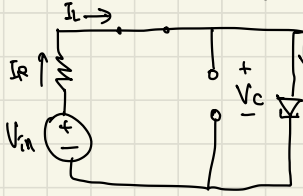


if we increase  $u^*(V_{in})$ , equilibrium points increase to 3 then back to 1.



Circuit interpretation: if  $\vec{f}(\vec{x}^*, u^*) = \vec{0}$ ,  $\frac{d}{dt} \vec{x}(t) = \vec{0}$  when  $\begin{cases} \vec{x}(0) = \vec{x}^* \\ u(t) = u^* \end{cases}$ .

in this circuit,  $\frac{d}{dt} \vec{x}(t) = \frac{d}{dt} \begin{bmatrix} V_C(t) \\ I_L(t) \end{bmatrix} = \begin{bmatrix} \frac{1}{C} I_C(t) \\ \frac{1}{L} V_L(t) \end{bmatrix} = \vec{0} \rightarrow \begin{cases} I_C(t) = 0 \\ V_L(t) = 0 \end{cases} \rightarrow \begin{matrix} \text{Open circuit for } C \\ \text{wire for } L \end{matrix}$



$$I_R = I_L = I_C, V_{in} - I_R R - V_C = 0, V_L = V_C.$$

$$\rightarrow I_L = g_C V_C, V_{in} - I_L R - V_C = 0 \text{ (same conclusion!)}$$

Linearization model:  $J_{\vec{x}} \vec{f} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix}$ ,  $J_u \vec{f} = \begin{bmatrix} \frac{\partial f_1}{\partial u} \\ \frac{\partial f_2}{\partial u} \end{bmatrix}$ ,  $\vec{f}(\vec{x}(t), u(t)) = \begin{bmatrix} \frac{1}{C}(x_2 - g(x_1)) \\ \frac{1}{L}(u - R x_2 - x_1) \end{bmatrix}$ .

$$J_{\vec{x}} \vec{f} = \begin{bmatrix} -\frac{g'(x_1)}{C} & \frac{1}{C} \\ -\frac{1}{L} & -\frac{R}{L} \end{bmatrix}, J_u \vec{f} = \begin{bmatrix} 0 \\ \frac{1}{L} \end{bmatrix}. \rightarrow A = J_{\vec{x}} \vec{f}(\vec{x}^*, u^*) = \begin{bmatrix} -\frac{g'(x_1^*)}{C} & \frac{1}{C} \\ -\frac{1}{L} & -\frac{R}{L} \end{bmatrix}, B = \begin{bmatrix} 0 \\ \frac{1}{L} \end{bmatrix}.$$

stability conditions?  $\text{tr}(A) = -\frac{g'(x_1^*)}{C} - \frac{R}{L}$ ,  $\det(A) = \frac{g'(x_1^*)R}{LC} + \frac{1}{LC}$ .

for stability,  $\text{tr}(A) < 0$  &  $\det(A) > 0$ . If  $g'(x_1^*) > 0$ ,  $A$  is stable!

# Complex Inner Products

Recall Schur Decomposition: For any  $A \in \mathbb{R}^{n \times n}$  with real eigenvalues, we can find an orthogonal matrix  $U$  s.t.  $U^T A U$  is upper-triangular. Actually, we don't have to make assumptions about eigenvalues being real.

Recall inner product & norm in  $\mathbb{R}^n$ :  $\langle \vec{x}, \vec{y} \rangle_{\mathbb{R}^n} = \sum_{i=1}^n x_i y_i = \vec{y}^T \vec{x} = \vec{x}^T \vec{y}$ .  
 $\|\vec{x}\|_{\mathbb{R}^n}^2 = \sum_{i=1}^n x_i^2 = \vec{x}^T \vec{x} = \langle \vec{x}, \vec{x} \rangle$ .

Properties that must be satisfied by a norm in any vector space:

Vector space  $V$  (eg.  $\mathbb{R}^n, \mathbb{C}^n$ ), Field  $F$  ( $\mathbb{R}, \mathbb{C}$ ).

i)  $\|\vec{x} + \vec{y}\|_V \leq \|\vec{x}\|_V + \|\vec{y}\|_V$  for any  $\vec{x}, \vec{y} \in V$ .

ii)  $\|\alpha \vec{x}\|_V = |\alpha| \cdot \|\vec{x}\|_V$  for any  $\vec{x} \in V, \alpha \in F$ .

iii)  $\|\vec{x}\|_V \geq 0$  for any  $\vec{x} \in V$  and  $\|\vec{x}\|_V = 0 \iff \vec{x} = \vec{0}$ .

What is a norm that works for  $\mathbb{C}^n$ ? Not  $\|\vec{x}\| = \sqrt{\sum_{i=1}^n x_i^2}$ .

$\vec{x} := \begin{bmatrix} 1 \\ 2j \end{bmatrix}$ .  $x_1^2 + x_2^2 = 1 - 4 = -3 < 0 \rightarrow$  doesn't satisfy iii).

Instead,  $\|\vec{x}\|_{\mathbb{C}^n}^2 = \sum_{i=1}^n |x_i|^2$ . Then,  $\|\vec{x}\| = \sqrt{|1|^2 + |2j|^2} = \sqrt{1+4} = \sqrt{5}$ .

Inner Product:  $\langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n} := \sum_{i=1}^n x_i \bar{y}_i$  \*

$$\cdot \langle \vec{x}, \vec{x} \rangle_{\mathbb{C}^n} = \sum_{i=1}^n x_i \bar{x}_i = \sum_{i=1}^n |x_i|^2 = \|\vec{x}\|_{\mathbb{C}^n}^2$$

$$\cdot \sum_{i=1}^n x_i \bar{y}_i = [\bar{y}_1 \dots \bar{y}_n] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = (\bar{\vec{y}})^T \cdot \vec{x} = \vec{y}^* \vec{x} \text{ (}\vec{y}^* \text{ is "conjugate transpose")}$$

$\cdot \langle \vec{y}, \vec{x} \rangle_{\mathbb{C}^n} = \overline{\langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n}}$ , so  $\langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n} = \langle \vec{y}, \vec{x} \rangle_{\mathbb{C}^n}$  is not necessarily true!

$$(\langle \vec{y}, \vec{x} \rangle_{\mathbb{C}^n} = \sum_{i=1}^n y_i \bar{x}_i, \langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n} = \sum_{i=1}^n x_i \bar{y}_i)$$

$\cdot$  Orthogonality: For  $\vec{x}, \vec{y} \in \mathbb{C}^n$  is  $\vec{x} \perp \vec{y}$  if  $\langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n} = 0$ .

Orthonormal if  $\|\vec{x}\|_{\mathbb{C}^n} = 1, \|\vec{y}\|_{\mathbb{C}^n} = 1$  in addition.

$$\text{ex) } \vec{x} = \begin{bmatrix} 1 \\ j \end{bmatrix}, \vec{y} = \begin{bmatrix} j \\ 1 \end{bmatrix}. \langle \vec{x}, \vec{y} \rangle_{\mathbb{C}^n} = [j \ 1] \begin{bmatrix} 1 \\ j \end{bmatrix} = -j + j = 0 \rightarrow \vec{x} \perp \vec{y}.$$

$\cdot$  If  $Q \in \mathbb{C}^{n \times n}$  has orthonormal columns, then  $Q^* Q = I$ .

$$\left( \begin{bmatrix} \vec{q}_1^* \\ \vdots \\ \vec{q}_n^* \end{bmatrix} \begin{bmatrix} \vec{q}_1 & \dots & \vec{q}_n \end{bmatrix} = \begin{bmatrix} \vec{q}_1^* \vec{q}_1 & \dots & \vec{q}_1^* \vec{q}_n \\ \vdots & \ddots & \vdots \\ \vec{q}_n^* \vec{q}_1 & \dots & \vec{q}_n^* \vec{q}_n \end{bmatrix} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & & \\ \vdots & & \ddots & \\ 0 & & & 1 \end{bmatrix} \right)$$

Definition: A square matrix  $Q \in \mathbb{C}^{n \times n}$  with orthonormal columns \*

is called a "unitary matrix", generalizing orthogonal matrix to  $\mathbb{C}$ .

$$Q^* Q = I \rightarrow \underline{Q^* = Q^{-1}} \rightarrow Q Q^* = I$$

Schur Revisited: For any  $A \in \mathbb{C}^{n \times n}$ , we can find a unitary matrix  $U$  s.t.  $\underline{U^* A U}$  is upper-triangular. If  $A \in \mathbb{R}^{n \times n}$  but its values are not real, this generalized version still is valid.

Gram-Schmidt also generalizes to  $\mathbb{C}^n$  nicely.